

# A Glimpse into Statistical Relational AI

Indistinguishability for the Win!

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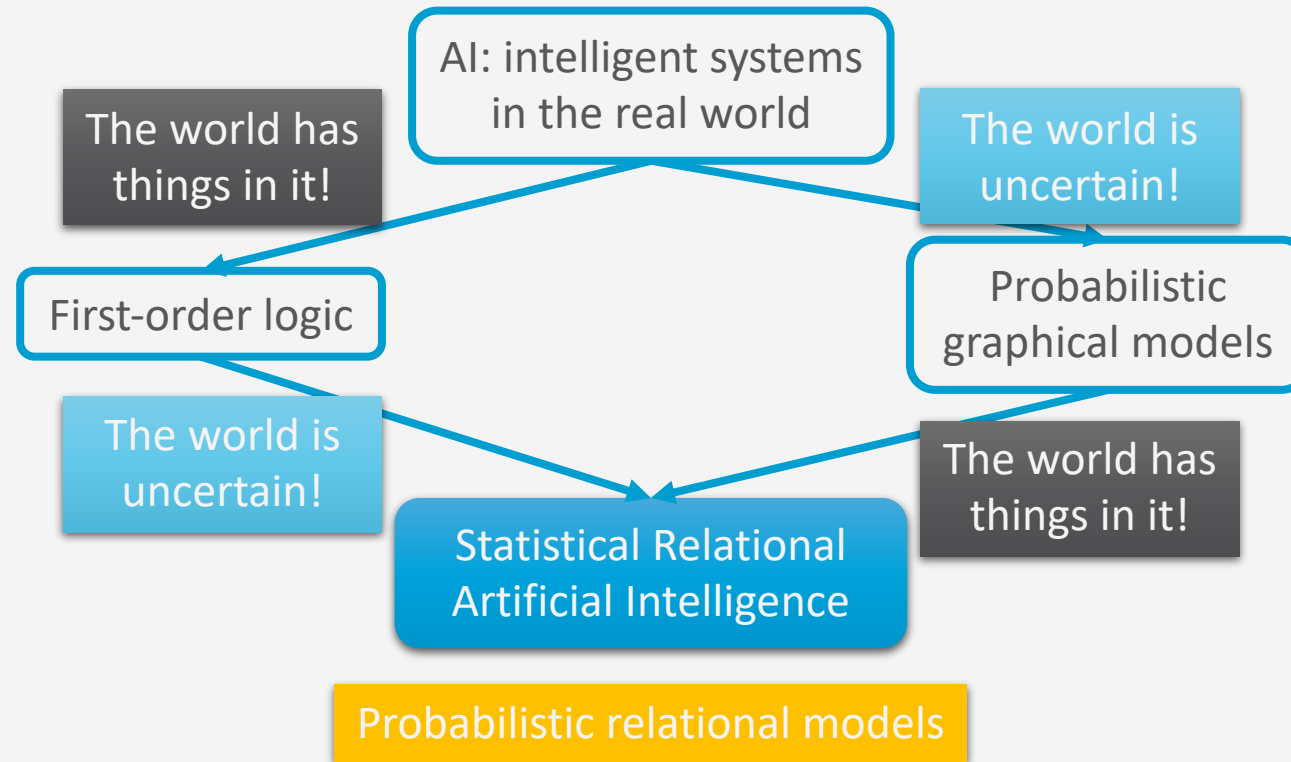


# Agenda

- Statistical Relational Artificial Intelligence
  - Probabilistic relational models
  - Grounding semantics
  - Context
- Indistinguishability for Inference
  - Lifted query answering and tractability
  - Keeping indistinguishability over time
  - Indistinguishability in decision making
- Summary



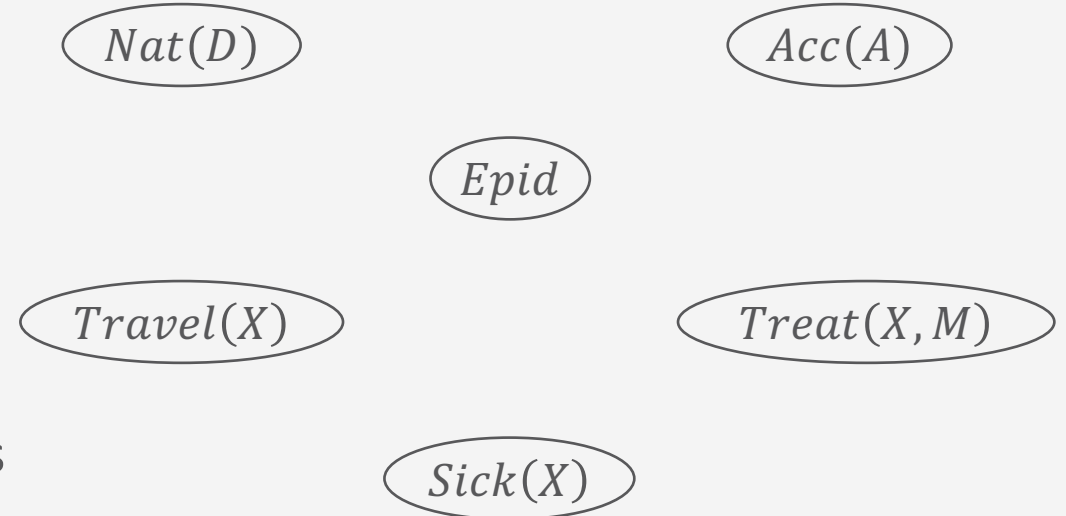
# Statistical Relational Artificial Intelligence (StaRAI)



## Application: Epidemics

- Atoms: Parameterised random variables = PRVs
  - With **logical variables**
    - E.g.,  $X, M$
    - Possible values (domain):  
 $dom(X) = \{alice, eve, bob\}$   
 $dom(M) = \{injection, tablet\}$
  - With **range**
    - E.g., Boolean
    - $ran(Travel(X)) = \{true, false\}$
- Represent sets of *indistinguishable* random variables

$Nat(D) = \text{natural disaster } D$   
 $Acc(A) = \text{accident } A$



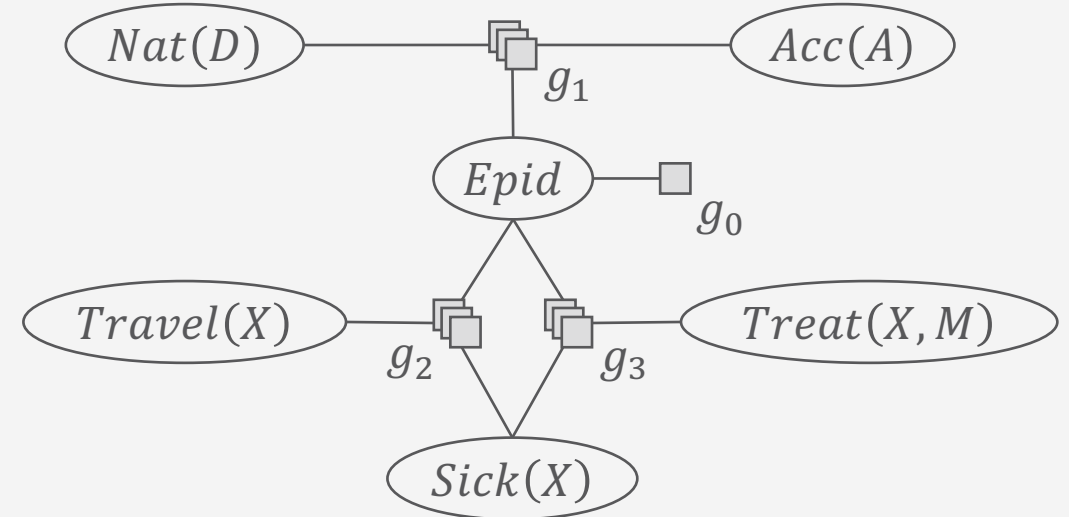
# Encoding the Joint Distribution: Factorisation

- Factors with PRVs = **parfactors**
  - E.g.,  $g_2$

| $Travel(X)$ | $Epid$ | $Sick(X)$ | $g_2$ |
|-------------|--------|-----------|-------|
| false       | false  | false     | 5     |
| false       | false  | true      | 0     |
| false       | true   | false     | 4     |
| false       | true   | true      | 6     |
| true        | false  | false     | 4     |
| true        | false  | true      | 6     |
| true        | true   | false     | 2     |
| true        | true   | true      | 9     |

