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# **Non-Standard Databases and Data Mining**

Introduction to Causal Modeling and Reasoning

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# Structural Causal Models

Slides prepared by Özgür Özçep

## **Part I: Basic Notions** (SCMs, d-separation)

# Literature

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- J. Pearl, M. Glymour, N. P. Jewell: Causal inference in statistics – A primer, Wiley, 2016.  
(Main Reference)
- J. Pearl: Causality, CUP, 2000.  
(The book on causality from the perspective of probabilistic graphical models)
- J. Pearl, D. Mackenzie: The Book of Why, Basic Books, 2018.  
(Popular science level, but worth reading)

# Motivation

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- Usual warning:  
„Correlation is not causation“
- Bulk of data mining methods is about correlation
- But sometimes (if not very often) one needs causation to understand statistical data

# A remarkable correlation? A simple causality!



# Simpson's Paradox (Example)

- Record recovery rates of 700 patients given access to a drug

	Recovery rate <b>with</b> drug	Recovery rate <b>without</b> drug
Men	81/87 (93%)	234/270 (87%)
Women	192/263 (73%)	55/80 (69%)
Combined	273/350 (78%)	289/350 (83%)

- Paradox:
  - For men, taking the drug has benefit
  - For women, taking the drug has benefit, too.
  - But: for all persons taking the drug seems to have no benefit

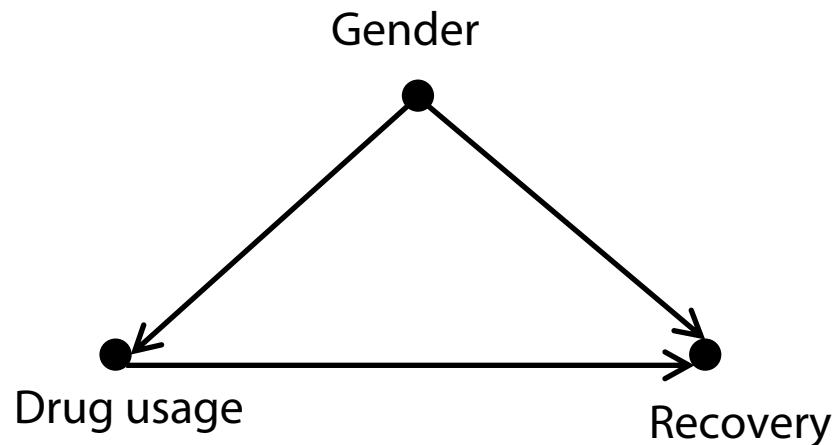
# Resolving the Paradox (Informally)

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- We need to **understand the causal mechanisms** that lead to the data in order to resolve the paradox
- In **drug example**
  - Why has taking the drug less benefit for women?  
**Answer:** Estrogen has negative effect on recovery
  - **Data:** Women more likely to take drug than men
  - **So:** Choosing randomly any person will rather give a woman – and for these, recovery is less beneficial
- In this case: Need to consider segregated data  
(not aggregated data)

# Resolving the Paradox Formally (Look Ahead)

- We need to **understand the causal mechanisms** that lead to the data in order to resolve the paradox



- Drug usage and recovery have common cause
- Gender is a confounder

# Simpson Paradox (Again)

- Record recovery rates of 700 patients given access to a drug w.r.t. blood pressure (BP) segregation

	<b>Recovery rate with drug</b>	<b>Recovery rate without drug</b>
Low BP	234/270 (87%)	81/87 (93%)
High BP	55/80 (69%)	192/263 (73%)
Combined	289/350 (83%)	273/350 (78%)

- BP recorded at end of experiment
- This time segregated data recommends **not** using drug whereas aggregated does

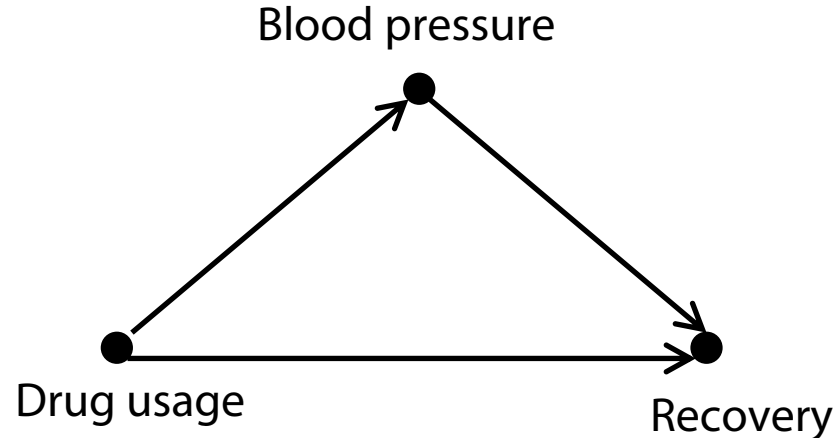
# Resolving the Paradox (Informally)

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- We need to **understand the causal mechanisms** that lead to the data in order to resolve the paradox
- In **this example**
  - **Drug effect:** lowering blood pressure (but may have toxic effects)
  - **Hence:** In aggregated population drug usage recommended
    - In segregated data one sees only toxic effects

# Resolving the Paradox Formally (Look Ahead)

- We need to **understand the causal mechanisms** that lead to the data in order to resolve the paradox



# Ingredients of a Statistical Theory of Causality

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- Working definition of causation
- Method for creating causal models
- Method for linking causal models with features of data
- Method for reasoning over model and data

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## Working Definition

A (random) variable  $X$  is a **cause** of a (random) variable  $Y$  if  $Y$  - in any way - relies on  $X$  for its value

# Structural Causal Model: Definition

## Definition

A structural causal model (SCM) consists of

- A set  $U$  of exogenous variables
  - A set  $V$  of endogenous variables
  - A set  $F$  of functions assigning each variable in  $V$  a value based on values of other variables from  $V \cup U$
- Only endogenous variables  $V$  are those that are descendants of other variables
  - Exogenous variables  $U$  are roots of model.
  - Value instantiations of exogenous variables completely determine values of all variables in SCM

# Causality in SCMs

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## Definition

1.  $X$  is a **direct cause** of  $Y$  iff  $Y = f(\dots, X, \dots)$  for some  $f$ .
2.  $X$  is a **cause** of  $Y$  iff it is a direct cause of  $Y$  or there is  $Z$  s.t.  $X$  is a direct cause of  $Z$  and  $Z$  is a cause of  $Y$ .

