



UNIVERSITÄT ZU LÜBECK
INSTITUT FÜR INFORMATIONSSYSTEME

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Logic, Logic, and Logic

Lecture 1: Motivation and Overview
7. April 2022

Informationssysteme CS4130
(Summer 2022)

Organizational Stuff

Organization

- ▶ Lectures with self-test wake-up exercises
 - ▶ On site (IFIS 2035), but (old) lectures provided as slides and recordings in beforehand
 - ▶ Time: Thursdays, 12:15–13:45
 - ▶ Start: Thursday, 7 April 2021
- ▶ Exercise labs
 - ▶ on site (IFIS 2035)
 - ▶ Time: Thursdays 14:15–15:45
 - ▶ Start: Thursday, 7 April 2021
 - ▶ Discuss solutions presented by students
- ▶ Lecture and exercise related material in Moodle “Informationssysteme”
- ▶ **Written exam** at the end of the semester
 - ▶ Preliminary dates: 21 July 2022 (Second Chance: 4 October 2022)
 - ▶ Prerequisite for exam
 - ▶ Presentation of a solution for one exercise sheet
 - ▶ One-page-summary of lecture (handout)

Exercise Lab

- ▶ Weekly exercise sheets in Moodle (provided beforehand)
- ▶ Each group of (up to 2 or 3) students gets responsible for one exercise sheet and must present its solution
- ▶ Other students solve the exercise on their own: No solutions to be handed in/no corrections
- ▶ **YOUR TODO:** Sign in for an exercise sheet in **Moodle**

One-page summary

- ▶ Each group of students (=the same as exercise group) is responsible for summarizing one lecture (= the one associated with the exercise)
- ▶ Summary to be handed in within 2 weeks after exercise presentation (possibly revision required) via email to the lecturer
- ▶ meant as preparation for written exams for all students
- ▶ One page in any format you like / you find useful for preparing for the written exam
- ▶ Format may be as in
 - ▶ Theorem of the day (<https://www.theoremoftheday.org/>)
 - ▶ or a Poster format (but such that it is readable when printed in DIN A4)
 - ▶ See e.g. \LaTeX formats at overleaf templates (<https://www.theoremoftheday.org/>)

Sometimes English Becomes Less Important

Prologue

La loi 101 (Charte de la langue française)

Principe du deux pour un □ le texte français doit être écrit en caractères **deux fois plus gros** que ceux de la version en langue étrangère.

Two for one principle □ an english (for clarity) text should be written in characters **twice smaller** than its french counterpart.

Exception □ the english version of the text of the Law itself can be written in characters **five times bigger** than the french original.

Slide example by Bruno Poizat from a conference talk

- ▶ Model Theorist
- ▶ Has a wonderful (unconventional) book on model theory
 - ▶ Was not well received (for some years)
 - ▶ until he translated it into English

Lit: B. Poizat. *A Course in Model Theory*. Universitext. Springer Verlag, 2000.

Colour Coding and formatting for the Slides

- ▶ **Formulae** will be encoded in **this greenish color**
- ▶ Newly introduced **terminology** will be given in this **light blue color** and definitions will be given in **light blue boxes**
- ▶ Important **results (observations, theorems)** will be given in **red boxes**
- ▶ **Emphasizing** some aspects will done in **red**
- ▶ **Examples** will be given with **orange boxes**
- ▶ Bibliographic notes are given in **this darker blue**.

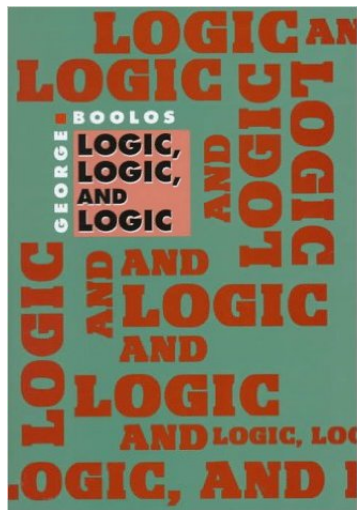
Agenda (overview)

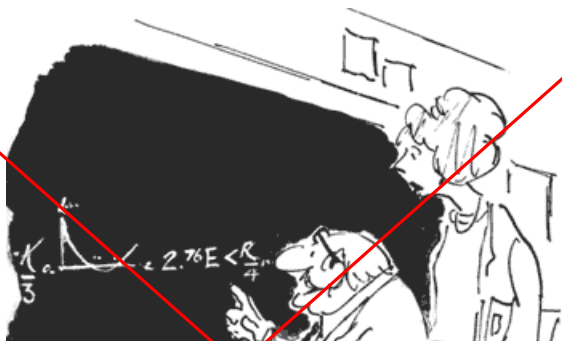
- ▶ Logic, Logic, Logic (2 lectures)
- ▶ Logical Foundations of Database Systems: Finite Model Theory (2 lectures)
- ▶ Data Integration and Data Exchange (3 lectures)
- ▶ Semantic Integration with OBDA: Bridging the DB and Ontology World (2 lectures)
- ▶ Semantic Integration on Ontology Level: Ontology Integration (2 lectures)
- ▶ Database Repairs (1 lecture)
- ▶ Stream Processing (1 lecture)

