

Quantum Computing Quantum Logic Gates

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Lecture Quantum Computing (CS5070) Quantum Logic Gates

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Operations via Quantum Logic Gates

- Operation of a quantum logic gate is defined by
 - its matrix U,
 - which transforms a quantum state $|\psi_1
 angle$ via matrix multiplication
 - into the resulting quantum state $|\psi_2
 angle$:
 - $|U|\psi_1
 angle=|\psi_2
 angle$
- Authors use sometimes different names for the same gates
- Most common gates are introduced on the following slides...
- References, e.g.:
 - Colin P. Williams (2011). Explorations in Quantum Computing. Springer. ISBN 978-1-84628-887-6.
 - Nielsen, Michael A.; Chuang, Isaac (2010). Quantum Computation and Quantum Information. Cambridge: Cambridge University Press. ISBN 978-1-10700-217-3.
 - Yanofsky, Noson S.; Mannucci, Mirco (2013). Quantum computing for computer scientists. Cambridge University Press. ISBN 978-0-521-87996-5.



Identity gate

- also known as Pauli I-gate
- defined by the identity matrix

- for 1 qubit:
$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

- for *n* qubits: $I = \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix}$

• quantum states remain the same:

$$egin{aligned} I|\psi_1
angle &= \left[egin{array}{cc} 1 & 0 \ 0 & 1 \end{array}
ight] \left[egin{array}{c} lpha \ eta \end{array}
ight] = \left[egin{array}{c} lpha\cdot 1+eta\cdot 0 \ lpha\cdot 0+eta\cdot 1 \end{array}
ight] = \left[egin{array}{c} lpha \ eta \end{array}
ight] = |\psi_2
angle \end{aligned}$$

• *I* behaves like a NOP (no operation) and can be represented as bare wire in quantum circuits, or not shown at all



Rotation around x-axis

- quantum logic gates for 1 qubit: often rotation around one axis
 - Relatively general quantum logic gate: rotation around a specified angle heta:



Rotation operator for rotation around x-axis:

$$R_X(heta)=e^{-iXrac{ heta}{2}}=\left[egin{array}{c}cosrac{ heta}{2}&-i\,sinrac{ heta}{2}\-i\,sinrac{ heta}{2}&cosrac{ heta}{2}\end{array}
ight]$$

e.g. Pauli_x-Gate:

Rotation Matrix	X = NOT =	$= \left[\begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array} \right]$					
Quantum Circuit	$ In\rangle \oplus Ou $ Alternatively:	$ \begin{array}{c} t \\ In \\ -X \\ \end{array} + Out \rangle $					
	In	Out					
	0 angle	1 angle					
able of in- & outputs:	1 angle	0 angle					
	$rac{1}{\sqrt{2}}\left(\ket{0}+\ket{1} ight)$	$rac{1}{\sqrt{2}}\left(\ket{0}+\ket{1} ight)$					
	$rac{3\cdot i}{5} \ket{0} + rac{4}{5} \ket{1}$	$rac{4}{5} \ket{0} + rac{3 \cdot i}{5} \ket{1}$					



$\mathsf{Pauli}_{x,y,z}$ -Gates

- Pauli gates (X,Y,Z): rotation around the x, y and z axes of the Bloch sphere by π radians: $X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$, $Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$, $Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
- Circuit representation: $|In\rangle X$ $|Out\rangle$, $|In\rangle Y$ $|Out\rangle$, $|In\rangle Z$ $|Out\rangle$
- Pauli matrices are involutory¹ (i.e. square of Pauli matrix is identity matrix): $I^2 = X^2 = Y^2 = Z^2 = -iXYZ = I$
- Pauli matrices are anti-commute², e.g., ZX = iY = -XZ
- Pauli_x-gate (also called bit-flip)
 - quantum equivalent of the NOT gate for classical computers
- Pauli_y-gate

- maps |0
angle to i|1
angle and |1
angle to -i|0
angle

- Pauli_z-gate (also called phase-flip)
 - leaves the basis state |0
 angle unchanged and maps |1
 angle to -|1
 angle



Controlled NOT (CNOT/CX)-Gate

• "If the control bit is set, then it flips the target bit."