## Potentials

- In parfactors, just like in factors, no probability distribution as factors required



## Factors

- **Grounding**

- E.g.,  $gr(g_2) = \{f_2^1, f_2^2, f_2^3\}$

| <i>Travel(X)</i> | <i>Epid</i>  | <i>Sick(X)</i> | $g_2$ |
|------------------|--------------|----------------|-------|
| <i>false</i>     | <i>false</i> | <i>false</i>   | 5     |
| <i>false</i>     | <i>false</i> | <i>true</i>    | 0     |
| <i>false</i>     | <i>true</i>  | <i>false</i>   | 4     |
| <i>false</i>     | <i>true</i>  | <i>true</i>    | 6     |
| <i>true</i>      | <i>false</i> | <i>false</i>   | 4     |
| <i>true</i>      | <i>false</i> | <i>true</i>    | 6     |
| <i>true</i>      | <i>true</i>  | <i>false</i>   | 2     |
| <i>true</i>      | <i>true</i>  | <i>true</i>    | 9     |

| <i>Travel(eve)</i> | <i>Epid</i>  | <i>Sick(eve)</i> | $g_2$ |
|--------------------|--------------|------------------|-------|
| <i>false</i>       | <i>false</i> | <i>false</i>     | 5     |
| <i>false</i>       | <i>false</i> | <i>true</i>      | 0     |
| <i>false</i>       | <i>true</i>  | <i>false</i>     | 4     |
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| <i>true</i>        | <i>true</i>  | <i>true</i>      | 9     |

| <i>Travel(bob)</i> | <i>Epid</i>  | <i>Sick(bob)</i> | $g_2$ |
|--------------------|--------------|------------------|-------|
| <i>false</i>       | <i>false</i> | <i>false</i>     | 5     |
| <i>false</i>       | <i>false</i> | <i>true</i>      | 0     |
| <i>false</i>       | <i>true</i>  | <i>false</i>     | 4     |
| <i>false</i>       | <i>true</i>  | <i>true</i>      | 6     |
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| <i>true</i>        | <i>true</i>  | <i>true</i>      | 9     |

| <i>Travel(alice)</i> | <i>Epid</i>  | <i>Sick(alice)</i> | $g_2$ |
|----------------------|--------------|--------------------|-------|
| <i>false</i>         | <i>false</i> | <i>false</i>       | 5     |
| <i>false</i>         | <i>false</i> | <i>true</i>        | 0     |
| <i>false</i>         | <i>true</i>  | <i>false</i>       | 4     |
| <i>false</i>         | <i>true</i>  | <i>true</i>        | 6     |
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| <i>true</i>          | <i>true</i>  | <i>true</i>        | 9     |

*reat(X, M)*

## Encoding the Joint Distribution

- Set of parfactors = **model**
  - E.g.,  $G = \{g_1, g_2, g_3\}$
- Semantics: **Joint probability distribution**  $P_G$ 
  - Build by grounding, multiplying all grounded factors, and normalising the result
  - Grounding semantics [Sato 95, Fuhr 95]

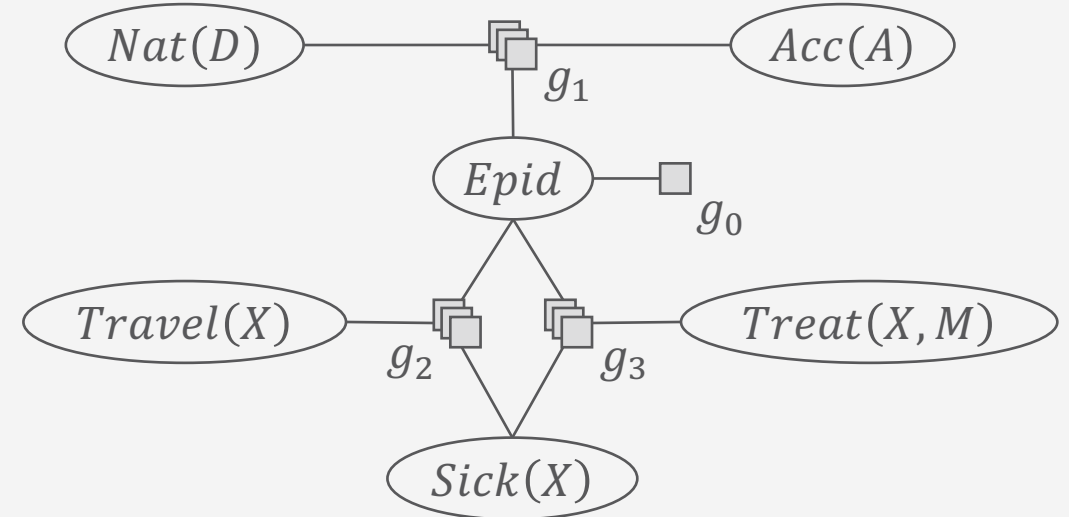
$$P_G = \frac{1}{Z} \prod_{f \in gr(G)} f$$

$$Z = \sum_{v \in r(rv(gr(G)))} \prod_{f \in gr(G)} f_i(\pi_{rv(f_i)}(v))$$

$\pi_{variables}(v)$  = projection of  $v$  onto *variables*

## Sparse encoding of joint distribution

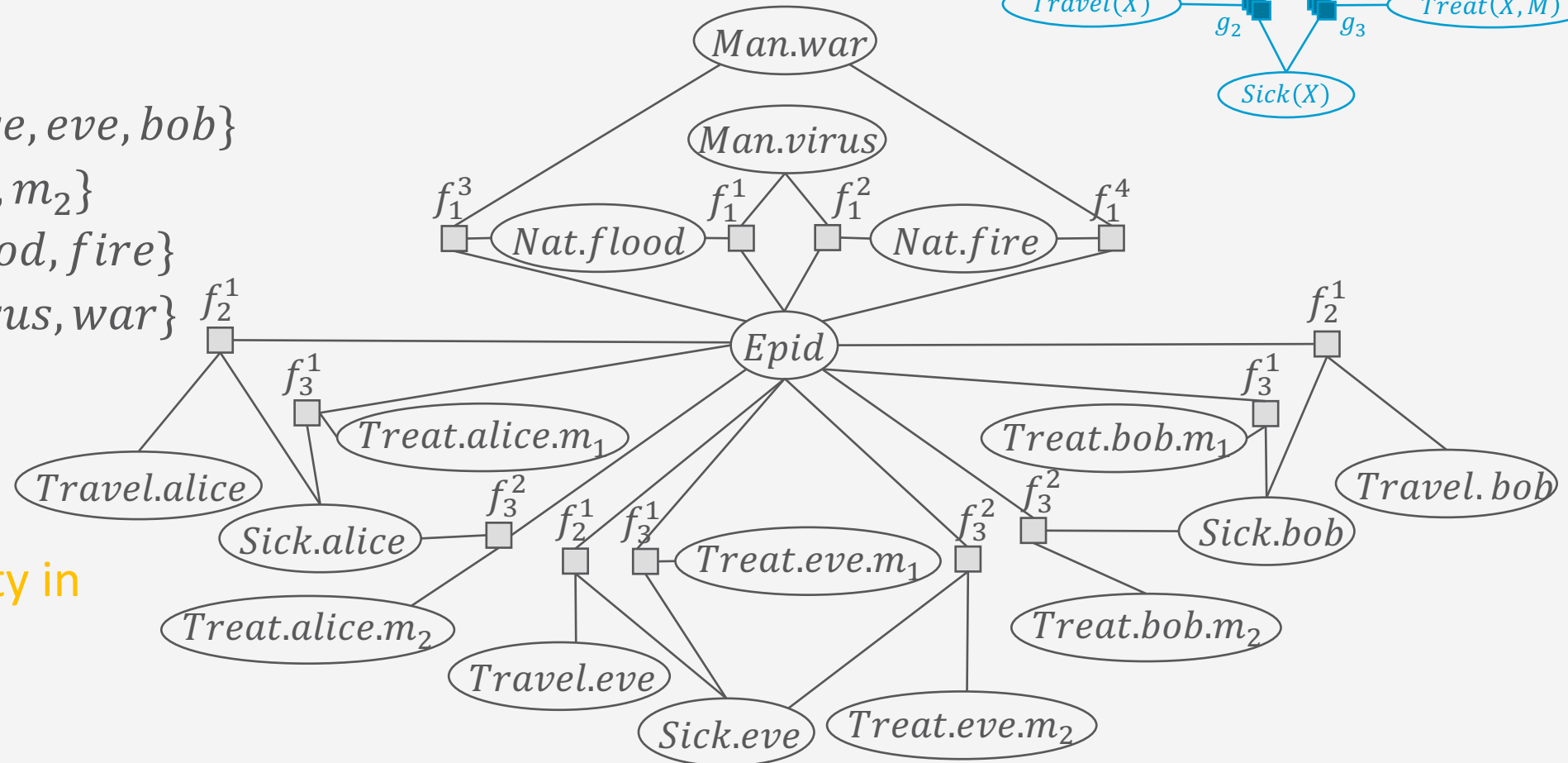
**$3 \cdot 2^3 = 24$  entries in 3 parfactors, 6 PRVs**