First-Order Logic

“Logic, Logic, and Logic”

- ▶ Interesting collection of essays
- ▶ Rather “philosophical logic”
- ▶ But we adopt the motto:
Logic everywhere !
- ▶ We are interested not only in logics per se but
- ▶ (Knowledge on) logics useful for computer science





But: "Nothing is more practical than a good theory"



"The beauty of this is that it is only of theoretical importance, and there is no way it can be of any practical use whatsoever."

Logic and Logics

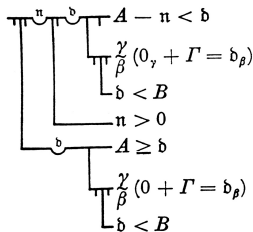
- ▶ Science of logic
 - ▶ investigates mathematical **structures** (static and dynamic)
 - ▶ and formal **languages** to describe them
 - ▶ distinguishing between **syntax**
 - ▶ and **semantics** (truth conditions for sentences)
 - ▶ providing notions of **satisfaction**, **entailment** (from semantics)
 - ▶ and of **provability**, **inference** (**calculus**)

- ▶ A **logic**: A language with syntax, semantics (and possibly calculus)

- ▶ There are many different logics (within computer science)
- ▶ But in any case somehow related to first-order logic

First-Order Logic (FOL)

- ▶ Also called predicate logic (or quantification logic)
- ▶ Aristotelian syllogisms already incorporate restricted FOL
 - ▶ All Philosophers are wise men. All wise men are nice. Hence all Philosophers are nice men.
 - ▶ Restricted to unary predicates
- ▶ Modern FOL started with Frege's "Begriffsschrift"
 - ▶ language constructs based on constants, variables, predicates, functions, boolean connectives, quantifiers
 - ▶ Formal axioms and inference rules
 - ▶ His 2-dimensional representation format aesthetic but not practical



FOL Structures

- ▶ A formalism to investigate (mathematical) **structures**

$$\mathfrak{A} = (A, R_1^{\mathfrak{A}}, \dots, R_n^{\mathfrak{A}}, f_1^{\mathfrak{A}}, \dots, f_m^{\mathfrak{A}}, c_1^{\mathfrak{A}}, \dots, c_l^{\mathfrak{A}})$$

- ▶ (Non-logical) Vocabulary
 - ▶ Relation symbols/predicates R_i with arities
 - ▶ Function symbols f_i (with arities)
 - ▶ Constant symbols c_i
- ▶ Components of the structure
 - ▶ Universe/Domain A
 - ▶ Interpretations/denotations of nonlogical symbols
 - ▶ Relation $R^{\mathfrak{A}} \subseteq A^n$ (for n -ary relation symbol R)
 - ▶ Function $f^{\mathfrak{A}} \in A^n \rightarrow A$ (for n -ary function symbol f)
 - ▶ Individuals $c^{\mathfrak{A}} \in A$ (for constants c)

Example FOL Structures

- ▶ Graphs $\mathfrak{G} = (V, E^{\mathfrak{G}})$
 1. V = nodes of the graph
 2. $E^{\mathfrak{G}} \subseteq V^2$ = edges of the graph

- ▶ Undirected, loopless graphs $\mathfrak{G} = (V, E^{\mathfrak{G}})$
 1. as above
 2. as above
 3. Additionally: edge relation is symmetric and a-reflexive

- ▶ Need an appropriate language to formulate constraints such as in 3.

FOL Syntax

- ▶ Allow variables (x_1, x_2, \dots) and logical constructors
- ▶ Terms
 - ▶ variables and constants are terms
 - ▶ if t_1, \dots, t_n are terms, so is $f(t_1, \dots, t_n)$ (for n -ary function symbol f)
- ▶ Formulae
 - ▶ $t_i = t_j$ and $R(t_1, \dots, t_n)$ (for terms t_i and n -ary relation) R
 - ▶ If ϕ is a formula, so are
 - ▶ $\neg\phi$ (“Not ϕ ”)
 - ▶ $\forall x \phi$ (“For all x it holds that ϕ ”)
 - ▶ $\exists x \phi$ (“There is an x s.t. ϕ ”)
 - ▶ If ϕ, ψ are formula, so are
 - ▶ $(\phi \wedge \psi)$ (“ ϕ and ψ ”)
 - ▶ $(\phi \vee \psi)$ (“ ϕ or ψ ”)
 - ▶ $(\phi \rightarrow \psi)$ (“If ϕ then ψ ”)
 - ▶ $(\phi \leftrightarrow \psi)$ (“ ϕ iff ψ ”)