Quantum Circuit	Table	Rota	tion	Mat	rix R		
$ C\rangle + C\rangle$	Inp	outs	Output				
	$\textbf{Control}\ C$	$\frac{\textbf{Target}}{T_{before}}$	Target T_{after}	Γ1	0	0	0]
	0 angle	0 angle	0 angle		1	0	
	0 angle	1 angle	1 angle		1	0	
before/ U after/	1 angle	0 angle	1 angle		0	U 1	
	1 angle	1 angle	0 angle	ΓU	0	T	
	$R \cdot rac{1}{\sqrt{2}} \left(\ket{01} ight)$	$+ 11\rangle) = \frac{1}{\sqrt{2}}$	$(\ket{01}+\ket{10})$				

- reversible gate: 2 applications of CNOT retrieves the original input
- Classical analog of the CNOT gate is a reversible XOR gate (i.e., they have analogous in- & and outputs for $\{|0\rangle,|1\rangle\}$ inputs)

$$ullet \ |a,b
angle \mapsto |a,a\oplus b
angle$$
, where \oplus is XOR



Controlled-U (CU)-Gate

- "If the control bit is set, then the U transformation is applied."

$$U = \begin{bmatrix} u_{00} & u_{01} \\ u_{10} & u_{11} \end{bmatrix}, CU = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & u_{00} & u_{01} \\ 0 & 0 & u_{10} & u_{11} \end{bmatrix}$$

- If U = X: "controlled-X" (CX), if U = Y: "controlled-Y" (CY), if U = Z: "controlled-Z" (CZ)
- Circuit representations:

$$U: - CX: - CY: - CY: - CZ: -$$



Hadamard (H)-Gate

- unitary transformation that maps qubit operations in z-axis to the xaxis and vice versa
 - represents a rotation of π about the axis $(\hat{x}+\hat{z})/\sqrt{2}$ at the Bloch sphere
 - For example, HZH=X , $H\sqrt{X}H=\sqrt{Z}=S$, and $HR_z(heta)H=R_x(heta)$
- maps the basis states $|0
 angle\mapsto rac{|0
 angle+|1
 angle}{\sqrt{2}}$ and $|1
 angle\mapsto rac{|0
 angle-|1
 angle}{\sqrt{2}}$

- i.e., it creates a superposition if given a basis state

•
$$H:=rac{1}{\sqrt{2}}\left[egin{array}{cc} 1 & 1 \ 1 & -1 \end{array}
ight]$$

- $H^2=I$, $R_y(\pi/2)Z=H$ and $XR_y(\pi/2)=H$
- Controlled H gate: CU-Gate with U=H



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Hadamard transformation on the Bloch Sphere for $\left|0\right\rangle$





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Hadamard transformation on the Bloch Sphere for $\left|1\right\rangle$





Bell States via Entanglement 1/4

Entanglement	Quantum Circuit	Table of	in- & outputs
Correlated		A	В
	$ A\rangle - A\rangle$	0 angle	0 angle
	$ 0\rangle \Leftrightarrow B\rangle$	1 angle	1 angle
		$\frac{1}{\sqrt{2}}(00 $	angle + 11 angle)
Anti-Correlated		A	В
	$ A\rangle - A\rangle$	0 angle	1 angle
	$ 1\rangle \Leftrightarrow B\rangle$	1 angle	0 angle
		$\frac{1}{\sqrt{2}}(01 $	angle + 10 angle)

- Even if the entangled qubits are at different locations, they are still entangled (phenomena appears to happen instantaneously ignoring speed of light: open question in physics)
 - As of 2017 experimentally verified for distances of up to 1200 kilometers
- Succeeding operations on entangled qubits do not change the state of the other entangled qubits if the operation is not a measurement



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Bell States via Entanglement 2/4





Bell States via Entanglement 3/4

- How many atoms can be entangled?
 - Experiment [C+23] with 2 spatially separated Bose-Einstein condensates, each containing about 700 rubidium atoms
 - Entanglement between the condensates results in strong correlations of their collective spins
- How much time for 2 electrons being entangled? [J+24] [V+24]
 - Experiment:

Atoms hit by a laser pulse \Rightarrow Sometimes: 2 electrons will be entangled: 1 flying away and 1 shifting into a state with higher energy

- "The electron [...] is a wave that spills out of the atom [...] and that takes a certain amount of time," says Březinová. "It is precisely during this phase that the entanglement occurs [...]"
- If the remaining electron is in a state of higher energy, then the electron that flew away was more likely to have been torn out at an early point in time; if the remaining electron is in a state of lower energy, then the 'birth time' of the free electron that flew away was likely later

on average pprox 232 attoseconds $= 232 \cdot 10^{-18}$ seconds



Bell States via Entanglement 4/4

Verifying entanglement of quantum states:
 None of the Bell states can be broken into (tensor) products!