# Grounded Model

- Given domains
  - $dom(X) = \{alice, eve, bob\}$
  - $dom(M) = \{m_1, m_2\}$
  - $dom(D) = \{flood, fire\}$
  - $dom(W) = \{virus, war\}$

- Indistinguishability in
  - Graph structure
  - Factors





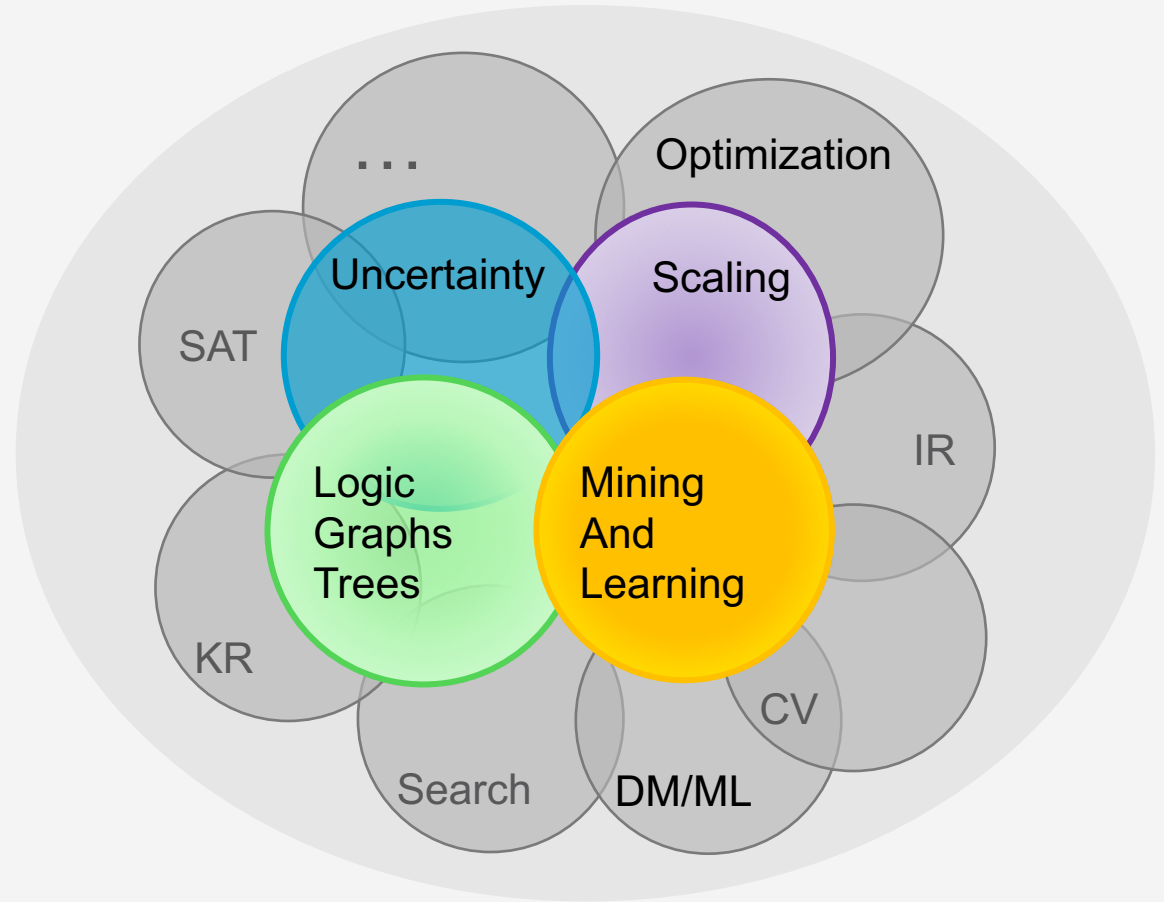
## Probabilistic Relational Models and Variants

- Parfactors Models  
[Poole 03, Taghipour et al. 13, B & Möller 16-19, Gehrke, B & Möller 18-19]
- Markov Logic Networks (MLNs) [Richardson & Domingos 06]
  - Use logical formulas to specify potential functions
- Probabilistic Soft Logic (PSL) [Bach et al. 17]
  - Use density functions to specify potential functions
- Based on grounding semantics [Sato 95, Fuhr 95]

# The Larger Scope

## Statistical Relational Learning & AI

- Study and design
  - intelligent agents
  - that reason about and
  - act in noisy worlds
  - composed of objects and relations among the objects



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# Lifted Query Answering and Tractability

