



IDEAS 2020

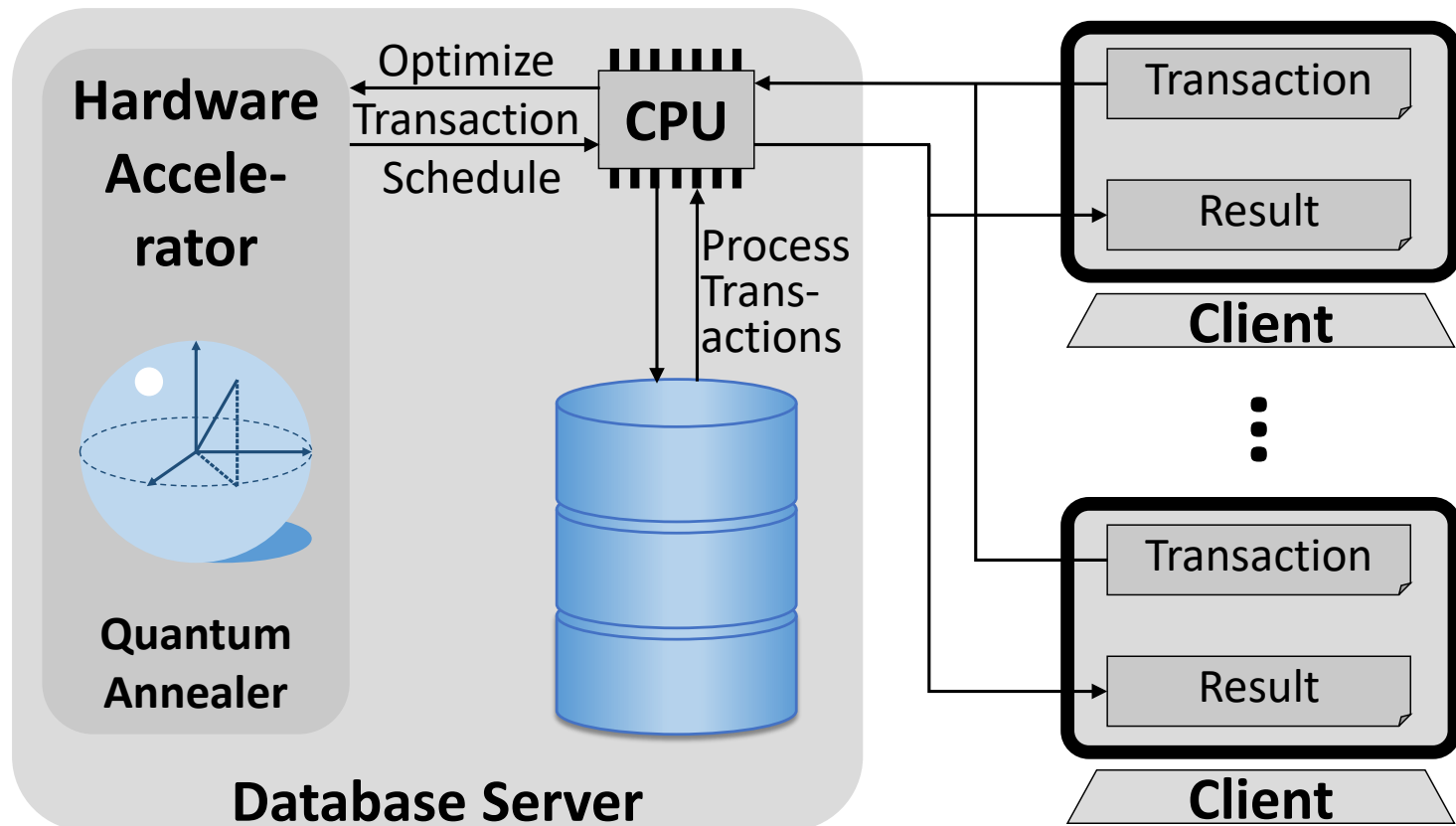
August 12-18, 2020, On-line

Avoiding Blocking by Scheduling Transactions using Quantum Annealing

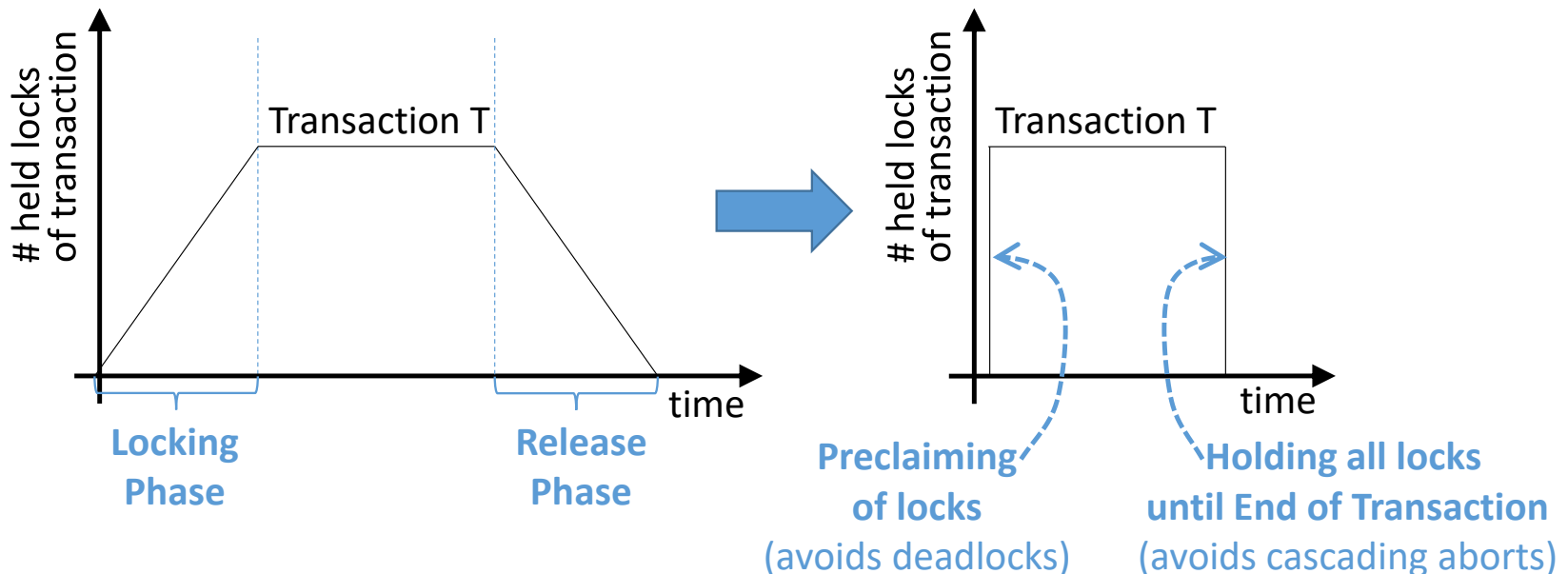
Professor Dr. rer. nat. habil. Sven Groppe

<https://www.ifis.uni-luebeck.de/index.php?id=groppe>

Using **Hardware Accelerator** for optimizing Transaction Schedules



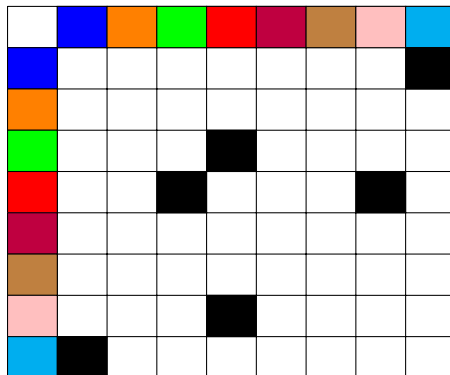
2 Phase Locking (2PL) versus Strict Conservative 2PL



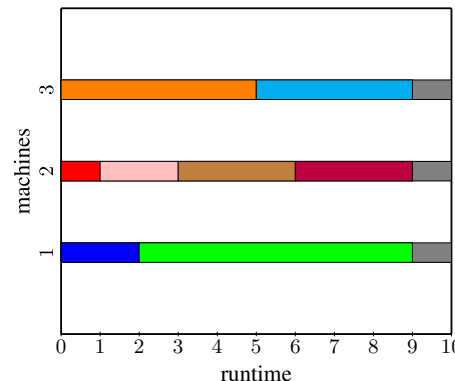
- required locks to be determined by
 - static analysis of transaction, or if static analysis is not possible:
 - an additional phase at runtime before transaction processing
 - A. Thomson et al., "Calvin: Fast distributed transactions for partitioned database systems", SIGMOD 2012.

