

StarAI

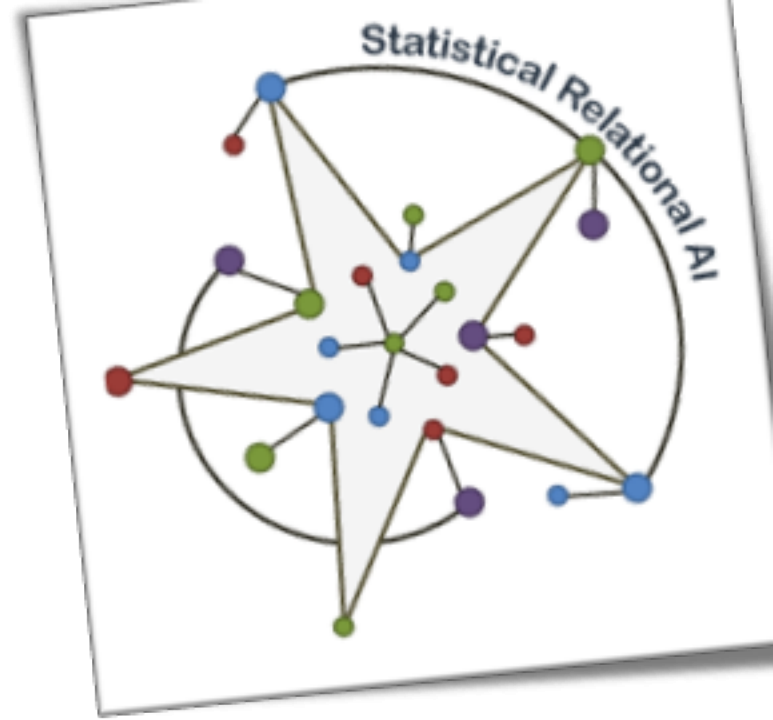
Stable Inference over Time in Dynamic PRMs

Tutorial ECAI 2020

Tanya Braun, Marcel Gehrke, Ralf Möller
Universität zu Lübeck




UNIVERSITÄT ZU LÜBECK

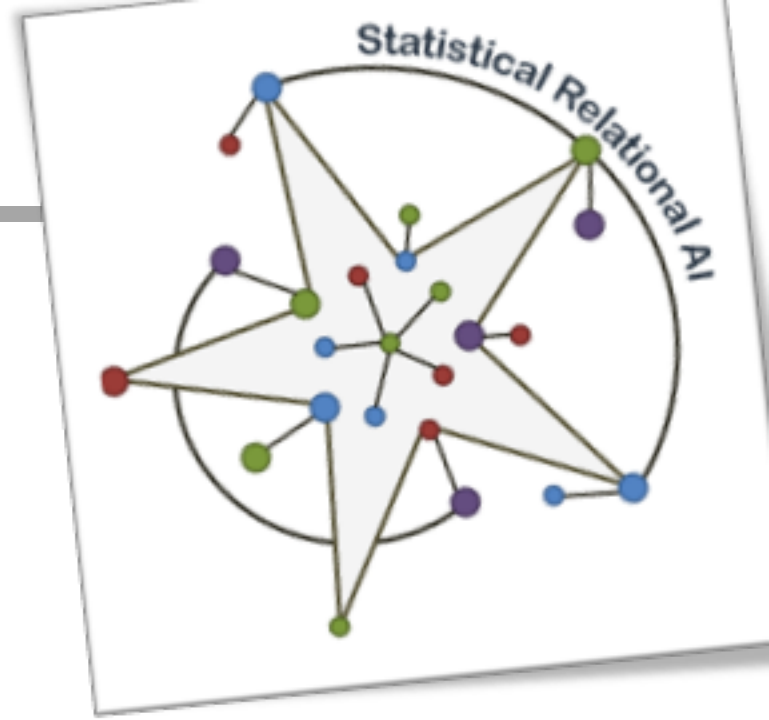


Agenda

- Probabilistic relational models (PRMs) [Ralf]
- Exact symmetries and changing domains in static PRMs [Tanya]
- Stable inference over time in dynamic PRMs [Marcel]
 - Reasoning over time
 - Keeping reasoning polynomial
- Summary [Tanya]