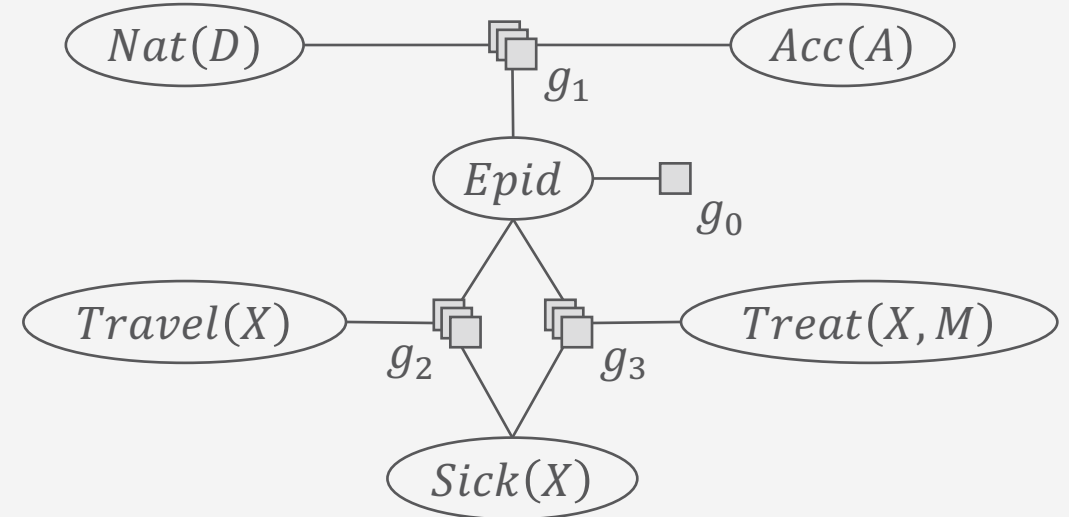
Indistinguishability for Inference



# Reasoning on Probabilistic Relational Models

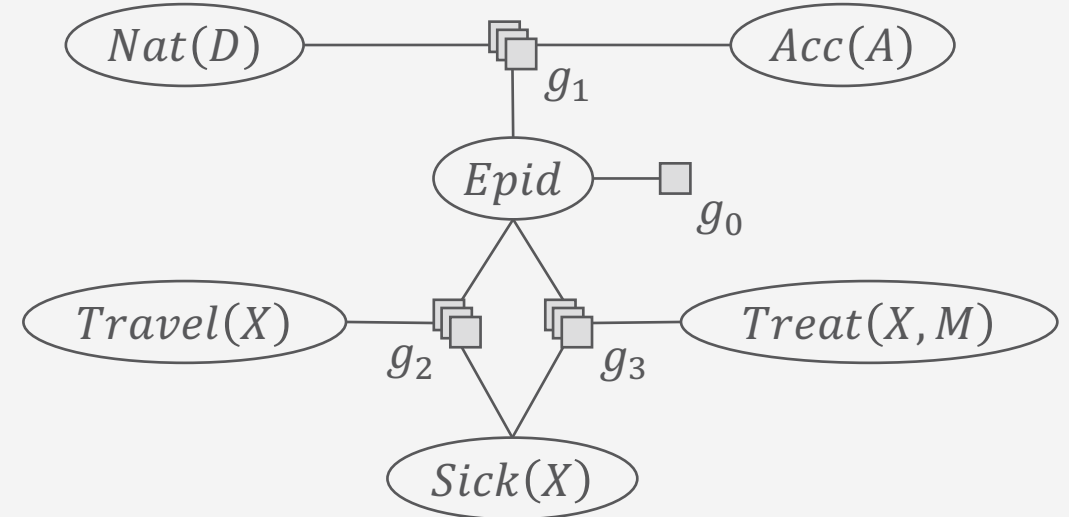
- Inference task: query answering (QA)
- Queries:
  - **Marginal** distribution
    - $P(\text{Sick}(\text{eve}))$
    - $P(\text{Travel}(\text{eve},) \text{ Treat}(\text{eve}, m_1))$
  - **Conditional** distribution
    - $P(\text{Sick}(\text{eve}) | \text{Epid})$
    - $P(\text{Epid} | \text{Sick}(\text{eve}) = \text{true})$
  - **Assignment** queries:  $\arg \max_{a \in \text{ran}(A)} P(a | e)$ 
    - **MPE**:  $A = \text{rv}(\mathbf{G}) \setminus \text{rv}(\mathbf{e})$
    - **MAP**:  $A \subseteq \text{rv}(\mathbf{G}) \setminus \text{rv}(\mathbf{e})$ 
      - What is not in  $A$  needs to be summed out

**Goal: Avoid groundings!**  
→ *lifted* inference



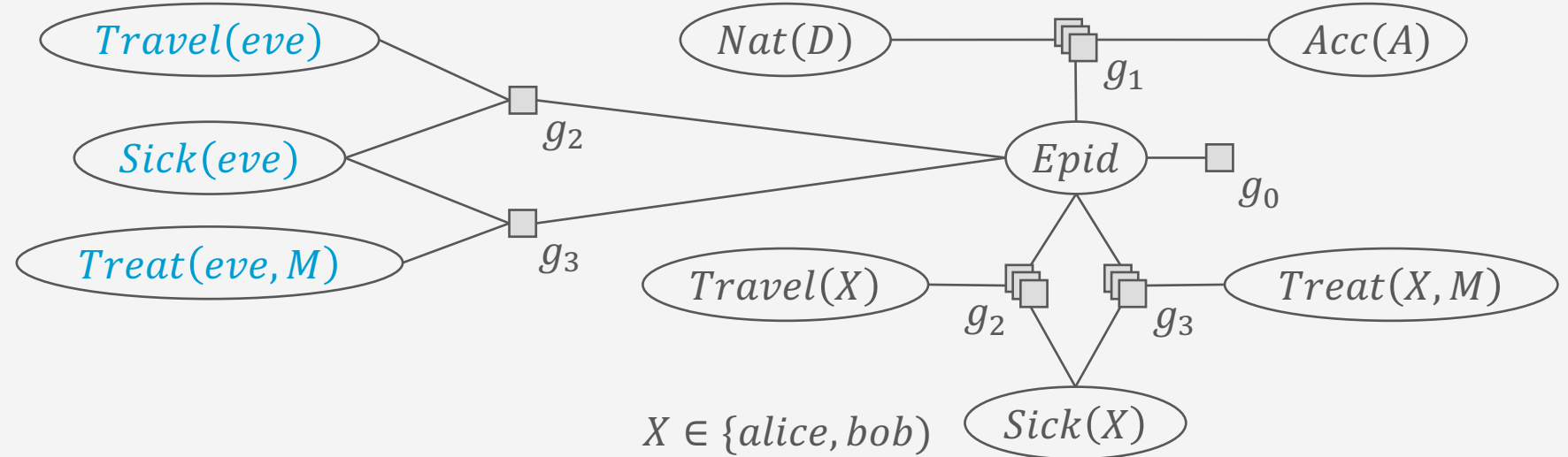
## QA: Lifted Variable Elimination (LVE)

- Eliminate all variables not appearing in query
- Lifted summing out
  - Sum out *representative* instance as in propositional variable elimination
  - Exponentiate result for indistinguishable instances
- Correctness: Equivalent ground operation
  - Each instance is summed out
  - Result: factor  $f$  that is identical for all instance
  - Multiplying indistinguishable results  
→ exponentiation of one representative  $f$



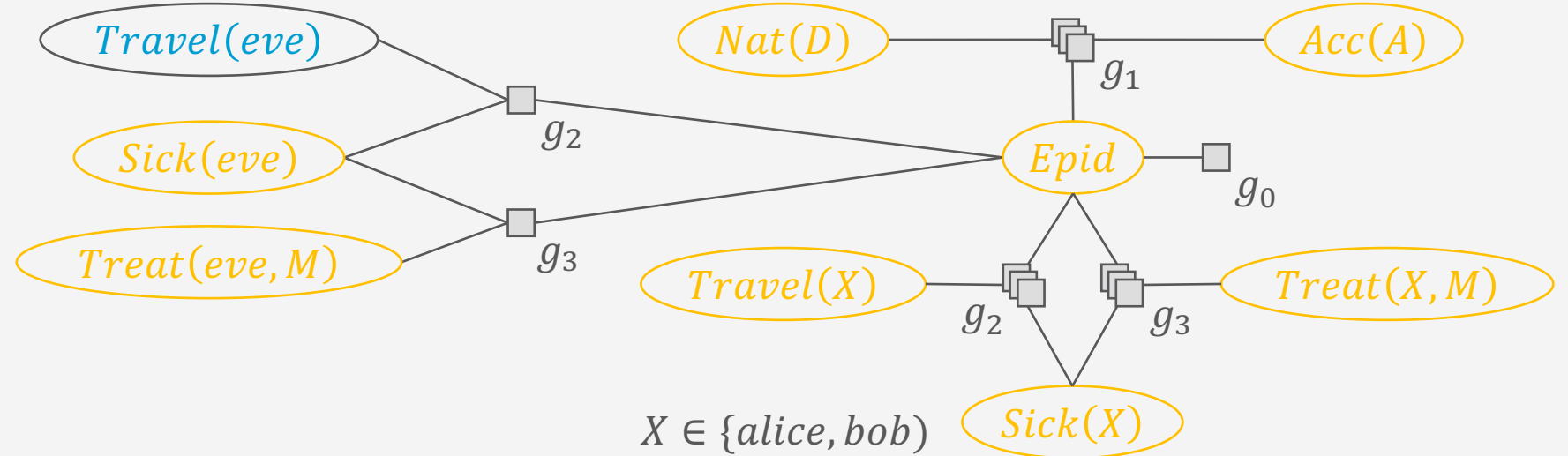
## QA: LVE in Detail

- E.g., marginal
  - $P(\textit{Travel}(\textit{eve}))$
  - Split atoms  $R(\dots, X, \dots)$  w.r.t. *eve* if *eve* in  $\textit{dom}(X)$