• e.g., for 2 qubits:
$$\begin{bmatrix} x \\ y \end{bmatrix} \otimes \begin{bmatrix} w \\ z \end{bmatrix} = \begin{bmatrix} x \cdot w \\ x \cdot z \\ y \cdot w \\ y \cdot z \end{bmatrix}$$

$$\begin{bmatrix} 1\\0\\0\\0\\0\\1\\1\\0 \end{bmatrix} \Rightarrow y = z = 0, x \cdot w = 1, \text{ i.e., no entanglement!}$$
$$\begin{bmatrix} 0\\1\\1\\0\\0 \end{bmatrix} \Rightarrow (x = 0 \lor w = 0) \land x \neq 0 \land w \neq 0 \texttt{'z, i.e., entanglement!}$$



Phase shift gates

- map the basis states $|0
 angle\mapsto |0
 angle$ and $|1
 angle\mapsto e^{iarphi}|1
 angle$
- probability of measuring a |0
 angle or |1
 angle is unchanged
- modify the phase of the quantum state. This is equivalent to tracing a horizontal circle (a line of latitude) on the Bloch sphere * by φ radians
- $P(\varphi) = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\varphi} \end{bmatrix}$, where φ is the phase shift with the period 2π • $P(\pi) = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} =: Z$ $P(\frac{\pi}{2}) = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{2}} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} = \sqrt{Z} =: S$ (although sometimes used for SWAP) $P(\frac{\pi}{4}) = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{bmatrix} = \sqrt[4]{Z} = \sqrt[2]{S} =: T$
- Controlled phase shift gates: CU-Gate with U=P(arphi)



Swap-Gate (SWAP)

• swaps two qubits: $SWAP := \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \text{Circuit Representation:} \quad \underbrace{\star}_{\star}$ $SWAP(\alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle) = SWAP \begin{bmatrix} \alpha \\ \beta \\ \gamma \\ \delta \end{bmatrix} = \begin{bmatrix} \alpha \\ \gamma \\ \beta \\ \delta \end{bmatrix} = \alpha|00\rangle + \gamma|01\rangle + \beta|10\rangle + \delta|11\rangle$



Square root of Swap-Gate (\sqrt{SWAP})

- arises naturally in systems that exploit exchange interaction^{*}
- universal gate such that any many-qubit gate can be constructed from only \sqrt{SWAP} and single qubit gates
- not maximally entangling (i.e., more than one application of it is required to produce a Bell state)
- performs half-way of a two-qubit swap:

$$\sqrt{SWAP} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \frac{1}{2}(1+i) & \frac{1}{2}(1-i) & 0 \\ 0 & \frac{1}{2}(1-i) & \frac{1}{2}(1+i) & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Circuit Representation:



Toffoli-Gate (controlled-controlled-not (CCNOT)/Deutsch gate $D(\frac{\pi}{2})$)

- "If the first two (qu)bits are set, then the Toffoli gate flips the third (qu)bit.", i.e., it maps (C_1, C_2, T) to $(C_1, C_2, T XOR (C_1 \land C_2))$
- reversible gate
- universal: for classical computation and for quantum computation when combined with the single qubit Hadamard gate

Quantum Circuit	Table of in- & outputs						tati	on	Ma	trix	R	
	${C}_1$	${C}_2$	T_{before}	T_{after}								
$\begin{array}{c} C_1\rangle & \bullet & C_1\rangle \\ C_2\rangle & \bullet & C_2\rangle \\ T_{before}\rangle & \oplus & T_{after}\rangle \end{array}$	0 angle	0 angle	0 angle	0 angle	Га	0	0	0	0	0	0	0 7
	0 angle	0 angle	1 angle	1 angle		0 1	0	0	0	0	0	
	0 angle	1 angle	0 angle	0 angle		0	1	0	0	0	0	0
	0 angle	1 angle	1 angle	1 angle	0	0	0	1	0	0	0	0
	1 angle	0 angle	0 angle	0 angle	0	0	0	0	1	0	0	0
	1 angle	0 angle	1 angle	1 angle	0	0	0	0	0	1	0	0
	1 angle	1 angle	0 angle	1 angle		0	0	0	0	0	0	1
	1 angle	1 angle	1 angle	0 angle		0	0	0	U	U	T	ΟJ
	$rac{1}{\sqrt{2}}$ \cdot $(0 angle+ 1 angle)$	0 angle	0 angle	0 angle								