Goal:
Overview
of central
ideas



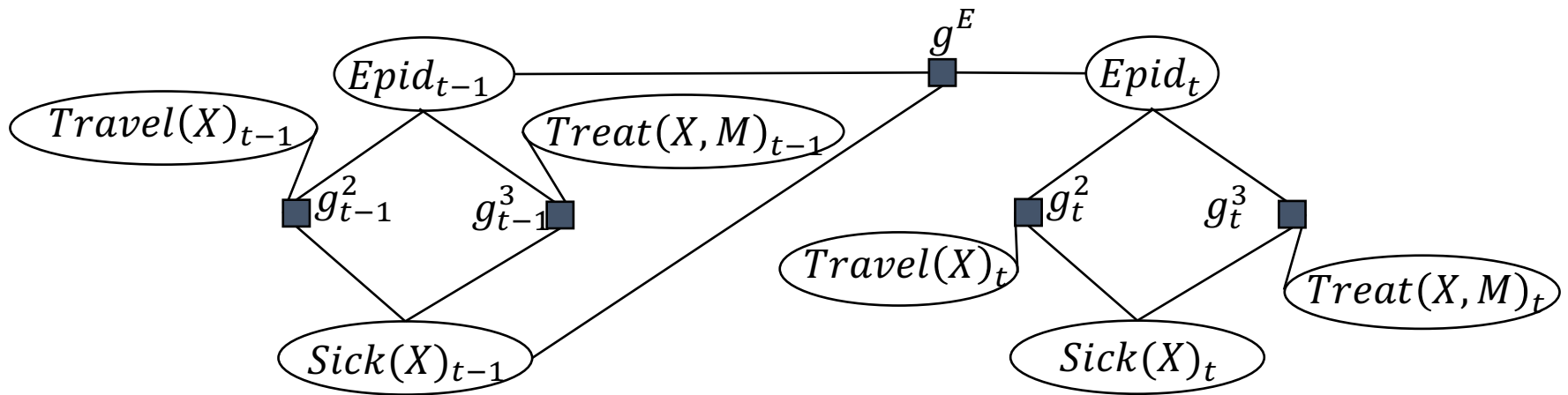
Reasoning over Time

Keep the past independent from the future

Lifted: Dynamic Model

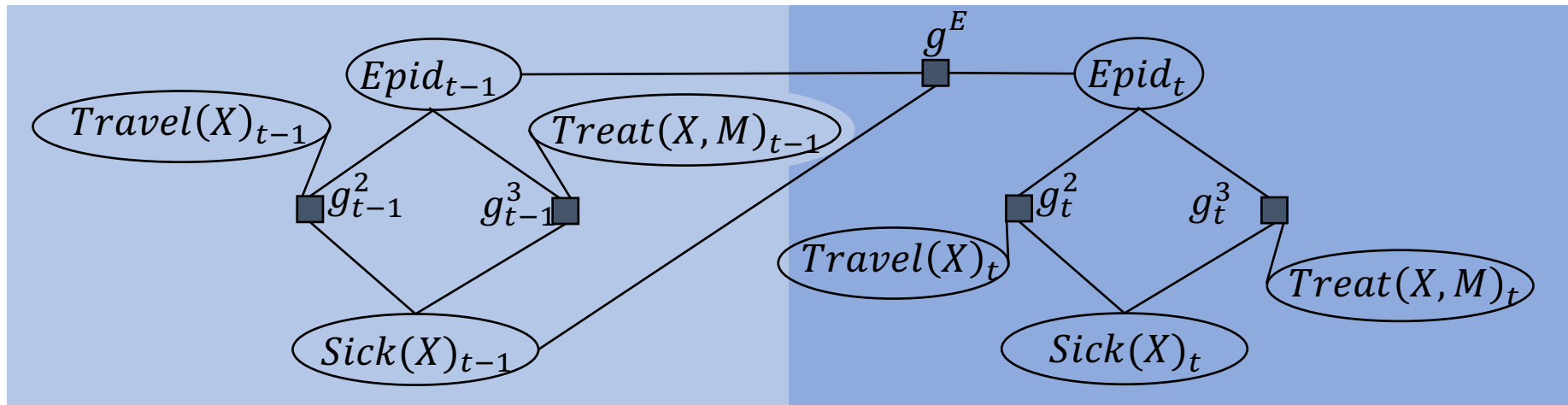
Gehrke et al. (2018)

- Marginal distribution query: $P(A_\pi^i | E_{0:t})$ w.r.t. the model:
 - Hindsight: $\pi < t$ (was there an epidemic $t - \pi$ days ago?)
 - Filtering: $\pi = t$ (is there an currently an epidemic?)
 - Prediction: $\pi > t$ (is there an epidemic in $\pi - t$ days?),



Reasoning over Time: Naïve

- Given temporal pattern
 - Instantiate and unroll pattern for T timesteps
 - Infer on unrolled model
 - Works for all types of queries
- Problems:
 - Huge model (unrolled for T timesteps)
 - Redundant temporal information and calculations



Reasoning over Time: Interfaces

Murphy (2002)

- Main idea:
Use temporal conditional independences to perform inference on smaller model
 - Normally only a subset of random variables influence next time step → **interface variables**
 - State description of interface variables from time slice $t - 1$ suffice to perform inference on time slice t
- Makes past independent from the present (and the future)

Reasoning over Time: Interfaces

- Build a helper structure of clusters (junction tree)
 - Cluster = set of randvars occurring together during calculations
 - Each cluster collects all information currently present in a model encoded in the randvars contained in the cluster
 - Ensure interface variables part of one cluster
 - Cluster acts basically as a gateway to the future
 - Query over interface variables collects state description of interface variables
- Proceed forward one time step at a time, using the same structure
- Algorithms:
 - Propositional: Interface Algorithm (Murphy, 2002)
 - Lifted: Lifted Dynamic Junction Tree Algorithm (G et al, 2018)

Lifted Dynamic Junction Tree Algorithm: LDJT

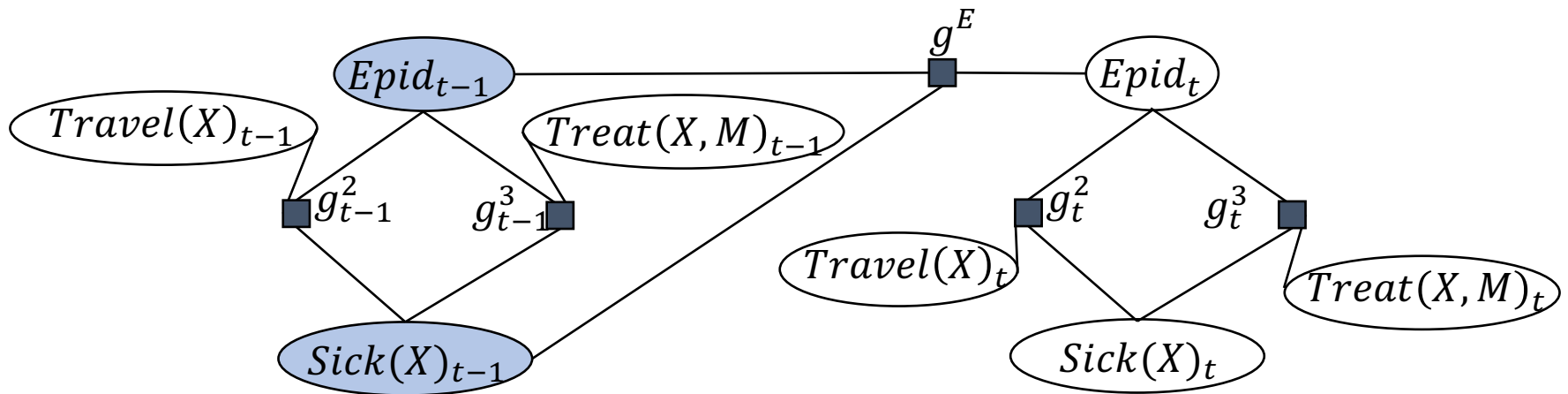
G et al. (2018)

- Input
 - Temporal model G
 - Evidence E
 - Queries Q
- Algorithm
 1. Identify interface variables
 2. Build FO jtree structures J for G
 3. Instantiate J_t
 4. Restore state description of interface variables from m_{t-1}
 5. Enter evidence E_t into J_t
 6. Pass messages in J_t
 7. Answer queries Q_t
 8. Store state description of interface variables in m_t
 9. Proceed to next time step (step 3)

LDJT: Identify Interface Variables

G et al. (2018)