## QA: LVE in Detail

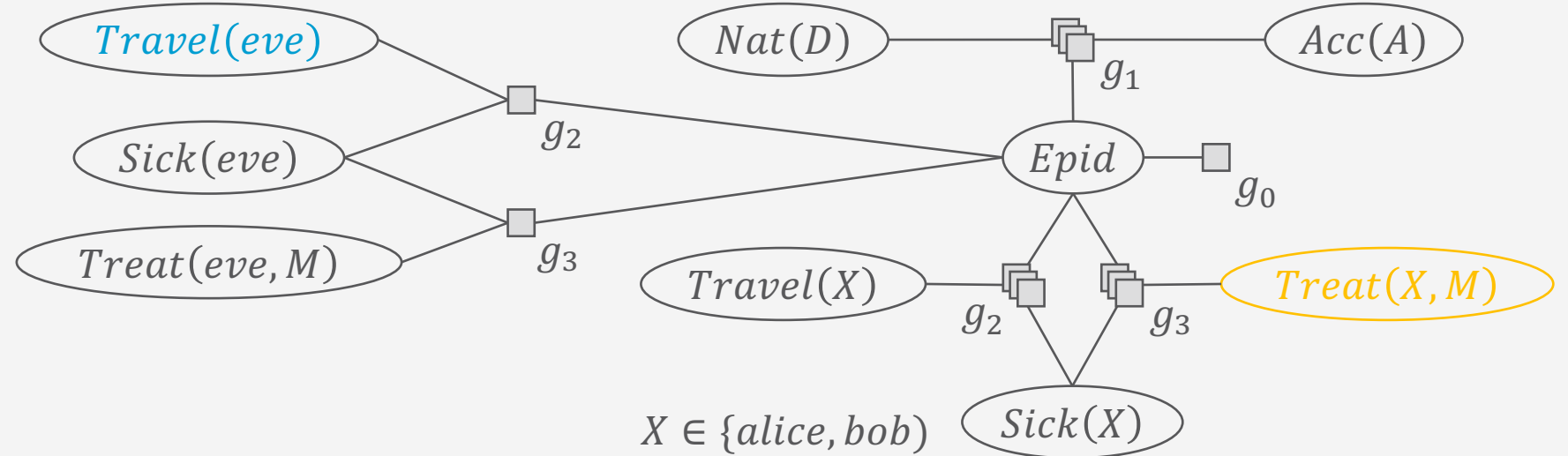
- E.g., marginal
  - $P(\textit{Travel}(\textit{eve}))$
  - Split atoms  $R(\dots, X, \dots)$  w.r.t.  $\textit{eve}$  if  $\textit{eve}$  in  $\textit{dom}(X)$
  - Eliminate all non-query variables





## QA: LVE in Detail

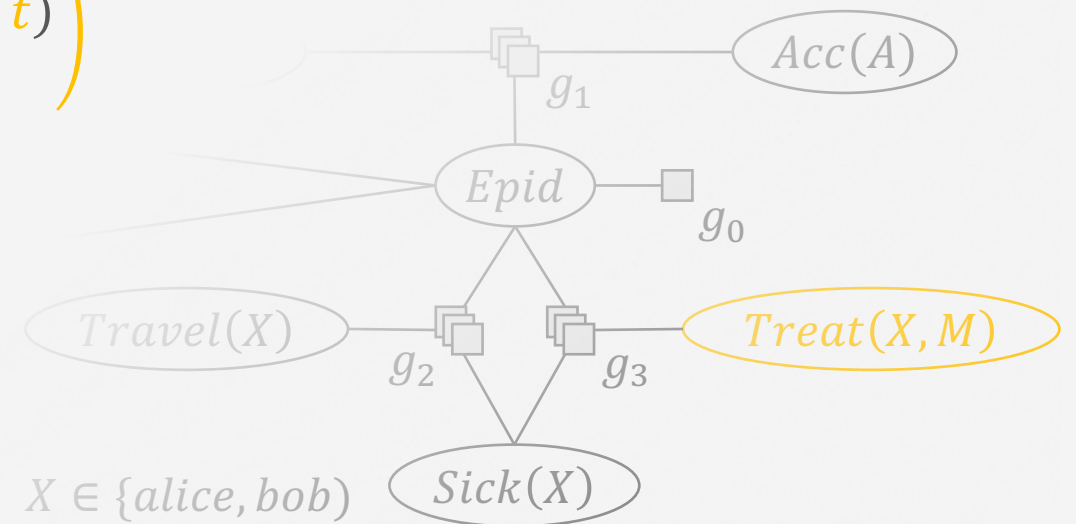
- Eliminate *Treat*( $X, M$ )
  - Appears in only one  $g$ :  $g_3$
  - Contains all logical variables of  $g_3$ :  $X, M$
  - For each  $X$  constant: the same number of  $M$  constants
- ✓ Preconditions of lifted summing out fulfilled, lifted summing out possible



## LVE in Detail: Lifted Summing Out

- Eliminate  $Treat(X, M)$  by lifted summing out
  - Sum out representative
  - Exponentiate for indistinguishable objects

$$\left( \sum_{t \in r(Treat(X, M))} g_3(Epid = e, Sick(X) = s, Treat(X, M) = t) \right)^{\#M|X}$$



## LVE in Detail: Lifted Summing Out

$$\left( \sum_{t \in r(\text{Treat}(X,M))} g_3(\text{Epid} = e, \text{Sick}(X) = s, \text{Treat}(X,M) = t) \right)^{\#M|X}$$

| <i>Epid</i> | <i>Sick(X)</i> | <i>Treat(X,M)</i> | <i>g<sub>3</sub></i> |   | <i>Epid</i> | <i>Sick(X)</i> | $\Sigma$ |          | <i>Epid</i> | <i>Sick(X)</i> | $\wedge$ |
|-------------|----------------|-------------------|----------------------|---|-------------|----------------|----------|----------|-------------|----------------|----------|
| false       | false          | false             | 9                    | + | false       | false          | 10       | $\wedge$ | false       | false          | $10^2$   |
| false       | false          | true              | 1                    |   |             |                |          |          |             |                |          |
| false       | true           | false             | 6                    | + | false       | true           | 9        | $\wedge$ | false       | true           | $9^2$    |
| false       | true           | true              | 3                    |   |             |                |          |          |             |                |          |
| true        | false          | false             | 7                    | + | true        | false          | 12       | $\wedge$ | true        | false          | $12^2$   |
| true        | false          | true              | 5                    |   |             |                |          |          |             |                |          |
| true        | true           | false             | 4                    | + | true        | true           | 12       | $\wedge$ | true        | true           | $12^2$   |
| true        | true           | true              | 8                    |   |             |                |          |          |             |                |          |

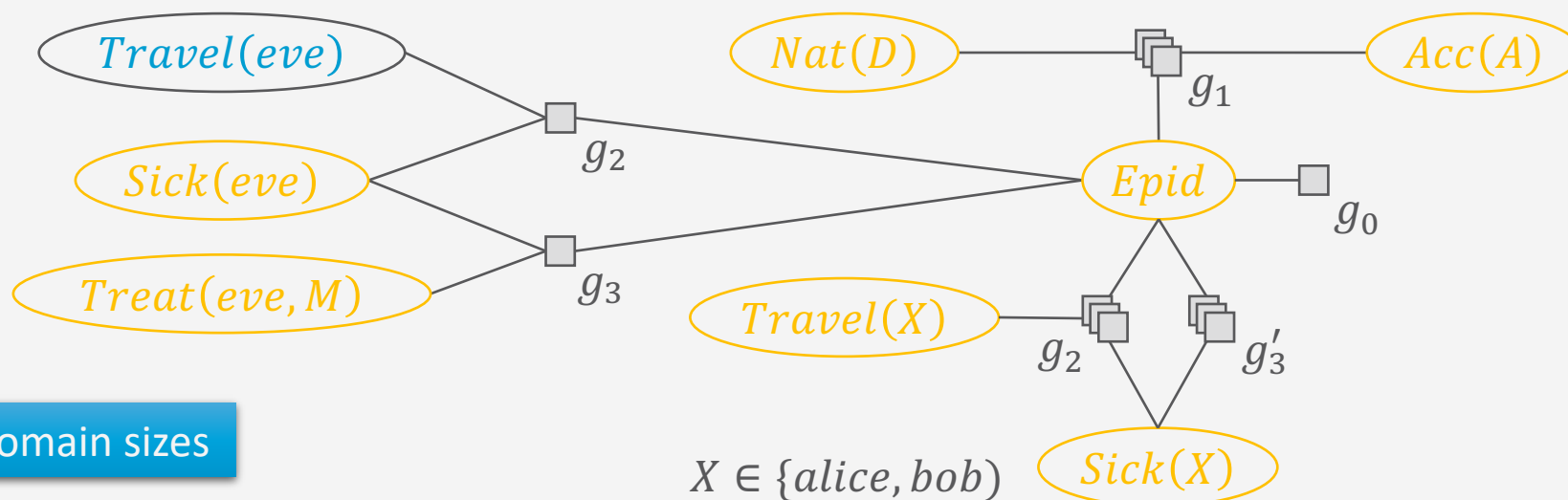
## LVE in Detail: Lifted Summing Out

- Result after summing out  $Treat(X, M)$

| $Epid$ | $Sick(X)$ | $g'_3$ |
|--------|-----------|--------|
| false  | false     | 100    |
| false  | true      | 81     |
| true   | false     | 144    |
| true   | true      | 144    |

$$\left( \sum_{t \in r(Treat(X, M))} g_3(Epid = e, Sick(X) = s, Treat(X, M) = t) \right)^{\#M|X}$$