Fredkin-Gate (CSWAP/CS)

- 3-bit gate that performs a controlled swap
- universal for classical computation

Quantum Circuit			Table of in- 8		Ro	tati	on l	Mat	rix	R			
$ C\rangle - C\rangle$	$egin{array}{c} 0 angle \\ 0 angle \\ 0 angle \\ 0 angle \end{array}$	$egin{array}{c} I_1 \ 0 angle \ 0 angle \ 1 angle \ 1 angle \end{array}$	$egin{array}{c} I_2 & & \ ert 0 & & \ ert 1 & & \ ert 0 & & \ ert 1 & & \ ert 0 & & \ ert 1 & & \ er$	O_1 $ 0\rangle$ $ 0\rangle$ $ 1\rangle$	$egin{array}{c} O_2 \ 0 angle \ 1 angle \ 0 angle \ 1 angle \ 0 angle \ 1 angle $	$\begin{bmatrix} 1\\0\\0 \end{bmatrix}$	0 1 0	0 0 1	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
$ \begin{vmatrix} I_1 \\ I_2 \\ \end{pmatrix} {\twoheadrightarrow} \begin{vmatrix} O_1 \\ O_2 \\ \end{vmatrix} $	$\begin{array}{c} 0\rangle \\ 1\rangle \\ 1\rangle \\ 1\rangle \\ 1\rangle \\ 1\rangle \\ 1\rangle \end{array}$	$ 1\rangle \\ 0\rangle \\ 0\rangle \\ 1\rangle \\ 1\rangle \\ 0\rangle$	$\begin{array}{c} 1\rangle \\ 0\rangle \\ 1\rangle \\ 0\rangle \\ 1\rangle \\ \frac{1}{\sqrt{2}} \cdot (0\rangle + 1\rangle) \end{array}$	$\begin{array}{c} 1\rangle \\ 0\rangle \\ 1\rangle \\ 0\rangle \\ 1\rangle \\ \frac{1}{\sqrt{2}} \cdot (0\rangle + 1\rangle) \end{array}$	$ 1\rangle \\ 0\rangle \\ 0\rangle \\ 1\rangle \\ 1\rangle \\ 0\rangle$	0 0 0 0 0	0 0 0 0	0 0 0 0	1 0 0 0	0 1 0 0	0 0 1 0	0 0 1 0 0	$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$



Measurement (also called observation)

Input		Circuit Pepresen-		Output
Information Unit	Line	tation	Line	Information Unit
Qubit	Single		Double	Classical Bit

• irreversible and therefore not a quantum gate, because it assigns the observed quantum state to a single value



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Measurement - Probabilities for basis state collapses





- ...

Set of Universal Quantum Gates

- is any set of gates to which any operation can be reduced
 - In other words: any other unitary operation can be expressed as a finite sequence of gates from this set
- Examples of universal quantum gates sets
 - Rotation operators $R_x(heta), R_y(heta), R_z(heta)$, the phase shift gate P(arphi), CNOT
 - CNOT, H, S and T gates
 - Two-gate set of universal quantum gates: Toffoli and Hadamard gates



Unitary Inversion [†] of Gates 1/2

- All quantum logical gates are reversible ⇒ any composition of multiple gates is also reversible
- Series and parallel combinations of unitary matrices are also unitary matrices ⇒ Inversing all algorithms and functions containing only gates is possible
 - Inversion not possible for initialization, measurement, I/O and spontaneous decoherence
- U is a unitary matrix $\Rightarrow U^{\dagger}U = UU^{\dagger} = I$ and $U^{\dagger} = U^{-1}$
 - The dagger † denotes the conjugate transpose (also called the Hermitian adjoint, deutsch: adjungierte/hermitesch transponierte/transponiert-konjugierte Matrix)
- used in uncomputation^{*} for cleaning up temporary effects on ancilla (i.e., auxiliary) bits so that they can be re-used