Optimizing Transaction Schedules

- Variant of job shop schedule problem (JSSP):
 - Multi-Core CPU
 - Process whole *job* (here transaction) on core X
 - *Schedule*: $\forall$ cores: Sequence of jobs to be processed
 - What is the *optimal schedule* for minimal overall processing time?
- Additionally to JSSP:
Blocking transactions not to be processed in parallel
- Example:



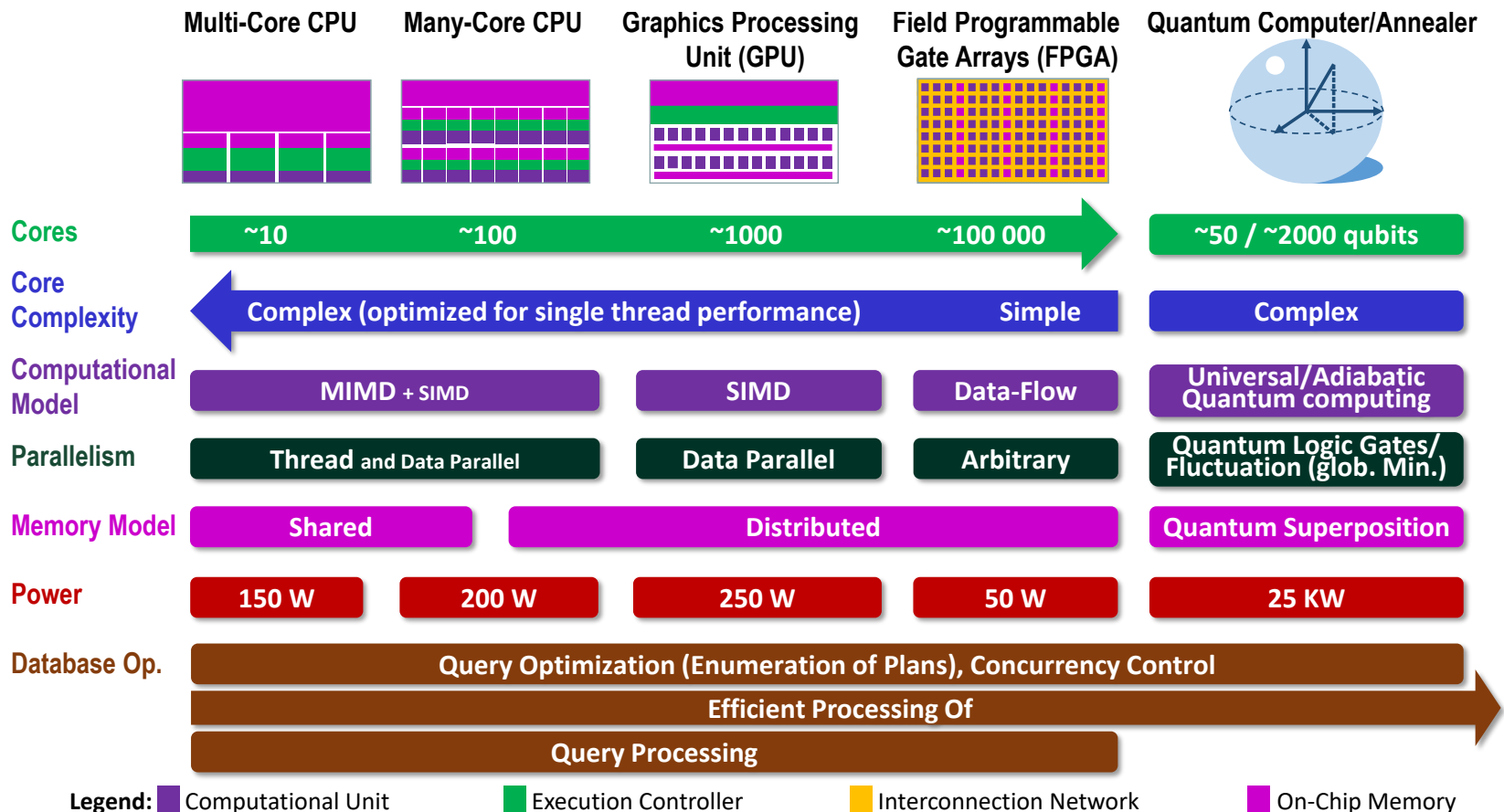
Black: Blocking transactions

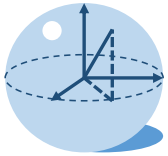


Transaction schedule

- JSSP is among the *hardest combinatorial optimizing problems**
- $\Rightarrow$ *Hardware accelerating the optimization of transaction schedules*