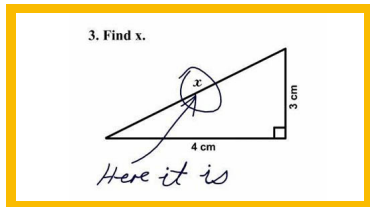
FOL Semantics

- ▶ Interpretation $\mathcal{I} = (\mathfrak{A}, \nu)$
 - ▶ ν assigns to all variables elements from domain A
 - ▶ Needed to deal with open formulae
e.g. $\forall y R(y, x)$ open/free in variable x

- ▶ x -Variant $\mathcal{I}_{[x/d]}$
same as \mathcal{I} but with $d \in A$ assigned to x

- ▶ Interpretation of terms
 - ▶ $\mathcal{I}(c) = c^{\mathfrak{A}}$
 - ▶ $\mathcal{I}(x) = \nu(x)$
 - ▶ $\mathcal{I}(f(t_1, \dots, t_n)) = f^{\mathfrak{A}}(\mathcal{I}(t_1), \dots, \mathcal{I}(t_n))$

Because dealing with variables is non-trivial...



FOL Semantics

- ▶ Satisfaction relation \models
 - ▶ $\mathcal{I} \models t_1 = t_2$ iff $\mathcal{I}(t_1) = \mathcal{I}(t_2)$
 - ▶ $\mathcal{I} \models R(t_1, \dots, t_n)$ iff $(\mathcal{I}(t_1), \dots, \mathcal{I}(t_n)) \in R^{\mathfrak{A}}$

 - ▶ $\mathcal{I} \models \neg\phi$ iff not $\mathcal{I} \models \phi$

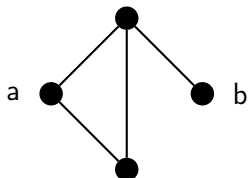
 - ▶ $\mathcal{I} \models (\phi \wedge \psi)$ iff $\mathcal{I} \models \phi$ and $\mathcal{I} \models \psi$
 - ▶ $\mathcal{I} \models (\phi \vee \psi)$ iff $\mathcal{I} \models \phi$ or $\mathcal{I} \models \psi$
 - ▶ $\mathcal{I} \models (\phi \rightarrow \psi)$ iff: If $\mathcal{I} \models \phi$ then $\mathcal{I} \models \psi$
 - ▶ $\mathcal{I} \models (\phi \leftrightarrow \psi)$ iff: $\mathcal{I} \models \phi$ iff $\mathcal{I} \models \psi$

 - ▶ $\mathcal{I} \models \forall x \phi$ iff for all $d \in A$: $\mathcal{I}_{[x/d]} \models \phi$
 - ▶ $\mathcal{I} \models \exists x \phi$ iff there is $d \in A$ s.t. $\mathcal{I}_{[x/d]} \models \phi$

- ▶ Known result: ν can be assumed to be defined only for the free variables in the formula.
- ▶ Terminology: \mathcal{I} satisfies ϕ , \mathcal{I} makes ϕ true, \mathcal{I} is a model for/of ϕ
- ▶ We also write $\mathfrak{A} \models \phi(\vec{x}/\nu)$

Examples

- ▶ Consider loopless, symmetric graphs $\mathfrak{G} = (G, E^{\mathfrak{G}})$



- ▶ $\phi_1 := \exists x \exists y E(x, y)$ $\mathfrak{G} \models \phi_1?$ **Yes!**
- ▶ $\phi_2(x) := \exists y \exists z E(x, y) \wedge E(x, z) \wedge E(y, z)$ $\mathfrak{G} \models \phi_2(x/a)?$
Yes!
- ▶ $\phi_3(x, y) := E(x, y)$ $\mathfrak{G} \models \phi_3(x/a, y/b)?$ **NO!**

Entailment

- ▶ $X \models \phi$ iff all models of X are models of ϕ
 - ▶ We say: X entails ϕ or ϕ follows from X
 - ▶ X : set of sentences
 - ▶ ϕ : sentence

- ▶ Note: entailment definition (per se) not easy implementable
 \implies : Notion of derivability/inference in a calculus (see later lectures)

Algorithmic Problems in First-Order Logic

▶ Model Checking:

- ▶ Input: graph (or generally structure) \mathcal{G} , formula $\phi(x_1, \dots, x_n)$ and assignment $[x_1/a_1, \dots, x_n/a_n]$
- ▶ Output: Is $\mathcal{G} \models \phi(x_1/a_1, \dots, x_n/a_n)$ the case?

▶ Satisfiability Problem

- ▶ Input: sentence ϕ
- ▶ Output: Does there exist a structure \mathcal{G} s.t. $\mathcal{G} \models \phi$?