Unitary Inversion [†] of Gates 2/2

- Hermitian (also called self-adjoint operators¹): Gates that are their own unitary inverses like Hadamard (H) and the Pauli gates (I, X, Y, Z)
- Skew-Hermitian² (also called adjoint operators): Gates that are not their own unitary inverses in general like the phase shift (S, T, P, CPHASE)
- $\bullet \ (UV)^{\dagger} = V^{\dagger}U^{\dagger}, (A_1\cdots A_m)^{\dagger} = A_m^{\dagger}\cdots A_1^{\dagger}$
- $(U\otimes V)^{\dagger}=U^{\dagger}\otimes V^{\dagger}, (A_{1}\otimes \cdots \otimes A_{m})^{\dagger}=A_{1}^{\dagger}\otimes \cdots \otimes A_{m}^{\dagger}$

Example:

$$-\underbrace{H}_{\bullet}^{\dagger} \equiv (CNOT(H \otimes I))^{\dagger} = (H^{\dagger} \otimes I^{\dagger})CNOT^{\dagger} = (H \otimes I)CNOT \equiv \underbrace{+}_{\bullet} H$$



Circuit composition - Serially Wired Gates

- When gate B is put after gate A in a series circuit, then the effect of the two gates can be described as a single gate $C=B\cdot A$
- Example:

$$\begin{aligned} |\psi_1\rangle &- \underbrace{Y}_{\Xi} X - |\psi_2\rangle \\ &\equiv \end{aligned} \\ |\psi_1\rangle &- \underbrace{C = X \cdot Y}_{i=1} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \cdot \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} = \begin{bmatrix} i & 0 \\ 0 & -i \end{bmatrix} = iZ - |\psi_2\rangle = XY |\psi_1\rangle = C |\psi_1\rangle \end{aligned}$$



Exponents of Quantum Gates

- All quantum gates are unitary matrices
- Positive integer exponents are equivalent to sequences of serially wired gates

- e.g., $X^3 = X \cdot X \cdot X$

- Real exponents is a generalization of the series circuit
 - All real exponents of unitary matrices are also unitary matrices/quantum gates

- e.g., X^{π} and $\sqrt{X} = X^{rac{1}{2}}$ are valid quantum gates

- $U^0 = I$ for any unitary matrix U
- $U^{-n}=(U^n)^\dagger$

- e.g.,
$$T^{-1}=T^\dagger$$
 and $T^{-2}=(T^2)^\dagger=S^\dagger$



Circuit composition - Parallel Gates

 The tensor product (or Kronecker product) of two quantum gates is the gate that is equal to the two gates in parallel Example:

$$\begin{aligned} |\psi\rangle - Y - Y |\psi\rangle \\ |\phi\rangle - X - X |\phi\rangle \\ &\equiv |\psi\rangle - Y \otimes X \\ |\phi\rangle - X - X |\phi\rangle \\ C &= Y \otimes X = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} \otimes \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & -i \\ 1 & 0 \\ i & 0 \end{bmatrix} \begin{bmatrix} 0 & -i \\ 1 & 0 \\ i & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -i \\ 1 & 0 \\ i & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & -i \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ i & 0 & 0 \end{bmatrix} \end{aligned}$$



Circuit composition - Parallel Hadamard

• Parallel application of Hadamard gates on n qubits (all in basis state $|0\rangle$): $H \otimes H \otimes \cdots \otimes H = \bigotimes_{1}^{n} H = H^{\otimes n} = H_{n}$

 \boldsymbol{n} times

$$\bigotimes_{1}^{n} (H|0\rangle) = \left(\bigotimes_{1}^{n} H\right) \left(\bigotimes_{1}^{n} |0\rangle\right) = \frac{1}{\sqrt{2^{n}}} \begin{bmatrix} 1\\1\\\vdots\\1 \end{bmatrix} = \frac{|0\rangle + |1\rangle + \dots + |2^{n} - 1\rangle}{\sqrt{2^{n}}} = \frac{1}{\sqrt{2^{n}}} \sum_{x=0}^{2^{n} - 1} |x\rangle$$

- This state is a uniform superposition^{*}:
 - If not measured, it is a quantum state with equal probability amplitude $\frac{1}{\sqrt{2^n}}$ for each of its possible states
 - Measuring this state results in a random number between |0
 angle and $|2^n-1
 angle$
 - Often first step of quantum computing algorithms like Grover's search



Computational Complexity of Simulating Quantum Computers

- Time complexity for multiplying two k imes k-matrices is at least $\Omega(k^2\log k)$ on a classical machine *
- For n-qubits-gate: $k = 2^n$

 \Rightarrow intractable to simulate large entangled quantum systems using classical computers

- Efficient simulation of subsets of the gates, such as the Clifford gates, or combinations of X, CNOT, Toffoli
- State vector of a quantum register is 2ⁿ complex entries
 ⇒ Storing the probability amplitudes as a list of floating point values is not tractable for large n



More Quantum Logic Gates...