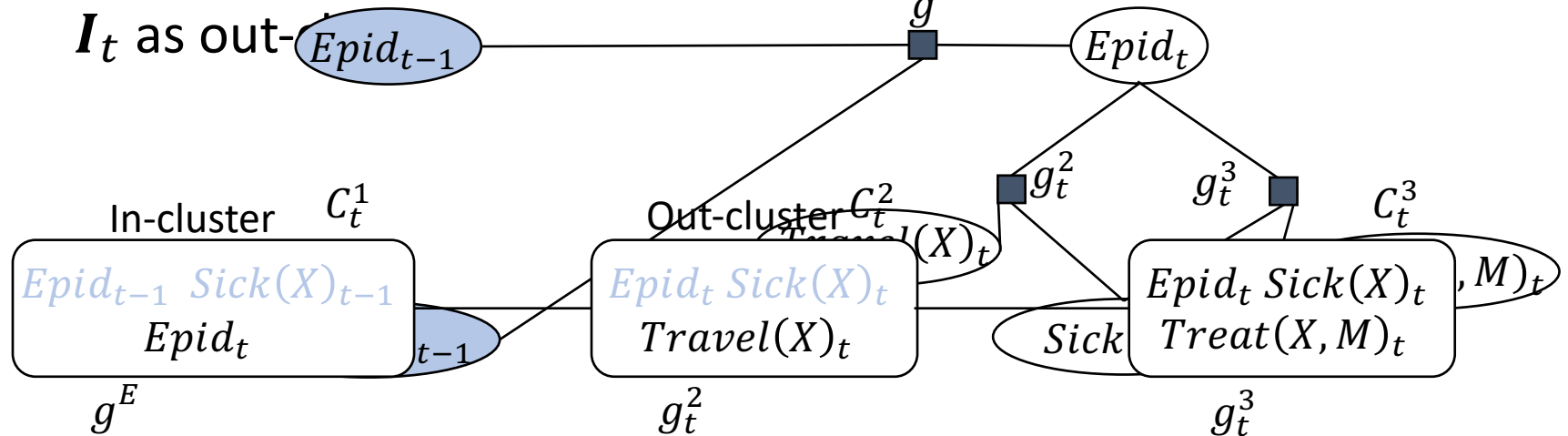
- Use temporal conditional independences to perform inference on smaller model (Murphy (2002))
- $I_{t-1} = \{A_{t-1}^i \mid \exists \phi(\mathcal{A})|_C \in G : A_{t-1}^i \in \mathcal{A} \wedge A_{t-1}^j \in \mathcal{A}\}$
- Set of interface variable I_{t-1} consists of all PRVs from time slice $t - 1$ that occur in a parfactor with PRVs from time slice t



LDJT: Construct FO jtree Structure

G et al. (2018)

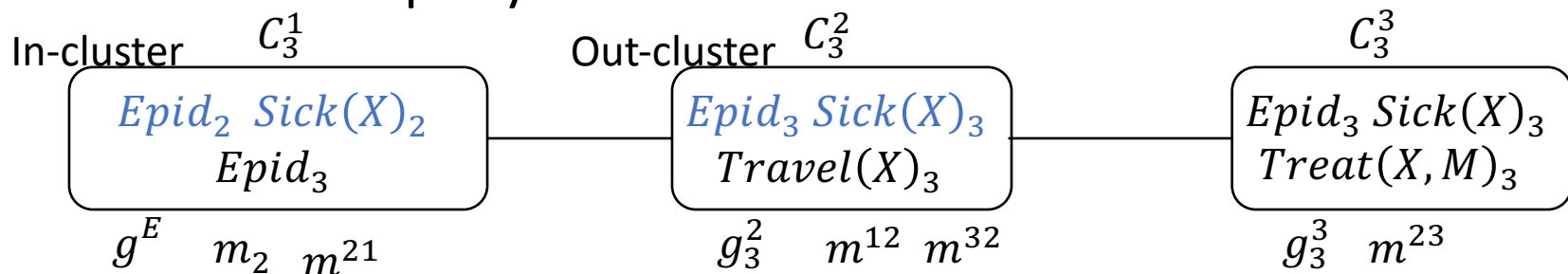
- Turn model in 1.5 time slice model
 - Suffices to perform inference over time slice t
 - From 1.5 time slice model construct FO jtree structure
 - Ensure \mathbf{I}_{t-1} is contained in a parcluster and \mathbf{I}_t is contained in a parcluster
 - Label parcluster with \mathbf{I}_{t-1} as in-cluster and parcluster with \mathbf{I}_t as out-
-
- The diagram illustrates a 1.5 time slice model. It consists of three nodes connected horizontally by lines. The first node is a blue oval labeled $Epid_{t-1}$. The second node is a dark blue square labeled g_E . The third node is a white oval labeled $Epid_t$. The nodes are connected in sequence: $Epid_{t-1}$ to g_E , and g_E to $Epid_t$.



LDJT: Query answering

G et al. (2018)

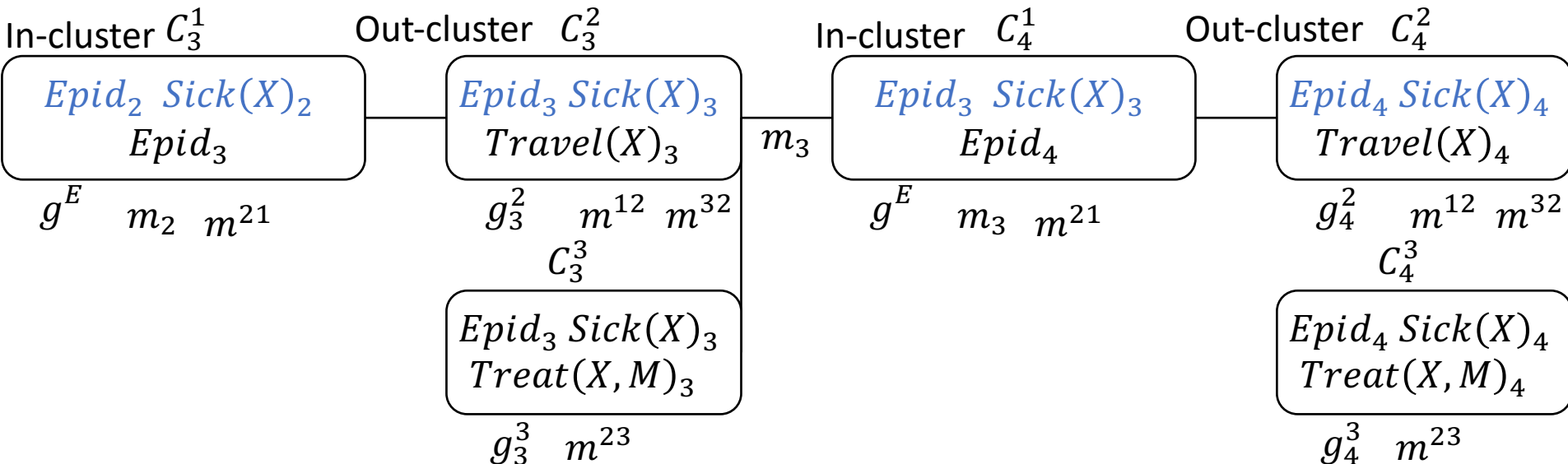
- Instantiate FO jtree structure
- Restore state description of **interface variables**
- Enter evidence
- Pass messages
- Query answering:
 - Find parcluster containing query term
 - Extract submodel
 - Answer query with LVE