# Graphical Causal Model

- Graphical causal model associated with SCM

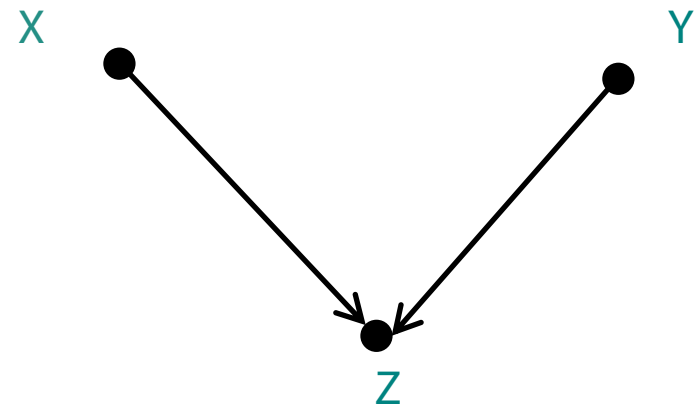
- Nodes = variables
- Edges = from  $A$  to  $B$  if  $B = f(\dots, A, \dots)$

- Example SCM

- $U = \{X, Y\}$
- $V = \{Z\}$
- $F = \{f_Z\}$
- $f_Z : Z = 2X + 3Y$

(  $Z$  = salary,  $X$  = years of experience,  
 $Y$  = years of profession )

- Associated graph



# Graphical Models

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- Graphical models capture SCMs only partially
- But they are very intuitive and still allow for conserving much of the causal information of an SCM
- **Convention:** Consider only Directed Acyclic Graphs (DAGs)

# SCMs and Probabilities

- Consider SCMs where all variables are random variables (RVs)
- Full specification of functions  $f$  not always possible
- Instead: Use conditional probabilities as in BNs
  - $f_X(\dots Y \dots)$  becomes  $P(X \mid \dots Y \dots)$
  - Technically: Non-measurable RVs  $U$  model (probabilistic) indeterminism:  
$$P(X \mid \dots Y \dots) = f_X(\dots Y \dots, U)$$

U not mentioned here

# SCMs and Probabilities

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- Product rule as in BNs used for full specification of joint distribution of all RVs  $X_1, \dots, X_n$

$$P(X_1 = x_1, \dots, X_n = x_n) = \prod_{1 \leq i \leq n} P(x_i \mid \text{parents}(x_i))$$

- Can make same considerations on (probabilistic) (in)dependence of RVs
- Will be done in the following systematically

# Bayesian Networks vs. SCMs

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- **BNs** model statistical (in)dependencies
  - Directed, but not necessarily cause-relation
  - Inherently statistical
  - Very often used for RVs with discrete domains
- **SCMs** model causal relations
  - SCMs with random variables (RVs) induce BNs
  - Assumption: There is hidden causal (deterministic) structure behind statistical data
  - More expressive than BNs: Every BN can be modeled by SCMs but not vice versa
  - Default application: continuous variables

# Reminder: Conditional Independence

- Event  $A$  *independent* of event  $B$  iff  $P(A \mid B) = P(A)$
- RV  $X$  is *independent* of RV  $Y$  iff  
 $P(X \mid Y) = P(X)$  iff  
for every  $x$ -value of  $X$  and for every  $y$ -value  $Y$   
event  $X = x$  is independent of event  $Y = y$   
Notation:  $(X \perp\!\!\!\perp Y)_P$  or even shorter:  $(X \perp\!\!\!\perp Y)$
- $X$  is *conditionally independent* of  $Y$  given  $Z$   
iff  $P(X \mid Y, Z) = P(X \mid Z)$   
Notation:  $(X \perp\!\!\!\perp Y \mid Z)_P$  or even shorter:  $(X \perp\!\!\!\perp Y \mid Z)$

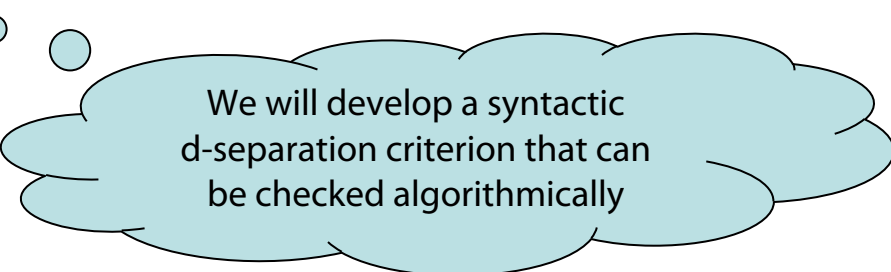
# Independence in SCM graphs

- Almost all interesting independences of RVs in an SCM can be identified in its associated graph
- Relevant graph theoretical notion: **d-separation**

## Property

$X$  is independent of  $Y$  (conditioned on  $Z$ ) iff  
 $X$  is d-separated from  $Y$  (by  $Z$ )

- D-separation in turn rests on 3 basic graph patterns
  - Chains
  - Forks
  - Colliders



We will develop a syntactic d-separation criterion that can be checked algorithmically

# Independence in SCM graphs

## Property

$X$  is independent of  $Y$  (conditioned on  $Z$ ) iff  
 $X$  is d-separated from  $Y$  by  $Z$

There are two conditions here due to “iff”:

- **Markov condition:**

If  $X$  is d-separated from  $Y$  (by  $Z$ )  
then  $X$  is independent of  $Y$  (conditioned on  $Z$ )

- **Faithfulness:**

If  $X$  is independent of  $Y$  (conditioned on  $Z$ )  
then  $X$  is d-separated from  $Y$  (by  $Z$ )

# Chains

## Example (SCM 1)

(  $X$  = school funding of high school ,  $Y$  = its average satisfaction score,  $Z$  = average college acceptance )

–  $V = \{X, Y, Z\}$

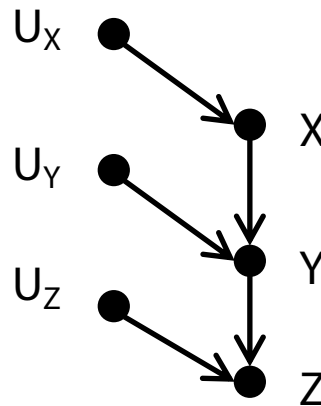
$U = \{U_X, U_Y, U_Z\}$

$F = \{f_X, f_Y, f_Z\}$

–  $f_X: X = U_X$

$f_Y: Y = x/3 + U_Y$

$f_Z: Z = y/16 + U_Z$



# Chains

## Example (SCM 2)

(  $X$  = switch,  $Y$  = circuit,  $Z$  = light bulb )