Only here, domain size comes into play  
→ no change in graph / parfactor if domain size changes



$X \in \{alice, bob\}$

→ enables tractability w.r.t. domain sizes

# Tractability

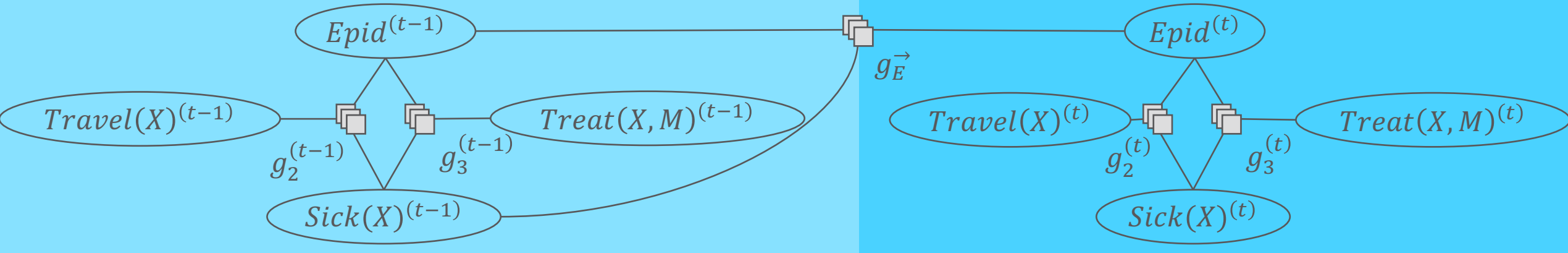
- Given a model that allows for lifted calculations
  - I.e., no groundings during solving an instance of the problem
- Solving an instance of the problem is possible in time **polynomial in domain sizes**
  - The query answering algorithm is **domain-lifted**
- A query answering problem is **tractable**
  - when it is solved by an efficient algorithm, running in time polynomial in the number of random variables
- Assume that the number of random variables is characterised by domain sizes
  - Then, solving a query answering problem is tractable under domain-liftability
    - Runtime might still be exponential in other terms
    - More general results by Niepert & Van den Broeck (2014)

# Keeping Indistinguishability over Time

Indistinguishability for Inference

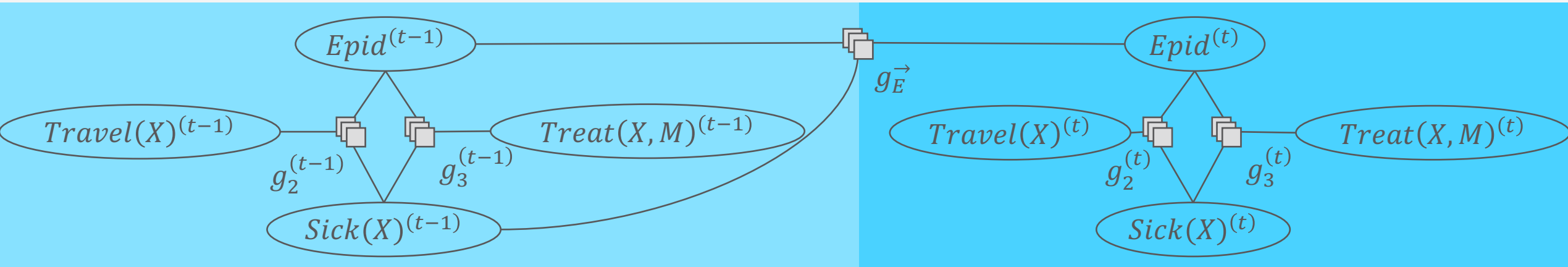


# Dynamic Probabilistic Relational Models & Temporal Queries



- **Marginal distribution queries:**  $P(A_{\pi}^i | E_{0:t})$ 
  - Hindsight:  $\pi < t$  (Was there an epidemic  $t - \pi$  days ago?)
  - Filtering:  $\pi = t$  (Is there currently an epidemic?)
  - Prediction:  $\pi > t$  (Will there be an epidemic in  $\pi - t$  days?)
- **Assignment queries** on temporal sequence

## Reasoning over Time: Interfaces



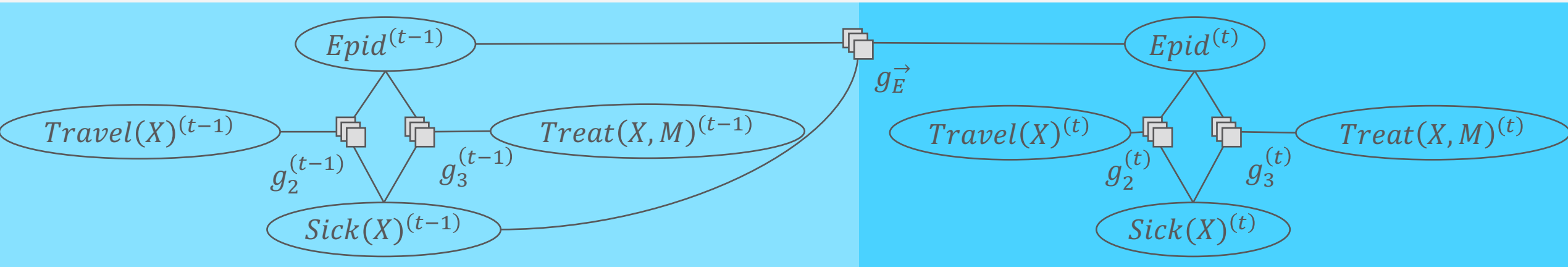
- Main idea: Use temporal conditional independences for efficient temporal QA
  - Normally only a subset of random variables influence next time step → **interface variables**
  - State description of interface from time slice  $t - 1$  suffices to perform inference on time slice  $t$ 
    - Makes present independent from past / future

### Algorithms:

- Propositional: Interface Algorithm [Murphy, 2002]
- Lifted: Lifted Dynamic Junction Tree Algorithm [Gehrke et al, 2018]



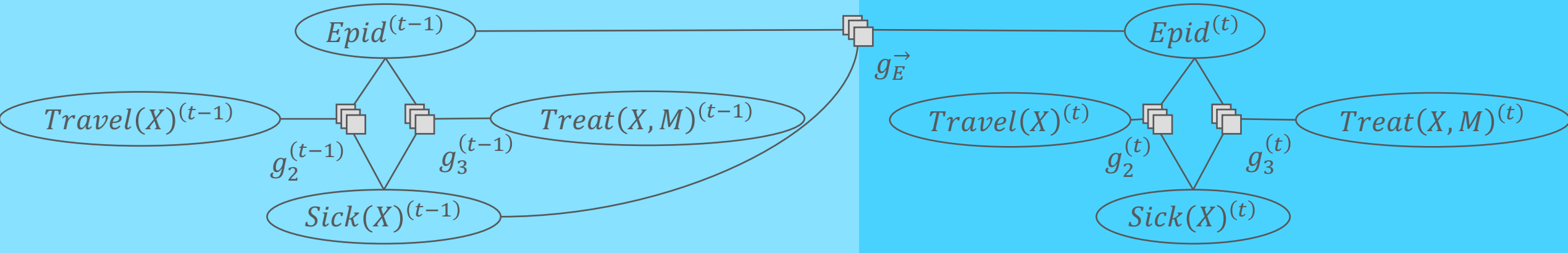
# Taming Reasoning



- Evidence can ground a model over time
- Non-symmetric evidence
  - Observe evidence for some instances in one time step
  - Observe evidence for a subset of these instances in another time step
  - Split the logical variable slowly over time

**Interface**  
carries over splits,  
leading to slowly  
grounding a model  
over time

# Undoing Splits



- Need to undo splits to  
keep reasoning polynomial w.r.t. domain sizes
- Where can splits be undone efficiently?
  - When moving from one time step to the next, i.e., in the interface