LDJT: Proceed in time

G et al. (2018)

- Calculate forward message m_3 using out-cluster (C_3^2)
- Eliminate $Travel(X)_3$ from C_3^2 's local model
- Instantiate next FO jtree and enter m_3
- Enter evidence and pass messages



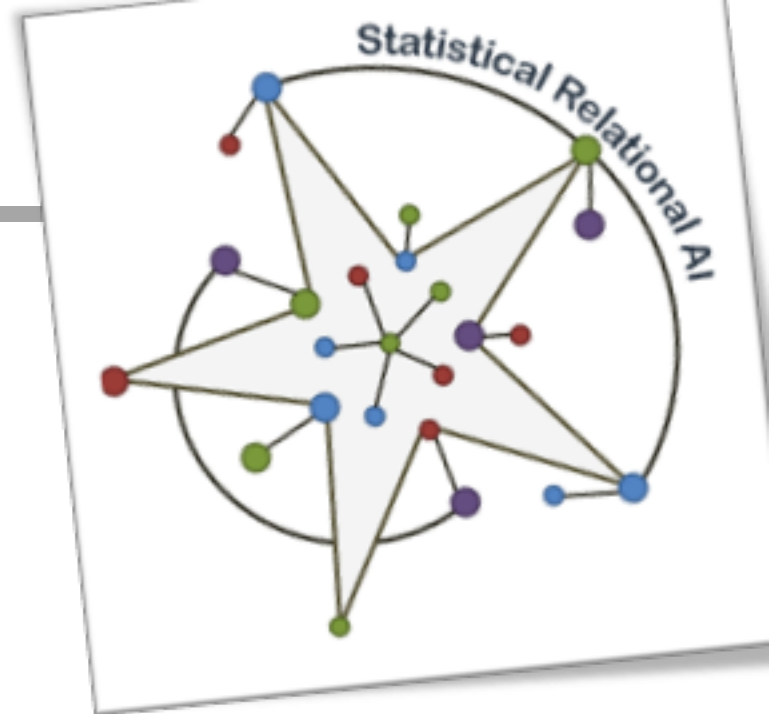
Reasoning over Time: Interfaces

- Forward pass for filtering and prediction queries
 - Keep current instantiation of FO jtree in memory
- Backward pass for hindsight queries (G et al., 2019)
 - Different instantiation approaches
 - Trade-off between memory and runtime
- Other query types possible
 - e.g., MPE (G et al., 2019a)
- All have one problem:

they see evidence over time

Keeping Reasoning Polynomial

Why evidence screws everything up
and how approximating symmetries might save us



Taming Reasoning

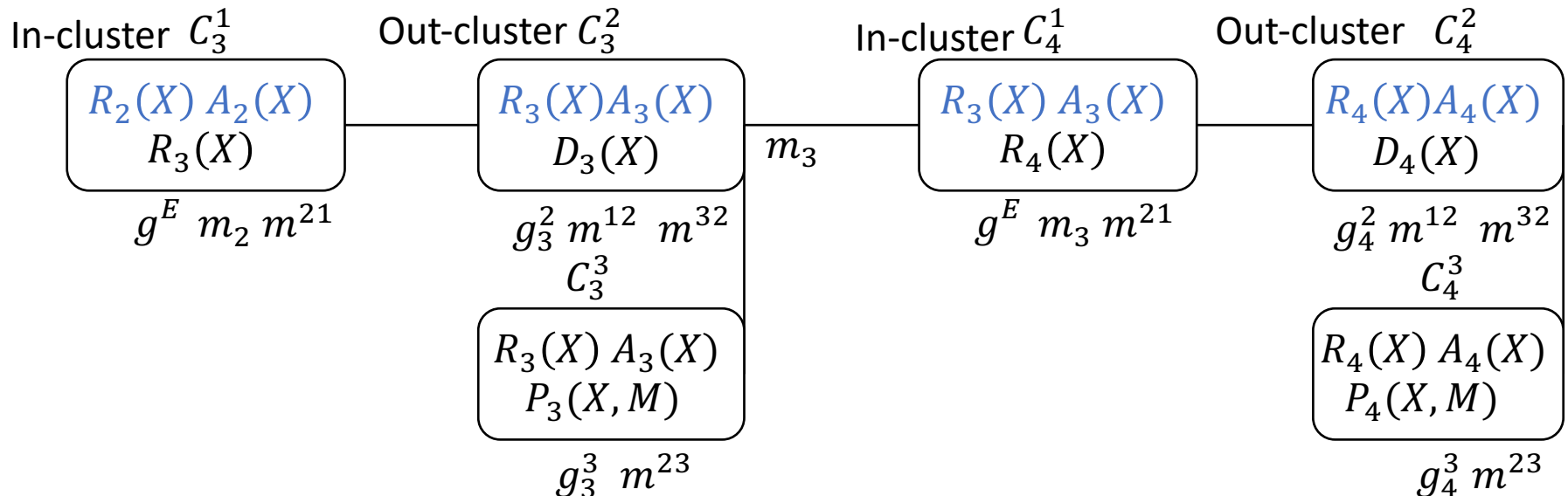
G et al. (2020)

- Evidence can ground a model over time
- Non-symmetric evidence
 - Observe evidence for some instances in one time step
 - Observe evidence for a subset of these instances in another time step
 - Split the logical variable slowly over time
- Vanilla junction trees for each time step
- Forward message carries over splits, leading to slowly grounding a model over time

Evidence over Time

G et al. (2020)