–  $V = \{X, Y, Z\}$

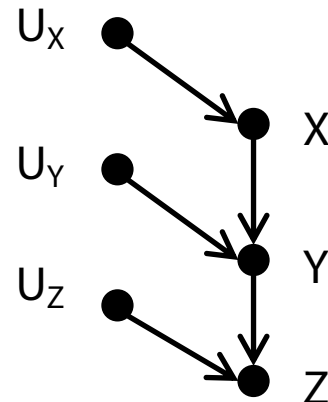
$U = \{U_X, U_Y, U_Z\}$

$F = \{f_X, f_Y, f_Z\}$

–  $f_X: X = U_X$

–  $f_Y: Y = \begin{cases} \text{closed} \\ \text{open} \end{cases}$  if  $(X = \text{up} \ \& \ U_Y = 0)$  or  $(X = \text{down} \ \& \ U_Y = 1)$   
otherwise

–  $f_Z: Z = \begin{cases} \text{on} \\ \text{off} \end{cases}$  if  $(Y = \text{closed} \ \& \ U_Z = 0)$  or  $(Y = \text{open} \ \& \ U_Z = 1)$   
otherwise

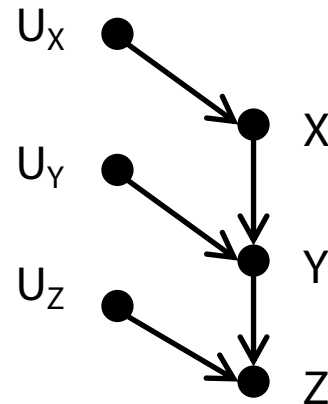


# Chains

## Example (SCM 3)

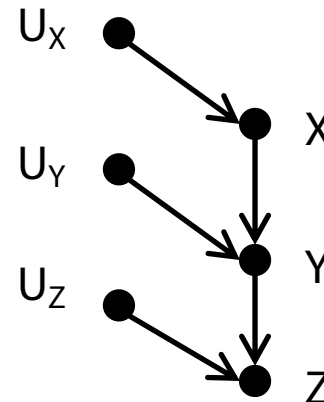
(  $X$  = work hours,  $Y$  = training,  $Z$  = race time )

- $V = \{X, Y, Z\}$   $U = \{U_X, U_Y, U_Z\}$   $F = \{f_X, f_Y, f_Z\}$
- $f_X: X = U_X$
- $f_Y: Y = 84 - x + U_Y$
- $f_Z: Z = 100/y + U_Z$



# (In)Dependences in Chains

- $Z$  and  $Y$  are likely dependent  
( For some  $z,y: P(Z=z \mid Y = y) \neq P(Z = z) )$
- $Y$  and  $X$  are likely dependent  
(...)
- $Z$  and  $X$  are likely dependent
- $Z$  and  $X$  are independent, conditioned on  $Y$   
( For all  $x,z,y: P(Z=z \mid X=x, Y = y) = P(Z = z \mid Y = y) )$



# Dependence not Transitive

## Example (SCM 4)

$$V = \{X, Y, Z\}$$

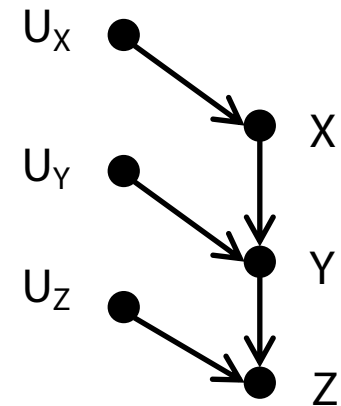
$$U = \{U_X, U_Y, U_Z\}$$

$$F = \{f_X, f_Y, f_Z\}$$

$$- f_X: X = U_X$$

$$- f_Y: Y = \begin{cases} a & \text{if } X = 1 \text{ \& } U_Y = 1 \\ b & \text{if } X = 2 \text{ \& } U_Y = 1 \\ c & \text{if } U_Y = 2 \end{cases}$$

$$- f_Z: Z = \begin{cases} i & \text{if } Y = c \text{ or } U_Z = 1 \\ j & \text{if } Y \neq c \text{ \& } U_Z = 2 \end{cases}$$



- Y depends on X, Z depends on Y **but**  
Z does not depend on X

Typo in book of Pearl et al.

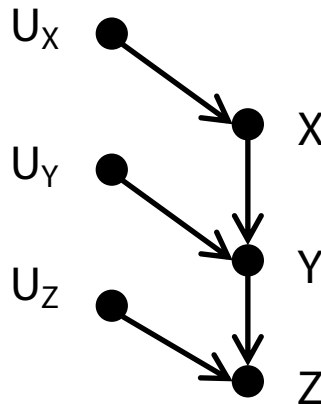
- “Variable level” graph hides **in**dependence

# Independence Rule in Chains

## Rule 1 (Conditional Independence in Chains)

Variables **X** and **Z** are independent given set of variables **Y**  
iff

there is only one path between **X** and **Z** and this path is unidirectional and **Y** intercepts that path

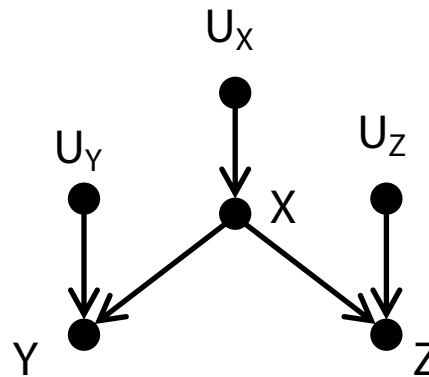


# Forks

## Example (SCM 5)

(  $X$  = Temperature,  $Y$  = Ice cream sale,  $Z$  = Crime)

- $V = \{X, Y, Z\}$        $U = \{U_X, U_Y, U_Z\}$        $F = \{f_X, f_Y, f_Z\}$
- $f_X: X = U_X$
- $f_Y: Y = 4x + U_Y$
- $f_Z: Z = x/10 + U_Z$