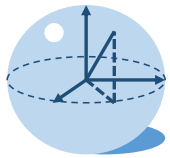
Architectures of Emergent Hardware



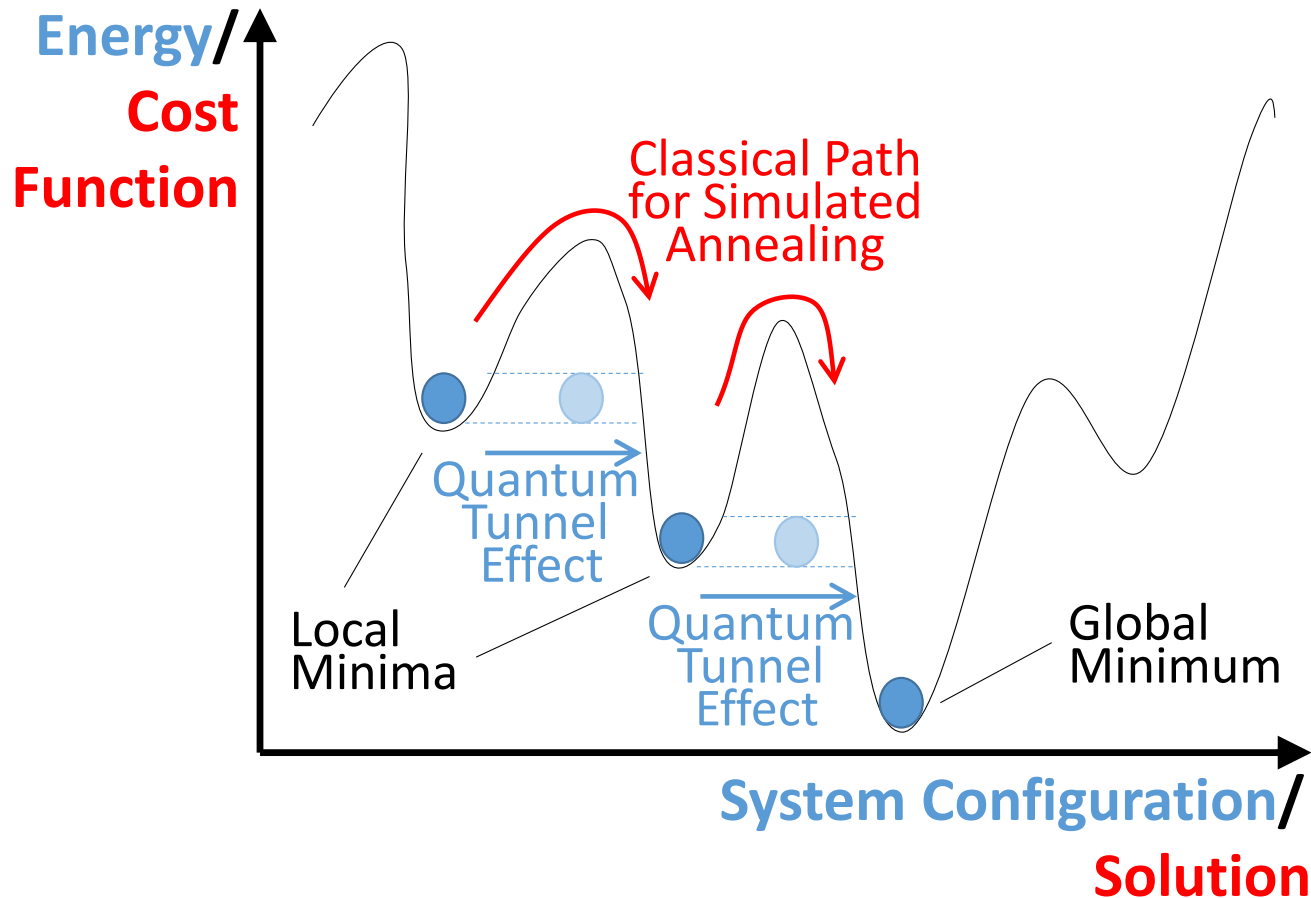


Quantum Computer

- use of quantum-mechanical phenomena such as superposition and entanglement to perform computation
- Different types of quantum computer, e.g.
 - Digital Quantum Computer
 - uses quantum logic gates to do computation
 - measurement (sometimes called observation) assigns the observed variable to a single value
 - Quantum Annealing
 - metaheuristic for finding the global minimum of a given objective function over a given set of candidate solutions
 - i.e., some way to solve a special type of mathematical optimization problem