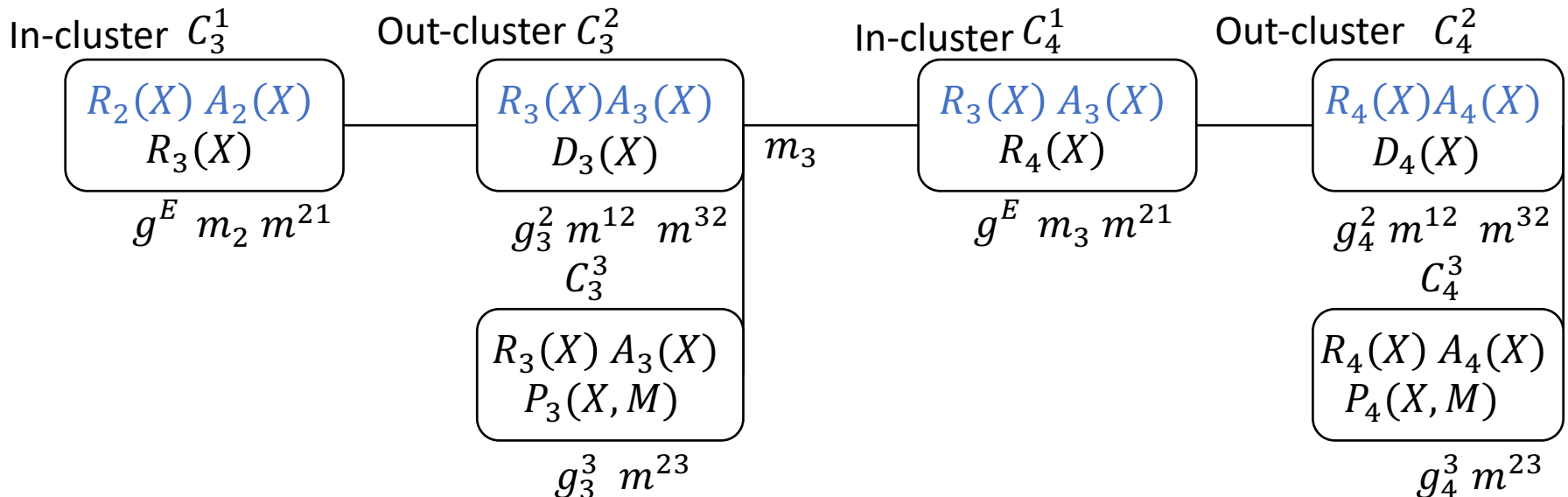
- $D_3(x_1) = \text{true}$
- Split g_3^2 into
 - $g_3^{2'}$ for x_1 and
 - $g_3^{2''}$ for $X \neq x_1$
- m_3 consists of
 - m^{12}
 - m^{32}
 - $g_3^{2'}$ and $g_3^{2''}$ with $D_3(X)$ eliminated



Evidence over Time

G et al. (2020)

- $D_4(x_2) = \text{true}$
- Split g_4^2 into
 - $g_4^{2'}$ for x_2 and
 - $g_4^{2''}$ for $X \neq x_2$
- m_4 consists of
 - m^{12} (containing m_3)
 - m^{32}
 - $g_4^{2'}$ and $g_4^{2''}$ with $D_4(X)$ eliminated



Undoing Splits

G et al. (2020)

- Need to undo splits to
 - keep reasoning polynomial w.r.t. domain sizes
- Where can splits be undone efficiently?
- How to undo splits?
- Is it reasonable to undo splits?
 - Effect of slight differences in evidence?
 - Impact of evidence vs. temporal behaviour of model?

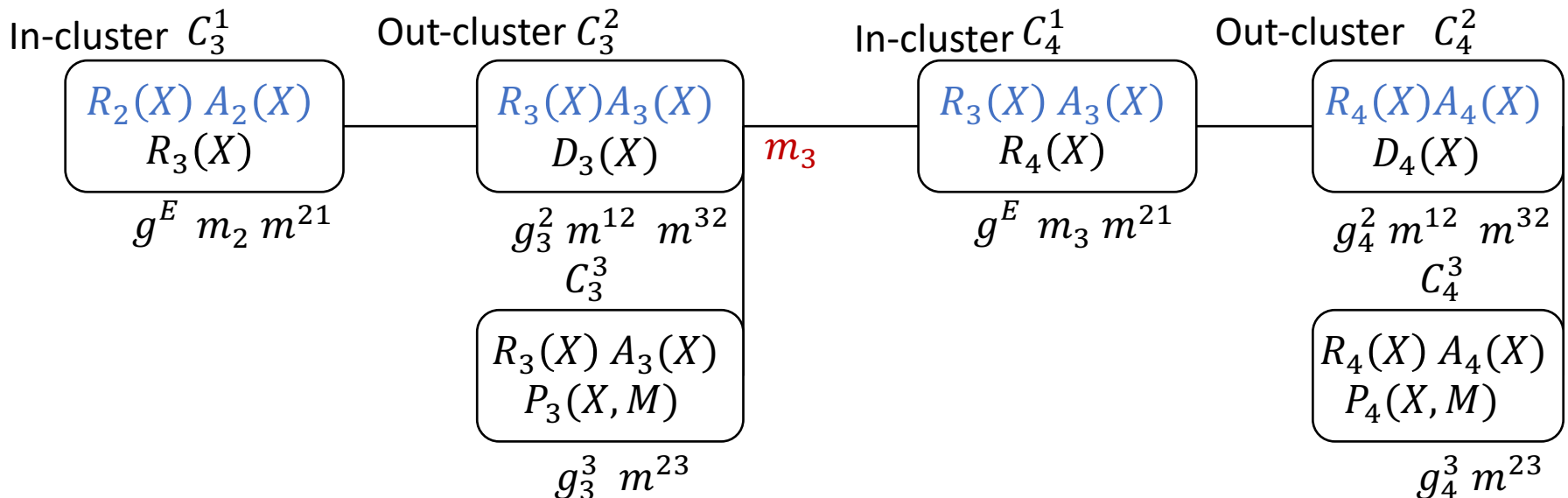
Approximating Symmetries in Static Models

- Approximate symmetries while entering evidence (Singla et al. 2014, Venugopal and Gogate 2014)
 - Model does not blow up
 - Approximate inference results
- Other results for approximating symmetries exists (Van den Broeck and Darwiche 2013, Van den Broeck and Niepert 2015, Mladenov et al. 2017)
- We want to be as exact as possible
 - Use benefits of temporal model for symmetries

Where Can Splits Be Undone Efficiently?

G et al. (2020)

- Evidence causes splits in a logical variable in the same way in all factors in a model
- LDJT always instantiates a vanilla junction tree
- **Forward message** carries over splits



How to Undo Splits?

- The **colour passing** algorithm can efficiently identify exact symmetries
 - Presented in previous section (Ahmadi et al. 2013)
- Evidence causes differences in distributions
- Need to *find* approximate symmetries to undo splits caused by evidence
- Need a way to *merge* factors

Comparing Parfactors

G et al. (2020)

- Comparing all marginals is expensive
- Comparing the joint distribution over the complete interface is expensive

Comparing Parfactors

G et al. (2020)

- Comparing marginals of a subset of PRVs can determine non-similar factors similar

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	0
<i>false</i>	<i>true</i>	7
<i>true</i>	<i>false</i>	4
<i>true</i>	<i>true</i>	1

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	2
<i>false</i>	<i>true</i>	4
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	4

- $P(A(x_1 = \text{true})):$

$$\frac{2}{3}$$

$$\frac{2}{3}$$

- $P(R(x_1 = \text{true})):$

$$\frac{5}{12}$$

$$\frac{1}{2}$$

Comparing Parfactors

G et al. (2020)