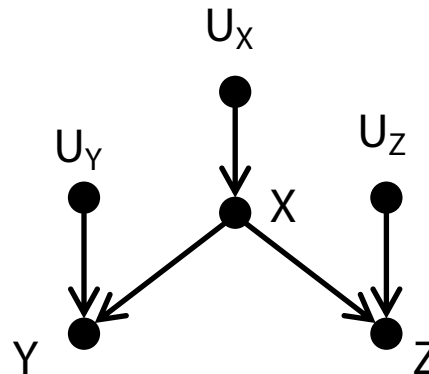


# Forks

## Example (SCM 5)

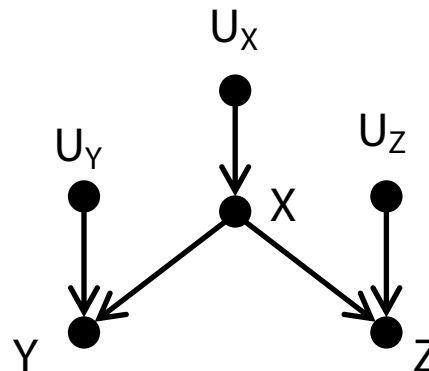
(  $X$  = switch,  $Y$  = light bulb 1,  $Z$  = light bulb 2)

- $V = \{X, Y, Z\}$        $U = \{U_X, U_Y, U_Z\}$        $F = \{f_X, f_Y, f_Z\}$
- $f_X: X = U_X$
- $f_Y: Y = \begin{cases} \text{on} & \text{if } (X = \text{up} \ \& \ U_Y = 0) \text{ or } (X = \text{down} \ \& \ U_Y = 1) \\ \text{off} & \text{otherwise} \end{cases}$
- $f_Z: Z = \begin{cases} \text{on} & \text{if } (X = \text{up} \ \& \ U_Z = 0) \text{ or } (X = \text{down} \ \& \ U_Z = 1) \\ \text{off} & \text{otherwise} \end{cases}$



# (In)Dependences in Forks

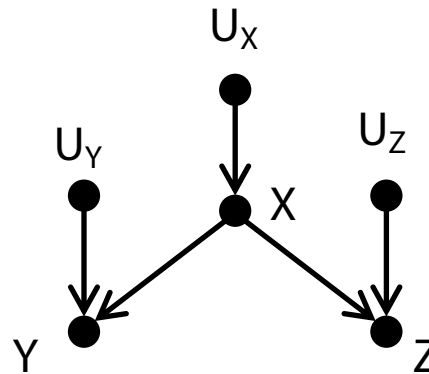
- $X$  and  $Z$  are likely dependent  
(  $\exists x,z: P(X=x \mid Z=z) \neq P(X=x)$  )
- $X$  and  $Y$  are likely dependent  
...
- $Z$  and  $Y$  are likely dependent
- $Y$  and  $Z$  are independent, conditional on  $X$   
(  $\forall x,y,z: P(Y=y \mid Z=z, X=x) = P(Y=y \mid X=x)$  )



# Independence Rule in Forks

## **Rule 2** (Conditional Independence in Forks)

If variable  $X$  is a common cause of variables  $Y$  and  $Z$   
and there is only one path between  $Y, Z$   
then  $Y$  and  $Z$  are independent conditional on  $X$ .

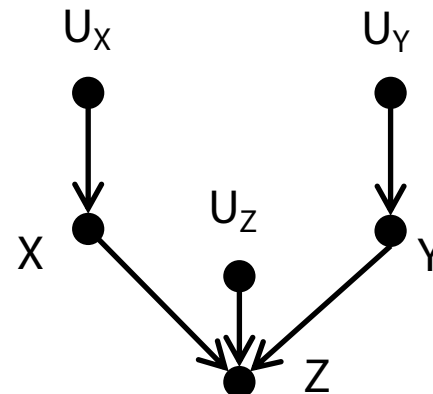


# Colliders

## Example (SCM 6)

(  $X$  = musical talent,  $Y$  = grade point,  $Z$  = scholarship)

- $V = \{X, Y, Z\}$        $U = \{U_X, U_Y, U_Z\}$        $F = \{f_X, f_Y, f_Z\}$
- $f_X: X = U_X$
- $f_Y: Y = U_Y$
- $f_Z: Z = \begin{cases} \text{yes} \\ \text{no} \end{cases}$       if  $X = \text{yes}$  or  $Y > 80\%$   
otherwise

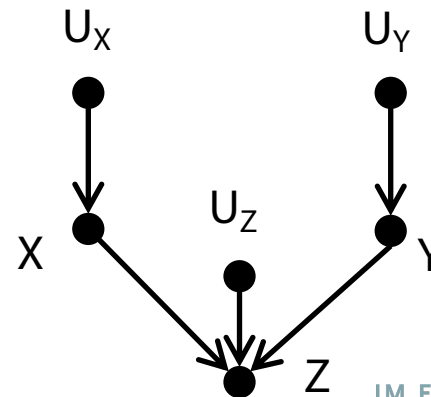


# (In)dependence in Colliders

- $X$  and  $Z$  are likely dependent  
(  $\exists z, y: P(X=x \mid Z=z) \neq P(X=x)$  )
- $Y$  and  $Z$  are likely dependent
- $X$  and  $Y$  are independent
- $X$  and  $Y$  are likely dependent, conditional on  $Z$   
(  $\exists x, z, y: P(X=x \mid Y=y, Z=z) \neq P(X=x \mid Z=z)$  )

If scholarship received ( $Z$ )  
but low grade ( $Y$ ),  
then must be musically talented ( $X$ )

$X$ - $Y$  dependence (conditional on  $Z$ )  
is statistical but not causal

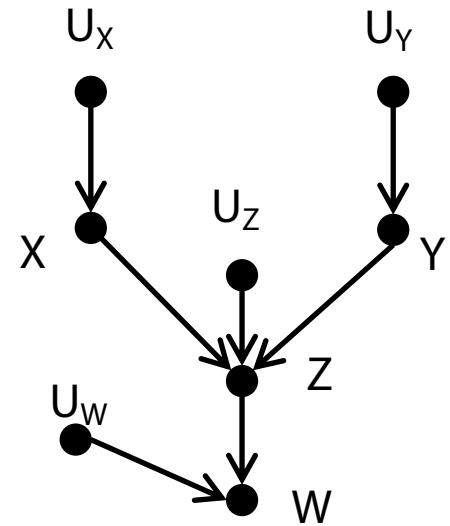


# (In)dependence in Colliders (Extended)

## Example (SCM 7)

(  $X$  = coin flip,  $Y$  = second coin flip,  
 $Z$  = bell rings,  $W$  = bell witness)