- Ising coupling gates
 - implemented natively in some trapped-ion quantum computers
 - Debnath et al. Demonstration of a small programmable quantum computer with atomic qubits. Nature 536, 63−66,2016
- Imaginary swap (iSWAP) and it root version \sqrt{iSWAP}
 - for systems with Ising like interactions
 - S.E. Rasmussen, N.T. Zinner. Simple implementation of high fidelity controlled- i swap gates and quantum circuit exponentiation of non-Hermitian gates. Physical Review Research. 2(3), 2020 [2]
 - N. Schuch, J. Siewert. Natural two-qubit gate for quantum computation using the XY interaction. Physical Review A. 67(3), 2003
 - P.-L. Dallaire-Demers, F.K. Wilhelm. Quantum gates and architecture for the quantum simulation of the Fermi-Hubbard model. Physical Review A. 94 (6), 2016 🖸
- Deutsch gate (named after physicist David Deutsch)
 - some proposals to realize a Deutsch gate with dipole-dipole interaction in neutral atoms
 - X.-F. Shi. Deutsch, Toffoli, and cnot Gates via Rydberg Blockade of Neutral Atoms. Physical Review Applied. 9(5), 2018 2



- 4 friends want to go to a restaurant for lunch.
- However, because of COVID-19 confinements, only 3 guests are allowed to sit at a table of a restaurant.
- If all friends go to this restaurant, then no one will go inside because of solidarity, because one of them would stay hungry if 3 of them go into the restaurant.
- If 3 go to restaurant, then these 3 have most fun compared to only 1, 2 or none of them go to restaurant.
- The friends do not want to decide which of them goes to the restaurant. Therefore, they independently decide at home without communication whether or not to go to the restaurant.



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After some trials the friends are not satisfied with the procedure. One of the friends studied quantum information theory and proposes: "Let's decide it by a quantum computer!"



- *k*-th friend gets the *k*-th qubit. If the *k*-th qubit is set, then the *k*-th friend stays at home and the other friends go to restaurant
- Hence the quantum circuit should deliver one of $|0001\rangle, |0010\rangle, |0100\rangle, |1000\rangle$ with equal probability \rightsquigarrow (General) W-State (for n qubits)



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- Use of two ancilla qubits allowed!



- k-th friend gets the k-th qubit. If the k-th qubit is set, then the k-th friend stays at home and the other friends go to restaurant
- Hence the quantum circuit should deliver one of $|0001\rangle, |0010\rangle, |0100\rangle, |1000\rangle$ with equal probability \rightsquigarrow (General) W-State (for n qubits)
- Use of two ancilla qubits allowed!
- Map ancilla state $\frac{|00\rangle+|01\rangle+|10\rangle+|11\rangle}{2}$ to $\frac{|0001\rangle+|0010\rangle+|0100\rangle+|1000\rangle}{2}$



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- Hence the quantum circuit should deliver one of $|0001\rangle, |0010\rangle, |0100\rangle, |1000\rangle$ with equal probability \rightsquigarrow (General) W-State (for n qubits)
- Use of two ancilla qubits allowed!
- |0100
 angle+|1000
 angle+|01
 angle+|10
 angle+|11
 angleMap ancilla state 0010With ancilla: Without ancilla: $|0\rangle$ $|0\rangle$ Tim Tim Karl |0|Karl $|0\rangle$ Klößchen Klößchen |0| $|0\rangle$ |0|Gabi $|0\rangle$ Gabi $Ancilla_1$ Legend: $Ancilla_2$

🚦 / 🛟 🔰 James McClung, Constructions and Applications of W-States, Bachelor Thesis, Worcester Polytechnic Institute, 2020 🖄



Summary and Conclusions

- Quantum Logic Gates
 - Rotation: Pauli (I,X,Y,Z), $R_x,R_y,R_z,H,P(arphi)$
 - $SWAP, \sqrt{SWAP}$
 - Controlled Gates: CX, CU, CCNOT, CSWAP
 - Measurement
- Bell States via Entanglement
- Universal Quantum Logic Gates
- Unitary Inversion
- Circuit
 - Composition
 - Simulation