- Potentials determine distributions
- Similar ratios in potentials lead to similar marginals and similar factors

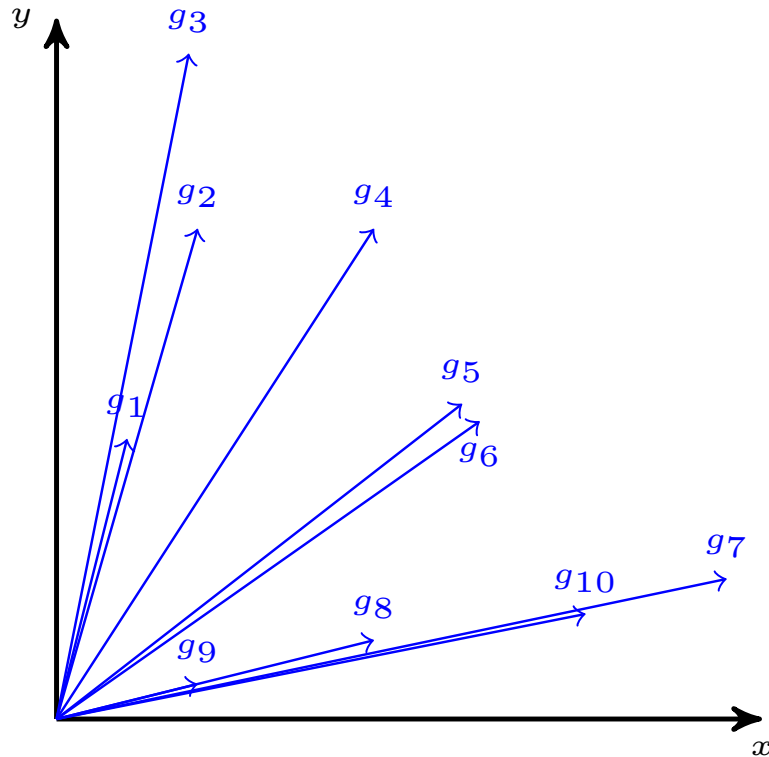
$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	3.9
<i>false</i>	<i>true</i>	3,1
<i>true</i>	<i>false</i>	2.1
<i>true</i>	<i>true</i>	0.9

- | | | |
|---|----------------|------------------|
| • $P(A(x_1 = true))$: | $\frac{4}{10}$ | $\frac{4}{10}$ |
| • $P(R(x_1 = true))$: | $\frac{3}{10}$ | $\frac{3}{10}$ |
| • $P(A(x_1 = true) \wedge R(x_1 = true))$: | $\frac{1}{10}$ | $\frac{0.9}{10}$ |

Identifying Similar Groups

G et al. (2020)



- Groups are equal if they have the same full joint distribution
- Full joint distribution computationally hard to get
 - Use parfactors as vector
 - If vectors of two groups point in same direction, they have the same full joint distribution

Find Approximate Symmetries

G et al. (2020)

- Cosine similarity for similarity of vectors

$$\cos(\theta) = \frac{\sum_{i=1}^n A_i \cdot B_i}{\sqrt{\sum_{i=1}^n A_i^2} \cdot \sqrt{\sum_{i=1}^n B_i^2}}$$

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	0
<i>false</i>	<i>true</i>	7
<i>true</i>	<i>false</i>	4
<i>true</i>	<i>true</i>	1

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	2
<i>false</i>	<i>true</i>	4
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	4

$$\cos(\theta) = \frac{0 \cdot 2 + 7 \cdot 4 + 4 \cdot 2 + 1 \cdot 4}{\sqrt{0 + 49 + 16 + 1} \cdot \sqrt{4 + 16 + 4 + 16}} \sim 0.7785$$

Find Approximate Symmetries

G et al. (2020)

- Cosine similarity for similarity of vectors

$$\cos(\theta) = \frac{\sum_{i=1}^n A_i \cdot B_i}{\sqrt{\sum_{i=1}^n A_i^2} \cdot \sqrt{\sum_{i=1}^n B_i^2}}$$

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	3.9
<i>false</i>	<i>true</i>	3.1
<i>true</i>	<i>false</i>	2.1
<i>true</i>	<i>true</i>	0.9

$$\cos(\theta) = \frac{4 \cdot 3.9 + 3 \cdot 3.1 + 2 \cdot 2.1 + 1 \cdot 0.9}{\sqrt{16 + 9 + 4 + 1} \cdot \sqrt{15.21 + 9.61 + 4.41 + 0.81}} \sim 0.9993$$

Find Approximate Symmetries

G et al. (2020)

- Cosine similarity for similarity of vectors

$$\cos(\theta) = \frac{\sum_{i=1}^n A_i \cdot B_i}{\sqrt{\sum_{i=1}^n A_i^2} \cdot \sqrt{\sum_{i=1}^n B_i^2}}$$

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

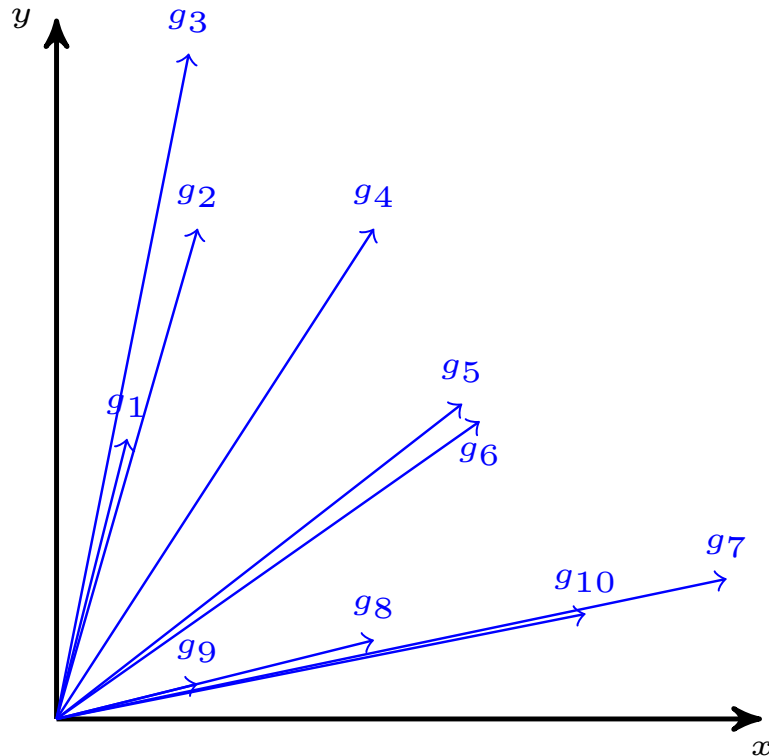
$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	8
<i>false</i>	<i>true</i>	6
<i>true</i>	<i>false</i>	4
<i>true</i>	<i>true</i>	2

$$\cos(\theta) = \frac{4 \cdot 8 + 3 \cdot 6 + 2 \cdot 4 + 1 \cdot 3}{\sqrt{16 + 9 + 4 + 1} \cdot \sqrt{64 + 36 + 16 + 4}} = 1$$