- $V = \{X, Y, Z, W\}$        $U = \{U_X, U_Y, U_Z, U_W\}$        $F = \{f_X, f_Y, f_W\}$
- $f_X: X = U_X$
- $f_Y: Y = U_Y$
- $f_Z: Z = \begin{cases} \text{yes} & \text{if } X = \text{head or } Y = \text{head} \\ \text{no} & \text{otherwise} \end{cases}$
- $f_W: W = \begin{cases} \text{yes} & \text{if } Z = \text{yes or } (Z = \text{no and } U_W = 1/2) \\ \text{no} & \text{otherwise} \end{cases}$

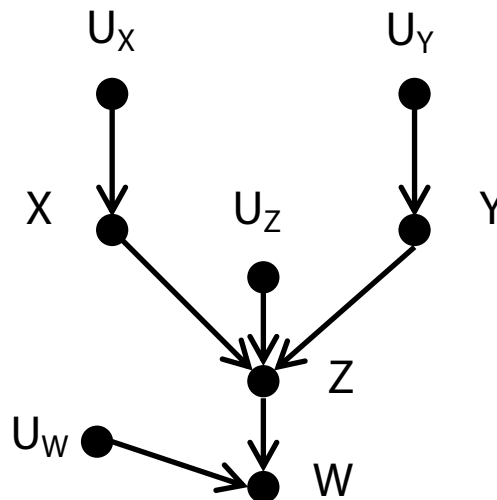


$X$  and  $Y$  are dependent conditional on  $Z$   
and on  $W$ .

# Independence Rule in Colliders

## **Rule 3** (Conditional Independence in Colliders)

If a variable  $Z$  is the collision node between variables  $X$  and  $Y$  and there is only one path between  $X, Y$ ,  
then  $X$  and  $Y$  are unconditionally independent, but are dependent conditional on  $Z$  and any descendant of  $Z$



# D-separation

## Recap: Property

$X$  independent of  $Y$  (conditional on  $Z$ ) w.r.t. a probability distribution iff

$X$  d-separated from  $Y$  (by  $Z$ ) in graph

## Definition (informal)

$X$  is d-separated from  $Y$  by  $Z$  iff

$Z$  blocks every possible path between  $X$  and  $Y$

- $Z$  (possibly a set of variables) prohibits the “flow” of statistical effects/dependence between  $X$  and  $Y$ 
  - Must block every path
  - Need only one blocking variable for each path

Pipeline metaphor

# Blocking Conditions

## Definition (formal)

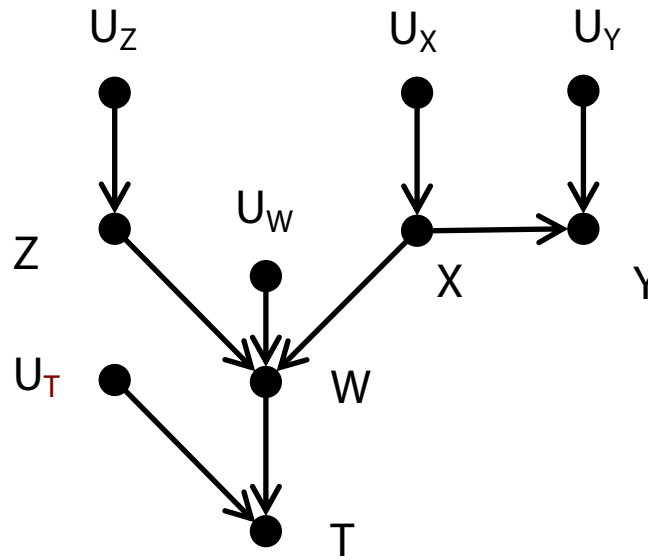
A path  $p$  in  $G$  (between  $X$  and  $Y$ ) is **blocked by  $Z$**  iff

1.  $p$  contains chain  $A \rightarrow B \rightarrow C$  or fork  $A \leftarrow B \rightarrow C$  s.t.  $B \in Z$  or
2.  $p$  contains collider  $A \rightarrow B \leftarrow C$  s.t.  $B \notin Z$  and all descendants of  $B$  are  $\notin Z$

If  $Z$  blocks every path between  $X$  and  $Y$ , then  $X$  and  $Y$  are **d-separated conditional on  $Z$** , for short:  $(X \perp\!\!\!\perp Y \mid Z)_G$

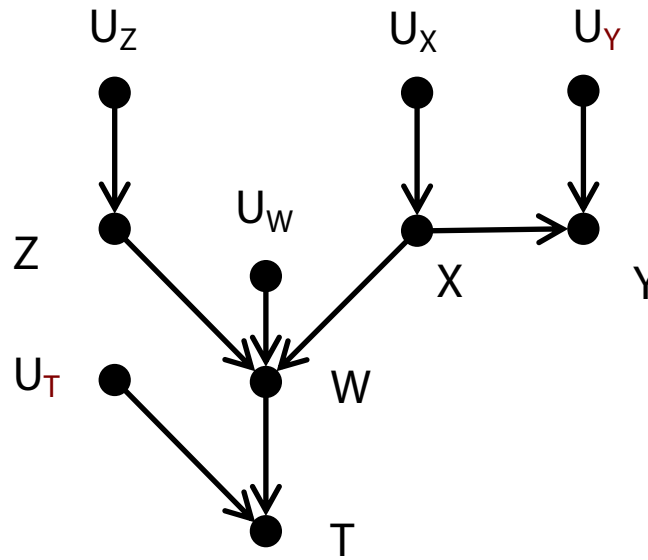
In particular:  $X$  and  $Y$  are unconditionally independent iff all  $X$ - $Y$  paths contain colliders.

# Example 1 (d-separation)



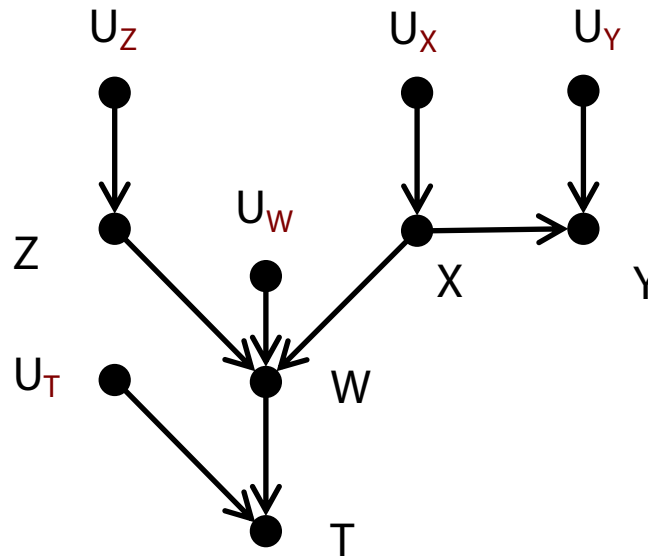
- Unconditional relation between Z and Y ?
  - D-separated because of collider on single Z-Y path.
  - Hence unconditionally independent