Quantum versus Simulated Annealing

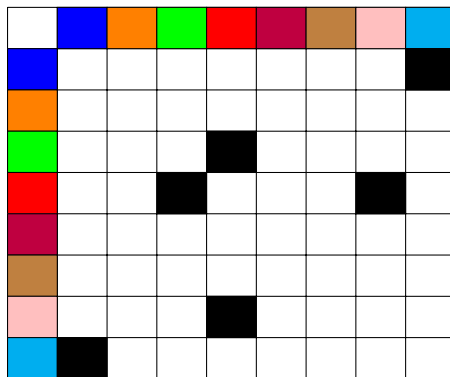


Optimizing Transaction Schedules via Quantum Annealing

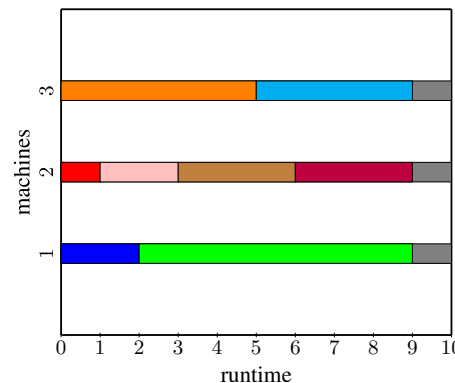
- **Transaction Model**
 - T : set of transactions with $|T| = n$
 - M : set of machines with $|M| = k$
 - $O \subseteq T \times T$: set of blocking transactions
 - l_i : length of transaction i
 - R : maximum execution time
 - upper bound $r_i = R - l_i$ for start time of transaction i
- **Example**
 - $T = \{t_1, t_2, t_3\}$, $n=3$
 - $M = \{m_1, m_2\}$, $k=2$
 - $O = \{(t_2, t_3)\}$
 - $l_1 = 2, l_2 = 1, l_3 = 1$
 - $R = 2$
 - $r_1 = 0, r_2 = 1, r_3 = 1$
- **Quadratic unconstrained binary optimization (QUBO) problems** (solving is NP-hard)
 - A QUBO-problem is defined by N weighted binary variables $X_1, \dots, X_N \in \{0, 1\}$, either as linear or quadratic term to be minimized:
$$\sum_{0 < i \leq N} w_i X_i + \sum_{i \leq j \leq N} w_{ij} X_i X_j, \text{ where } w_i, w_{ij} \in \mathbb{R}$$

Optimizing Transaction Schedules via Quantum Annealing

- Multi-Core CPU
 - Process whole transaction on core X
- Solution formulated as set of binary variables
 - $X_{i,j,s}$ is 1 iff transaction t_i is started at time s on machine m_j , otherwise 0
- Example:



Black: Blocking transactions



Transaction schedule

- Solution:

$X_{1,1,0}$, $X_{3,1,2}$, $X_{4,2,0}$,
 $X_{7,2,1}$, $X_{6,2,3}$, $X_{5,2,6}$,
 $X_{2,3,0}$, $X_{8,3,5}$

Optimizing Transaction Schedules via Quantum Annealing

- Valid Solution

- A: each transaction starts exactly once

$$A = \underbrace{\sum_{i=1}^n}_{\text{transactions}} \left(\underbrace{\sum_{j=1}^k}_{\text{machines}} \underbrace{\sum_{s=0}^{r_i}}_{\text{start times}} X_{i,j,s} - 1 \right)^2$$