- How to undo splits?
  - Find approximate symmetries → Clustering
  - Merge based on groundings
- Is it reasonable to undo splits?
  - Effect of slight differences in evidence limited due to temporal behaviour

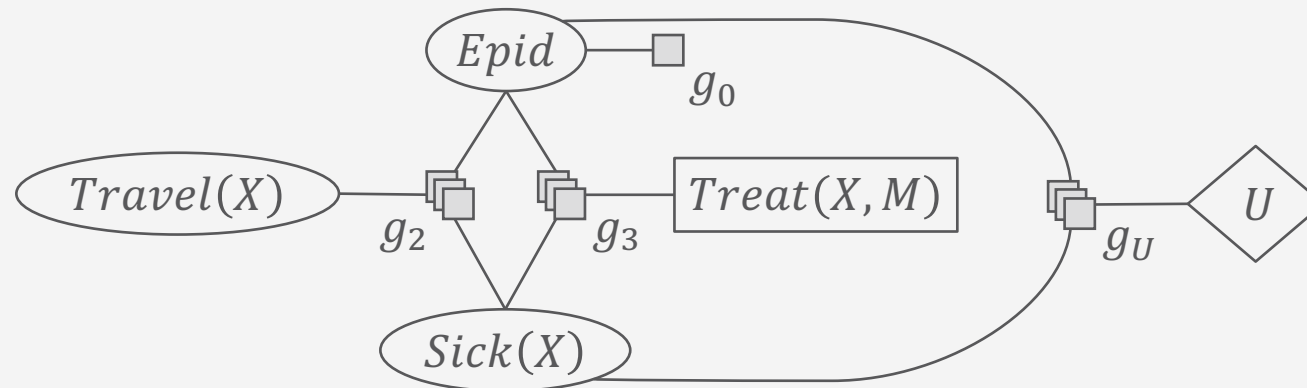
# Indistinguishability in Decision Making

Indistinguishability for Inference



## Indistinguishability for Decision Making

- Online decision making: Graphical models extended by decision and utility nodes
  - Parameterise decisions to make decisions for whole groups of indistinguishable instances:  $Treat(X, M)$  (box in graph)
  - PRVs in utility functions to denote identical share in contributed utility  $U$  (diamond in graph) :  $\phi_U(Epid, Sick(X))$
  - (Dynamic) decision parfactor models, Markov logic decision networks

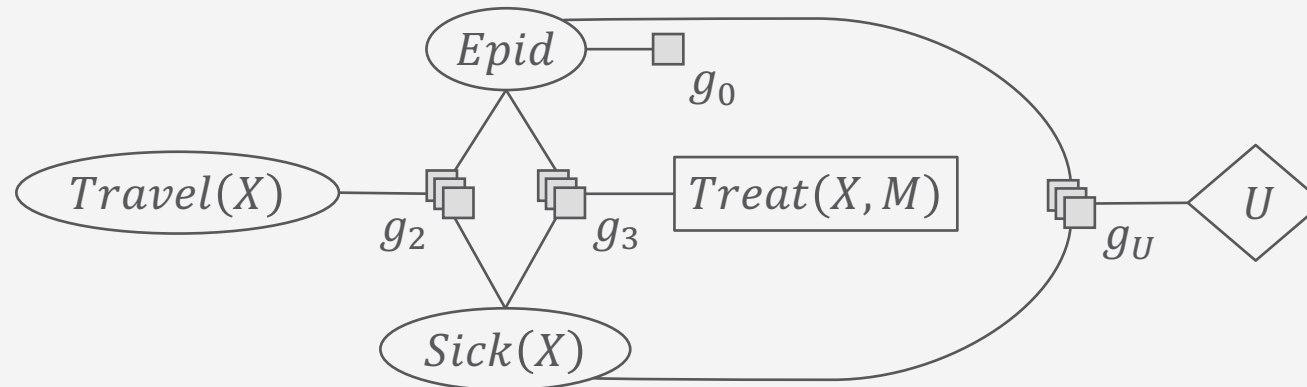


# Indistinguishability for Decision Making

- Inference task: **maximum expected utility (MEU) query**
  - *Which actions can be expected to lead to the maximum utility?*
- Standard inference algorithms more or less still work
  - Iterate through all possible decisions, set decisions as evidence, calculate expected utility, store current maximum
  - Solve an MAP query with decision variables as query terms and the other variables in the model to eliminate

Assign same action to group of indistinguishable instances

- Fewer possible decisions to consider → *tractability!*

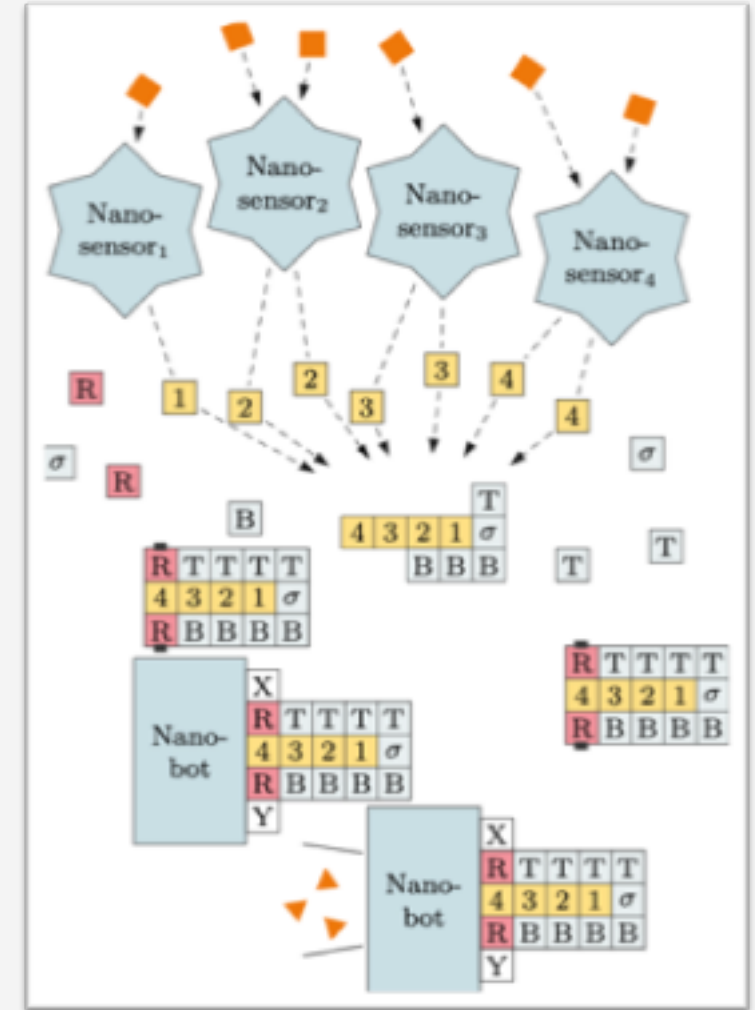


## Indistinguishability for Decision Making

- Offline decision making: solve a (partially observable) Markov decision problem (POMDP)
  - First-order / relational MDPs: indistinguishability in the environment [Sanner & Kersting 2012]
    - Based on situation calculus: work with representatives
      - E.g., it is important that a box with medical supplies arrives at a destination but not which one it is in particular (of a set of boxes with medical supplies)
    - Novel propositional situations worth exploring may be instances of a well-known context in the relational setting → *exploitation* promising
      - E.g., household robot learning water-taps
      - Having opened one or two water-taps in a kitchen, one can expect other water-taps in kitchens to work similarly  
⇒ Priority for exploring water-taps in kitchens in general reduced  
⇒ Information gathered likely to carry over to water-taps in other places
  - ❖ Hard to model in propositional setting: each water-tap is novel