# Example 1 (d-separation)



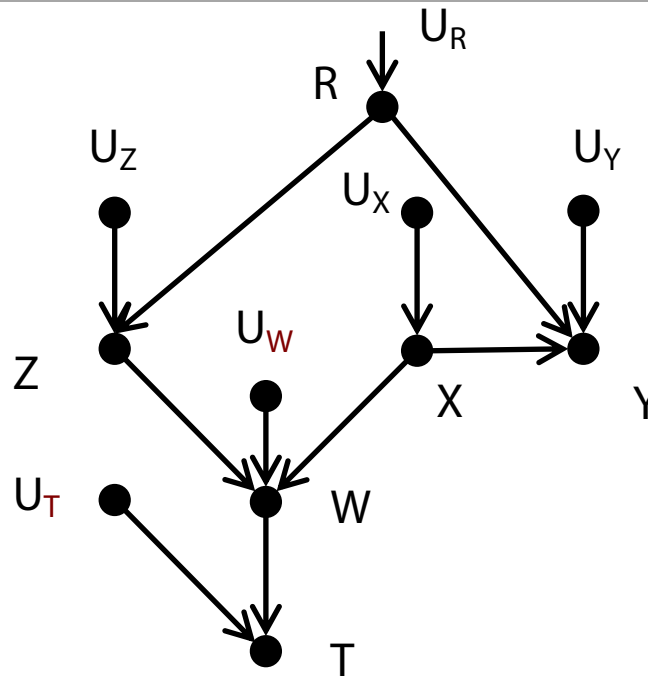
- Relation between **Z** and **Y** conditional on **{W}**?
  - Not d-separated
    - because fork  $X \notin \{W\}$
    - and collider  $\in \{W\}$
  - Hence conditionally dependent on **{W}** (and **{T}**)

# Example 1 (d-separation)



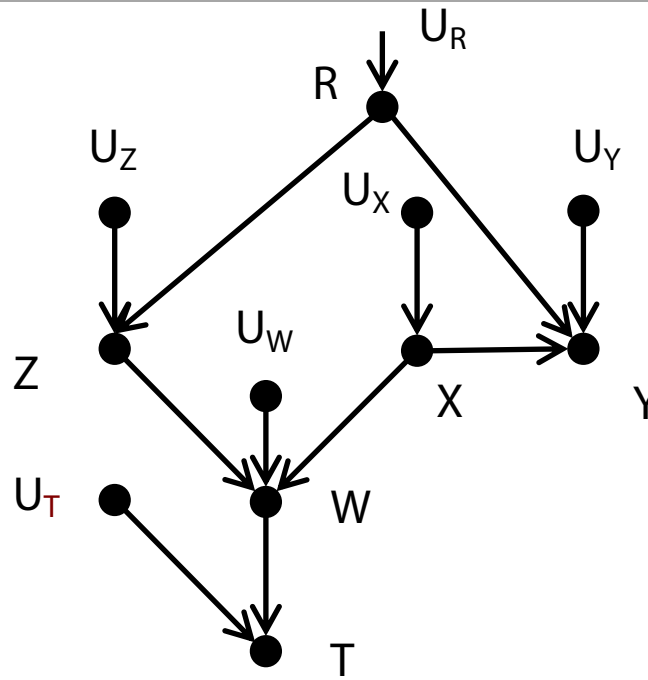
- Relation between **Z** and **Y** conditional on  $\{W, X\}$ ?
  - d-separated
    - Because fork **X** blocks
  - Hence conditionally independent on  $\{W, X\}$

## Example 2 (d-separation)



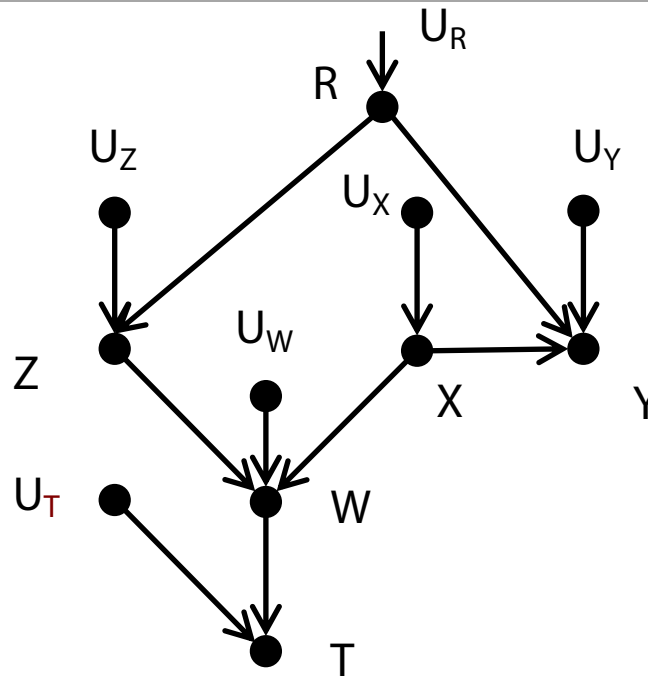
- Relation between **Z** and **Y**?
  - Not d-separated because **second path** not blocked (no collider)
  - Hence not unconditionally independent

## Example 2 (d-separation)



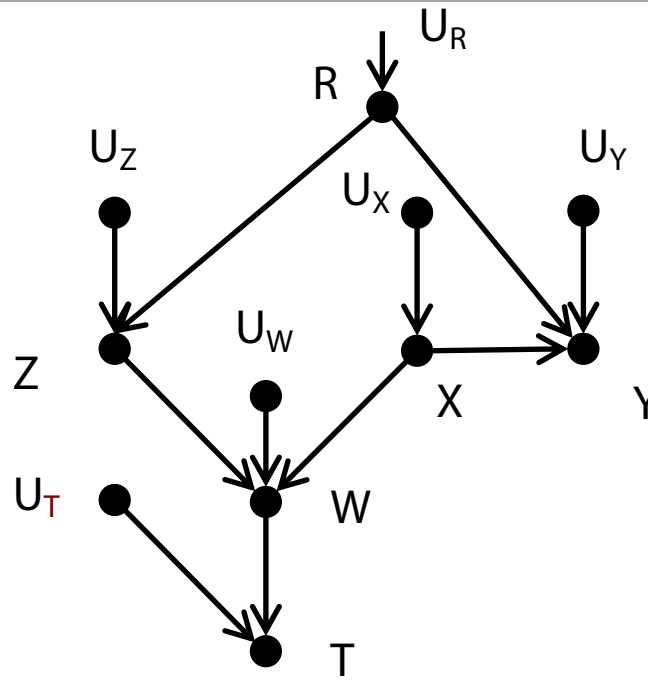
- Relation between **Z** and **Y** conditional on **{R}**?
  - d-separated by **{R}** because
    - First path blocked by fork **R**
    - Second path blocked by collider **W**  $\notin \{R\}$
  - Hence independent conditional on **{R}**