- Cluster splits with $1 - \cos(\theta)$ as distance function

Cluster Groups

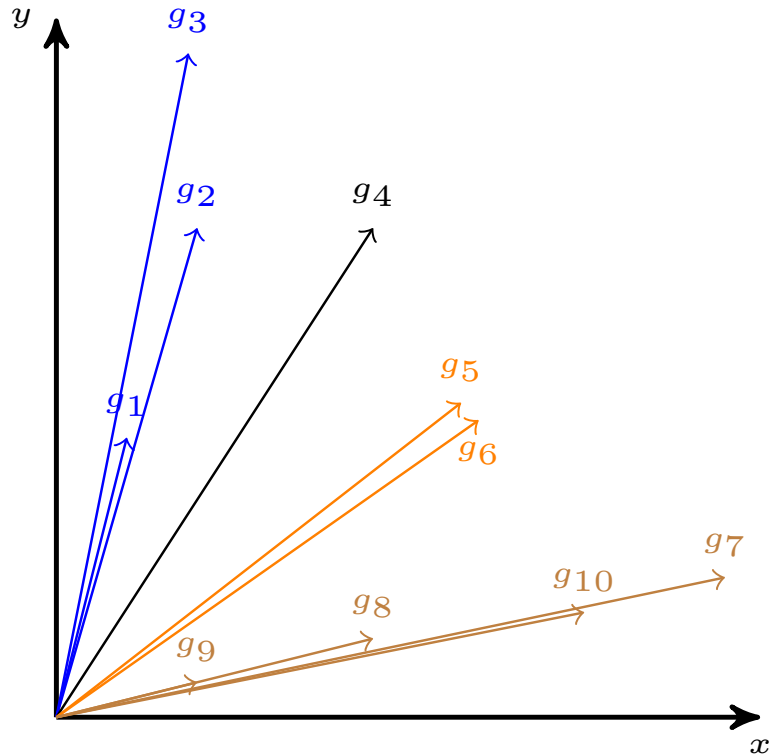
G et al. (2020)



- Density-based clustering as unknown number of clusters
- Cosine similarity as distance function

Cluster Groups

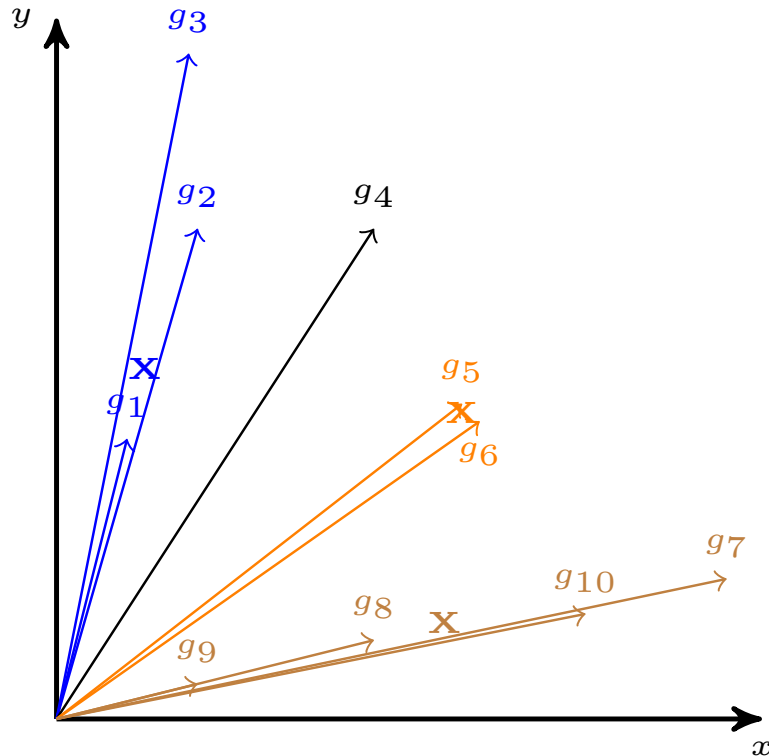
G et al. (2020)



- Density-based clustering as unknown number of clusters
- Cosine similarity as distance function

Merge Clusters

G et al. (2020)



- Merge groups of cluster by calculating mean of cluster while accounting for groundings
- Replace old groups with merged group in temporal message

Merging Parfactors

G et al. (2020)

- Merge similar parfactors based on distance function while accounting for groundings

$|\mathcal{D}(X)| = 4$

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

$|\mathcal{D}(X')| = 4$

$R(X')$	$A(X')$	g
<i>false</i>	<i>false</i>	7.9
<i>false</i>	<i>true</i>	6
<i>true</i>	<i>false</i>	3.9
<i>true</i>	<i>true</i>	2.1

$|\mathcal{D}(X'')| = 2$

$R(X'')$	$A(X'')$	g
<i>false</i>	<i>false</i>	15.7
<i>false</i>	<i>true</i>	12.2
<i>true</i>	<i>false</i>	8.1
<i>true</i>	<i>true</i>	3.8