- B: transactions cannot be executed at the same time on the same machine

$$B = \underbrace{\sum_{j=1}^k}_{\text{machines}} \underbrace{\sum_{i_1=1}^{n-1}}_{\text{transactions without } t_n} \underbrace{\sum_{s_1=0}^{r_{i_1}}}_{\text{start times}} \underbrace{\sum_{i_2=i_1+1}^n}_{\text{remaining transactions}} \underbrace{\sum_{s_2=q}^p}_{\text{invalid start times}} X_{i_1,j,s_1} X_{i_2,j,s_2} \text{ for } q = \max\{0, s_1 - l_{i_2} + 1\}, p = \min\{s_1 + l_{i_1}, r_{i_2}\}$$

- C: transactions that block each other cannot be executed at the same time

$$C = \sum_{\underbrace{\{t_{i_1}, t_{i_2}\} \in O}_{\text{blocking transactions}}} \underbrace{\sum_{j_1=1}^k}_{\text{machines}} \underbrace{\sum_{s_1=0}^{r_{i_1}}}_{\text{start times}} \underbrace{\sum_{j_2 \in J}^{r_{i_2}}}_{\text{remaining machines}} \underbrace{\sum_{s_2=q}^p}_{\text{invalid start times}} X_{i_1,j_1,s_1} X_{i_2,j_2,s_2} \text{ for } J = \{1, \dots, k\} \setminus \{j_1\}, q = \max\{0, s_1 - l_{i_2} + 1\}, p = \min\{s_1 + l_{i_1}, r_{i_2}\}$$

Optimizing Transaction Schedules via Quantum Annealing

- Optimal Solution

- D: minimizing the maximum execution time

$$D = \sum_{i=1}^n \sum_{j=1}^k \sum_{s=0}^{r_i} w_{s+l_i} X_{i,j,s}, \text{ where } w_{s+l_i} = \frac{(k+1)^{s+l_i-1}}{(k+1)^R} < 1$$

- Increasing weights: Weight of step n is larger than of all preceding steps 1 to n-1 $\Rightarrow$ preferring transactions ending earlier
 - Weights in A, B and C ≥ 1
 $\Rightarrow$ first priority is validity, second priority is optimality

- Overall Solution

- Minimize $P = A + B + C + D$

Optimizing Transaction Schedules via Quantum Annealing

- Experiments on real **Quantum Annealer** (D-Wave 2000Q cloud service)
 - first minute free
(afterwards too much for our budget)
- Versus **Simulated Annealing** on CPU
- Preprocessing** time/Number of QuBits:

$$O((n \cdot k \cdot R)^2)$$

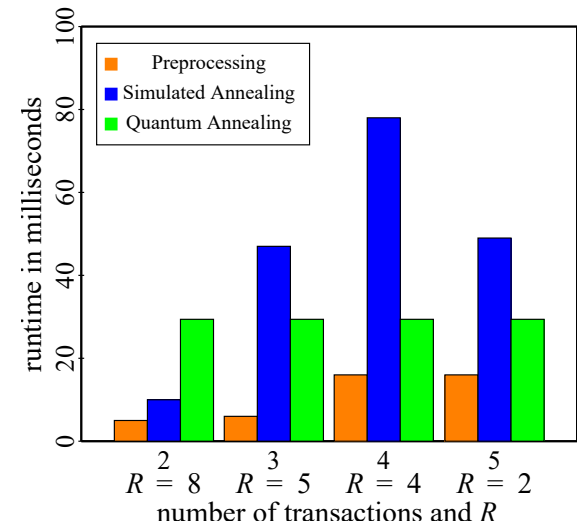


Fig.	k	n	R	O	$l_1, \dots, l_n$	$r_1, \dots, r_n$	req. var.
11	2	2	8	$\{\}$	8, 4	0, 4	8
		3	5	$\{(t_1, t_3)\}$	4, 5, 1	1, 0, 4	10
		4	4	$\{(t_2, t_4)\}$	3, 2, 1, 2	1, 2, 3, 2	16
		5	2	$\{(t_1, t_2), (t_4, t_5)\}$	1, 1, 1, 1, 1	1, 1, 1, 1, 1	10

Summary & Conclusions

- Scheduling transactions as jobshop problem with additionally considering blocking transactions
 - Hard combinatorial optimization problem
⇒ hardware acceleration
- Formulating transaction schedule problem as quadratic unconstrained binary optimization (QUBO) problem
- Hardware acceleration via quantum annealing
 - Constant execution time in contrast to simulated annealing on classical computers
 - Preprocessing time increasing with larger problem sizes
- Future Work
 - Caching of formulas to minimize preprocessing time
 - Quantum annealing of other database problems