## Example 2 (d-separation)



- Relation between **Z** and **Y** conditional on  $\{R, W\}$ ?
  - Not d-separated by  $\{R, W\}$  because **W** unblocks second path
  - Hence not independent conditional on  $\{R, W\}$

## Example 2 (d-separation)



- Relation between **Z** and **Y** conditional on  $\{R, W, X\}$ ?
  - d-separated by  $\{R, W, X\}$  because
    - Now second path blocked by fork **X**
  - Hence independent conditional on  $\{R, W, X\}$

# Using D-separation

- Verifying/falsifying causal models on observational data
  1.  $G$  = SCM to test for
  2. Calculate independencies  $I_G$  entailed by  $G$  using d-separation
  3. Calculate independencies  $I_D$  from data (by counting and estimating probabilities) and compare with  $I_G$
  4. If  $I_G = I_D$ , SCM is a good solution. Otherwise identify problematic  $I \in I_G$  and change  $G$  locally to fit corresponding  $I' \in I_D$

# Using D-separation

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- This approach is **local**
  - If  $I_G$  not equal  $I_D$ , then can manipulate  $G$  w.r.t. RVs only involved in incompatibility
  - Usually seen as benefit w.r.t. global approaches via likelihood with scores, say
- Approach is qualitative and constraint-based
- Known algorithms:
  - PC (Peter Spirtes & Clark Glymour)
  - IC (Verma & Pearl)

# Equivalent Graphs

- One learns graphs that are (observationally) **equivalent** w.r.t. entailed independence assumptions
- Formalization
  - $v(G)$  = **v-structure of  $G$**  = set of colliders in  $G$  of form  $A \rightarrow B \leftarrow C$  where  $A$  and  $C$  not adjacent
  - $sk(G)$  = **skeleton of  $G$**  = undirected graph resulting from  $G$

## Definition

$G_1$  is **equivalent** to  $G_2$  iff  $v(G_1) = v(G_2)$  and  $sk(G_1) = sk(G_2)$

# Equivalent Graphs

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## **Theorem**

Equivalent graphs entail same set of d-separations

Proof sketch:

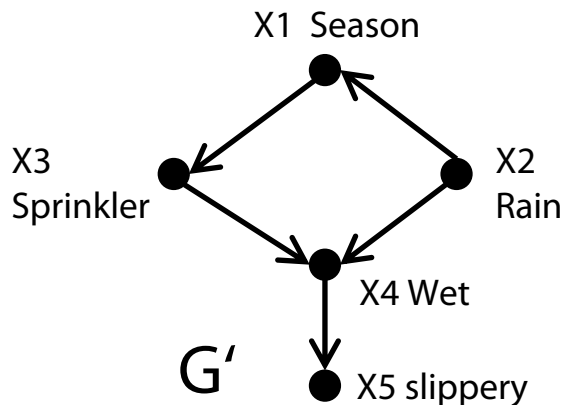
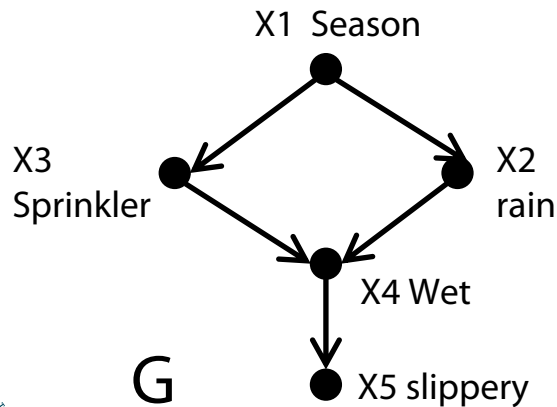
- Forks and chains have similar role w.r.t. independence  
(Hence forgetting about the direction in skeleton does not lead to loss of information)
- Collider has different role (hence need v-structure)

# Equivalent Graphs

- $v(G)$  = v-structure of  $G$  = set of colliders in  $G$  of form  $A \rightarrow B \leftarrow C$  where  $A$  and  $C$  not adjacent
- $sk(G)$  = skeleton of  $G$  = undirected graph resulting from  $G$

## Definition

$G_1$  is equivalent to  $G_2$  iff  $v(G_1) = v(G_2)$  and  $sk(G_1) = sk(G_2)$



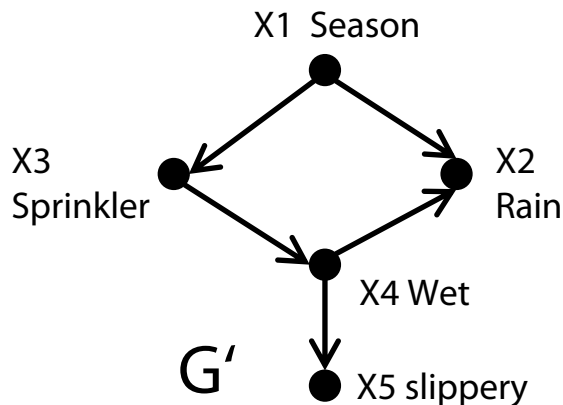
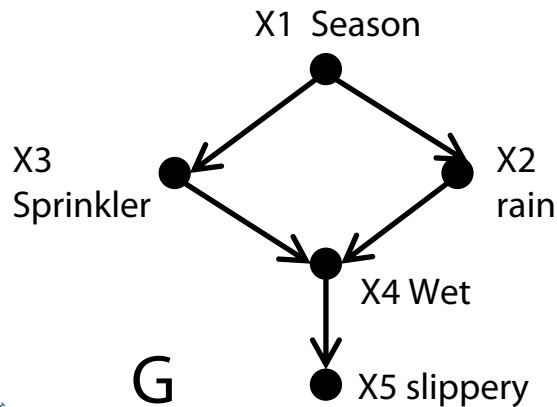
- $v(G) = v(G')$
- $sk(G) = sk(G')$
- Hence equivalent

# Equivalent Graphs

- $v(G)$  = v-structure of  $G$  = set of colliders in  $G$  of form  $A \rightarrow B \leftarrow C$  where  $A$  and  $C$  not adjacent
- $sk(G)$  = skeleton of  $G$  = undirected graph resulting from  $G$

## Definition

$G_1$  is equivalent to  $G_2$  iff  $v(G_1) = v(G_2)$  and  $sk(G_1) = sk(G_2)$



- $v(G) \neq v(G')$
- $sk(G) = sk(G')$
- Hence not equivalent

# IC-Algorithm (Verma & Pearl, 1990)

## Input

P resp.