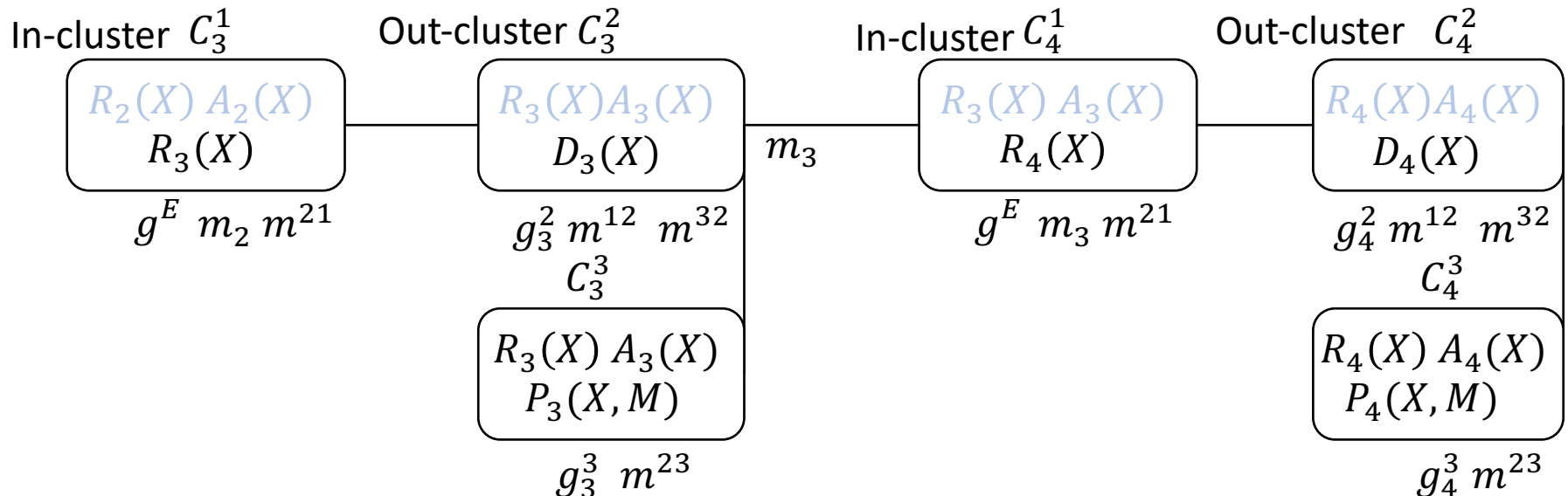
$|\mathcal{D}(X)| = 10$

$R(X)$	$A(X)$	g
<i>false</i>	<i>false</i>	$\frac{(4 \cdot 4 + 7.9 \cdot 4 + 15.7 \cdot 2)}{10} = 7.9$
<i>false</i>	<i>true</i>	$\frac{(3 \cdot 4 + 6 \cdot 4 + 12.2 \cdot 2)}{10} = 6.04$
<i>true</i>	<i>false</i>	$\frac{(2 \cdot 4 + 3.9 \cdot 4 + 8.1 \cdot 2)}{10} = 3.98$
<i>true</i>	<i>true</i>	$\frac{(1 \cdot 4 + 2.1 \cdot 4 + 3.8 \cdot 2)}{10} = 2$

Is It Reasonable to Undo Splits?

G et al. (2020)

- Approximate forward message
- For each time step the temporal behaviour is multiplied on the forward message
- **Indefinitely bounded error** due to temporal behaviour



Taming Reasoning

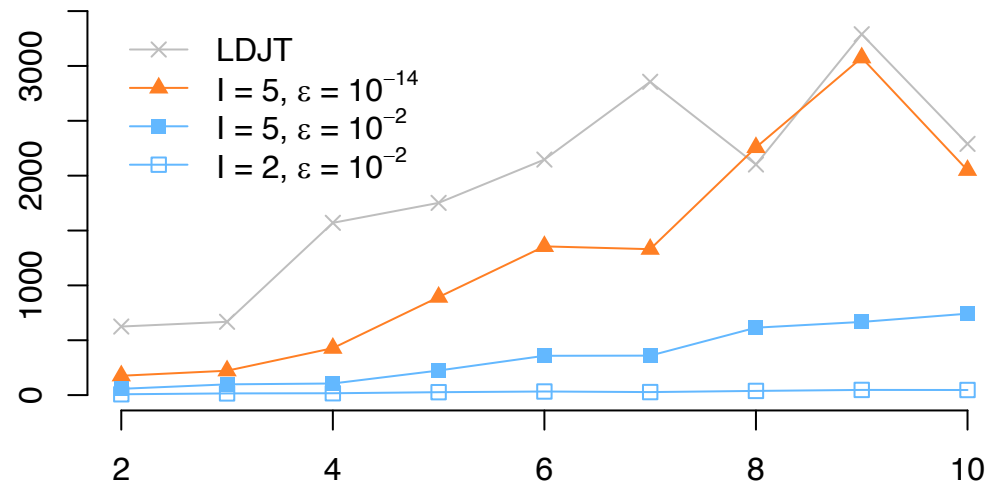
G et al. (2020)

- Need to undo splits to
 - keep reasoning polynomial w.r.t. domain sizes
- Where can splits be undone efficiently?
 - Undo splits in a forward message
- How to undo splits?
 - Find approximate symmetries
 - Merge based on groundings
- Is it reasonable to undo splits
 - Yes, due to the temporal model behaviour (indefinitely bounded error)

Results

G et al. (2020)

- DBSCAN for Clustering
- ANOVA for checking fitness of clusters

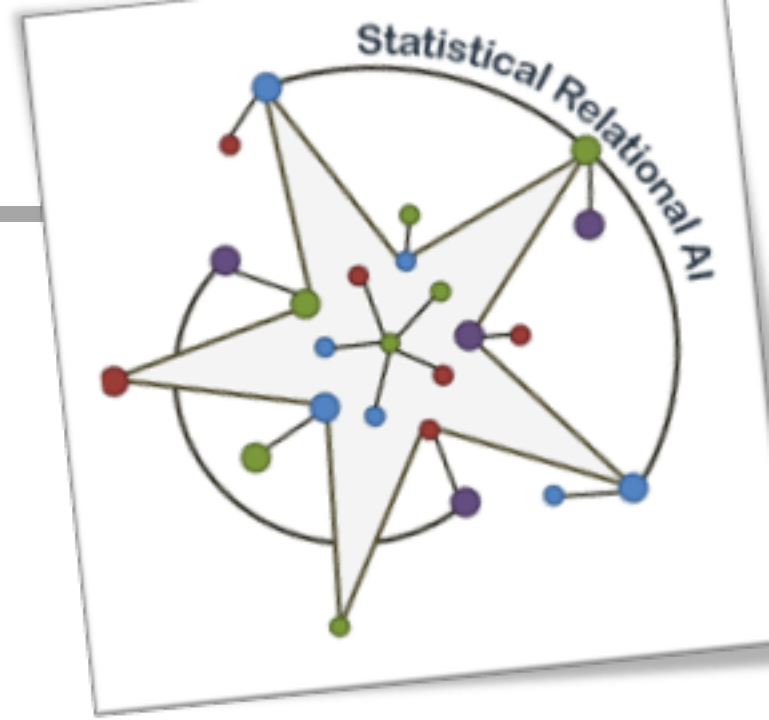


π	Max	Min	Average
0	0.0001537746121	0.0000000001720	0.0000191206488
2	0.0000000851654	0.0000000000001	0.0000000111949
4	0.0000000000478	0	0.0000000000068

Wrap-up Stable Inference over Time

- Reasoning over time
 - Unrolling of model infeasible
 - Using **interface** variables to separate past from future
- Keeping reasoning polynomial
 - Evidence yielding a splintered model
 - **Taming** effects of evidence
 - Using approximate symmetries to identify groups of parfactors
 - Merging a group into a single parfactor
 - Error indefinitely bounded

Next: Summary



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Alphabetically sorted

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