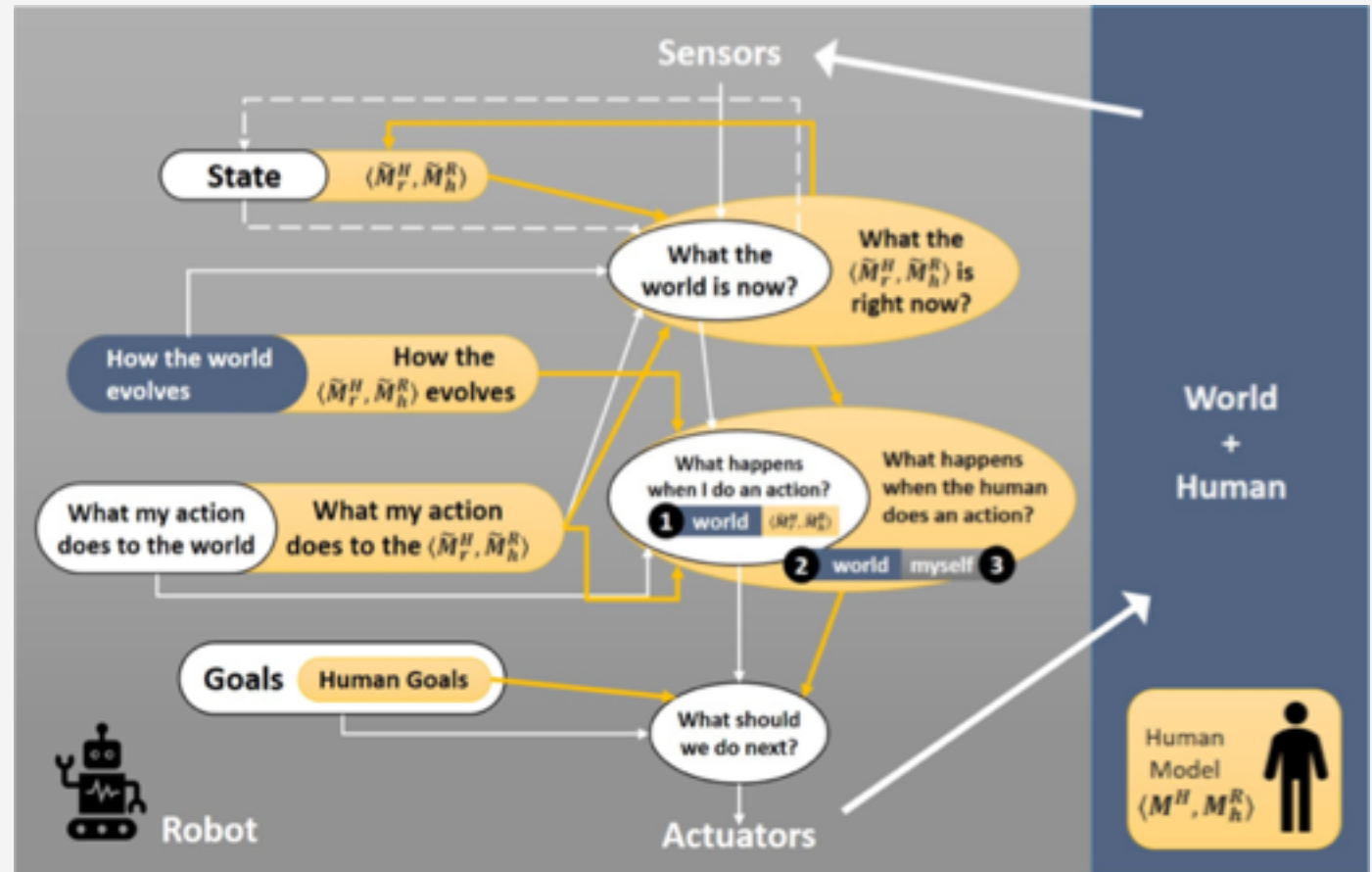
# Indistinguishability for Decision Making

- Multi-agent setting: **decentralised POMDP** [Oliehoek & Amato 2016]
  - Set of agents with
    - Own set of available actions, observations
    - *Shared* state and reward
- Lifting for agents [B et al. 2022]
  - Agents with indistinguishable behaviour → types
    - The same sets of actions, observations available
    - Same strategy / program applies if certain independences hold
  - Groups by types can be treated by representatives
    - Reduce exponential dependence on agent numbers
  - Application: Nanoagent network



# Outlook: Human-aware Decision Making

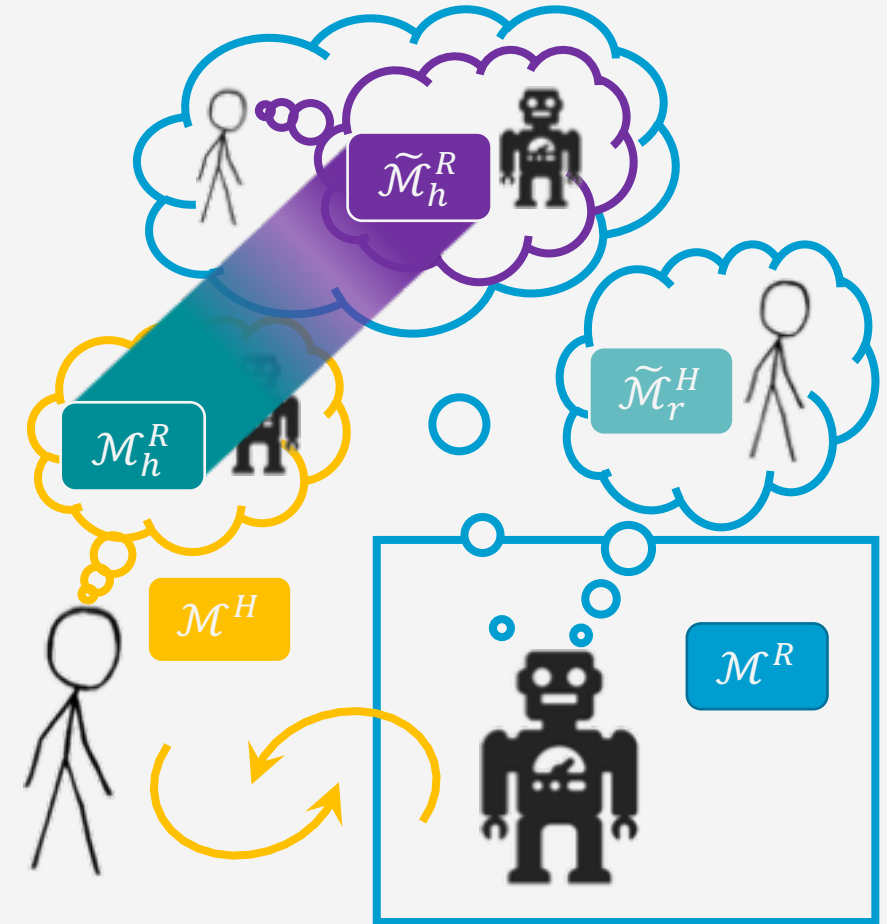
- *Human-aware agent*
  - Interaction with a human during acting (*human-in-the-loop*)
  - Example: *Urban Search and Rescue* with a robot
- Different models considered
  - Original agent model  $\mathcal{M}^R$
  - Human model  $\mathcal{M}^H$
  - Agent model  $\tilde{\mathcal{M}}_r^H$  of human model  $\mathcal{M}^H$
  - Agent model  $\tilde{\mathcal{M}}_h^R$  of human model  $\mathcal{M}_h^R$ , which human has of  $\mathcal{M}^R$





# Outlook: Human-aware Decision Making

- Different models considered:
  - Original agent model  $\mathcal{M}^R$
  - Human model  $\mathcal{M}^H$
  - Agent model  $\tilde{\mathcal{M}}_r^H$  of human model  $\mathcal{M}^H$
  - Agent model  $\tilde{\mathcal{M}}_h^R$  of human model  $\mathcal{M}_h^R$ , which human has of  $\mathcal{M}^R$
- $\tilde{\mathcal{M}}_r^H$  allows for anticipating human behaviour
- $\tilde{\mathcal{M}}_h^R$  allows for conforming to human expectations
- *Goal: Use groups for explanations*



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## The Finish Line: The Power of Indistinguishability

- Lifted query answering and tractability
  - Use information about indistinguishability to speed up inference
  - Tractability in terms of domain sizes through lifting
  - Handle evidence in groups of indistinguishable observations
  - Count values in histograms for lifted queries
- Keeping indistinguishability over time
  - Merge parfactors with bounded error
- Indistinguishability in decision making
  - Relational environment encoded
  - Agent types



What else is there to do? – Oh, so much...

- Approximating symmetries
- Generalising lifting operators
- More robust learning algorithms
- Privacy
- Ethical behaviour
- Explainability
- ...

# Bibliography & Further Papers

Ordered topic-wise and then alphabetically

# Bibliography – General

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