P-independencies

$(C \perp\!\!\!\perp A \mid B)$

$(C \perp\!\!\!\perp D \mid B)$

$(D \perp\!\!\!\perp A \mid B)$

$(E \perp\!\!\!\perp A \mid B)$

$(E \perp\!\!\!\perp B \mid C, D)$

Algorithm

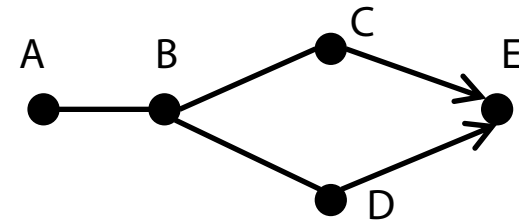


Steps 1-3

## Output

Pattern

(represents compatible class of equivalent DAGs)



## Definition

Pattern = partially directed DAG

= DAG with directed and non-directed edges

Directed edge  $A \rightarrow B$  in pattern: In any of the DAGs the edge is  $A \rightarrow B$

Undirected edge  $A-B$  in pattern: There exists (equivalent) DAGs with  $A \rightarrow B$  in one and  $B \rightarrow A$  in the other

# IC-Algorithm (Informally)

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1. Find all pairs of variables that are dependent of each other (applying standard statistical methods on the database) and eliminate indirect dependencies
2. + 3. Determine directions of dependencies

Note: „Possible“ in step 3 means: if you can find two patterns such that in the first the edge A-B becomes A→B but in the other A←B, then do not orient.

## IC-Algorithm (schema)

1. Add (undirected) edge A-B iff there is no set of RVs  $\mathbf{Z}$  such that  $(A \perp\!\!\!\perp B | \mathbf{Z})_P$ . Otherwise let  $Z_{AB}$  denote some set  $\mathbf{Z}$  with  $(A \perp\!\!\!\perp B | \mathbf{Z})_P$ .
2. If A-B-C and not A-C, then  $A \rightarrow B \leftarrow C$  iff  $B \notin Z_{AC}$
3. Orient as many of the undirected edges as possible, under the following constraints:
  - Orientation should not create a new v-structure and
  - Orientation should not create a directed cycle.

Steps 1 and step 3 leave out details of search

- Hierarchical refinement of step 1 gives PC algorithm (next slide)
- A refinement of step 3 possible with 4 rules (thereafter)

# PC algorithm (Spirtes & Glymour, 1991)

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- Remember Step 1 of IC
  1. Add (undirected) edge  $A-B$  iff there is no set of RVs  $Z$  such that  $(A \perp\!\!\!\perp B | Z)_P$ . Otherwise let  $Z_{AB}$  denote some set  $Z$  with  $(A \perp\!\!\!\perp B | Z)_P$ .
- Have to search all possible sets  $Z$  of RVs for given nodes  $A, B$ 
  - Done systematically by sets of cardinality  $0, 1, 2, 3, \dots$
  - Remove edges from graph as soon as independence found
  - Polynomial time for graphs of finite degree (because can restrict search for  $Z$  to nodes adjacent to  $A, B$ )

## IC-Algorithm (with rule-specified last step)

1. as before
2. as before
3. Orient undirected edges as follows
  - $B - C$  into  $B \rightarrow C$  if there is an arrow  $A \rightarrow B$  s.t.  $A$  and  $C$  are not adjacent;
  - $A - B$  into  $A \rightarrow B$  if there is a chain  $A \rightarrow C \rightarrow B$ ;
  - $A - B$  into  $A \rightarrow B$  if there are two chains  $A - C \rightarrow B$  and  $A - D \rightarrow B$  such that  $C$  and  $D$  are nonadjacent;
  - $A - B$  into  $A \rightarrow B$  if there are two chains  $A - C \rightarrow D$  and  $C \rightarrow D \rightarrow B$  s.t.  $C$  and  $B$  are nonadjacent;

# IC algorithm

---

## Theorem

The 4 rules specified in step 3 of the IC algorithm are necessary (Verma & Pearl, 1992) and sufficient (Meek, 95) for getting a maximally oriented DAG compatible with the input-independencies.

T. Verma and J. Pearl. An algorithm for deciding if a set of observed independencies has a causal explanation. In D. Dubois and M. P. Wellman, editors, UAI '92: Proceedings of the Eighth Annual Conference on Uncertainty in Artificial Intelligence, 1992, pages 323–330. Morgan Kaufmann, **1992**.

Christopher Meek: Causal inference and causal explanation with background knowledge. UAI 1995: 403-410, **1995**.

# Stable Distribution

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- The IC algorithm accepts **stable distributions  $P$  (over set of variables)** as input, i.e., distribution  $P$  s.t. there is DAG  $G$  giving exactly the  $P$ -independencies
- Extension  $IC^*$  works also for **sampled** distributions generated by so-called **latent structures**
  - A latent structure (LS) additionally specifies a (subset) of **observation variables** for a causal structure
  - A LS not determined by independencies
  - For  $IC^*$  please refer to, e.g.,  
**J. Pearl: Causality, CUP, 2001, reprint, p. 52-54.**

# Criticism and further developments

## Definition

The **problem of ignorance** denotes the fact that there are RVs  $A, B$  and sets of RVs  $\mathbf{Z}$  such that it is not known whether  $(A \perp\!\!\!\perp B | \mathbf{Z})_P$  or not  $(A \perp\!\!\!\perp B | \mathbf{Z})_P$

- Problem of ignorance ubiquitous in science practice
- IC faces the problem of ignorance (Leuridan 2009)
- (Leuridan 2009) approaches this with adaptive logic
  - An adaptive logic supposes that all formulas behave normally unless and until proven otherwise

B. Leuridan. Causal discovery and the problem of ignorance: an adaptive logic approach. *Journal of Applied Logic*, 7(2):188–205, 2009.