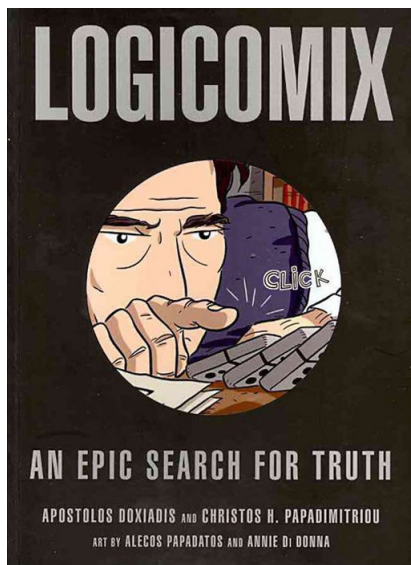
▶ Complexity of problems

- ▶ Model checking problem is decidable and PSPACE complete (in combined complexity)
- ▶ Satisfiability is undecidable

Role of Logic for/in Computer Science

The Burden of Logic in the 19-20th Century

- ▶ Role of logic as a foundation for all of mathematics
- ▶ Literature hint: Logicomix
 - ▶ fantastic graphic novel
 - ▶ Narrator: Philosopher and logician B. Russell
 - ▶ About the illusions, disillusion, and landmarking results at the end of the 19th century



Foundations of Mathematics with Mathematical Logic

- ▶ Attempts to find formal foundation for mathematical logic
- ▶ Hilberts Program (1900-1928)
 - ▶ Mathematics is consistent
 - ▶ Mathematics is (semantically) complete
 - ▶ Mathematics is decidable

Awakening

- ▶ Young Gödel proves (1931-33)
 - ▶ arithmetics not complete
 - ▶ consistency of set theory not provable

- ▶ Church/Turing (1936/37)
 - ▶ First-order logic is not decidable
 - ▶ Valid sentences not recursive
 - ▶ Sentences true in arithmetic not recursively enumerable (semi-decidable)

- ▶ Nonetheless there are the following positive insights
 - ▶ Syntactically completeness for FOL (Gödel, 1930)
 - ▶ ZFC (Zermelo-Fraenkel Set Theory) can be used to formalize all contemporary mathematics

The Unusual Effectiveness of Logic

- ▶ Logic (Research) and Computer Science had fruitful effects onto each other
- ▶ Logic even more w.r.t. CS (than w.r.t. mathematics)
- ▶ “Logic is the calculus of CS”

Lit: M. Y. Vardi. From philosophical to industrial logics. In Proceedings of the 3rd Indian Conference on Logic and Its Applications, ICLA'09, pages 89–115, Berlin, Heidelberg, 2009. Springer-Verlag.

Lit: J. Y. Halpern, R. Harper, N. Immerman, P. G. Kolaitis, M. Y. Vardi, and V. Vianu. On the unusual effectiveness of logic in computer science. *Bull. Symbolic Logic*, 7(2):213–236, 2001.

Why is this the Case?

- ▶ Logic is so general that it allows to
 - ▶ talk precisely about the objects within a computer/computation model
 - ▶ specify and reason about the properties of runs in the model
- ▶ Even more: One can characterize complexity classes with logics (Descriptive Complexity)

So ...

As an upcoming computer scientist (in academia or industry) you should train in formal models, in particular **logics**, because:

- ▶ you want to **apply successfully** for a job
- ▶ But more importantly: you want to **keep** your job

Computer Science Areas Effectuated by Logic Research

- ▶ Database Systems
- ▶ Ontology-Based Information Systems
- ▶ Semantic Integration
- ▶ Computer-Aided Verification (Model Checking)
- ▶ Computational Complexity
- ▶ High-Level Stream Processing
- ▶ Multi-Agent Systems
- ▶ Machine Learning (e.g. probabilistic graph models and logics)
- ▶ Semantic Web
- ▶ Logic Programming
- ▶ Knowledge Representation
- ▶ Semantics of Programms
- ▶ Digital Design ...

This course

Other courses of module "Web and Data Science" (CS4513)

This semester: "Web-Mining-Agenten"

Effects of Computer Science to Logic Research

- ▶ Focus/Intensive research on finite structures
 - ▶ Objects of computation are finite (Finite Model Theory)
 - ▶ But: potentially infinite structures (such as infinite DBs or streams) are useful as well
- ▶ Need for extensions of FOL
 - ▶ Higher-order logics (quantification over sets/relations)
 - ▶ Recursion (Datalog)
- ▶ Feasibility of reasoning services \implies restrictions of FOL
 - ▶ Modal and temporal logics
 - ▶ Description Logics
- ▶ Connections of logic and automata models
 - ▶ Regular expressions, finite automata, sequential logics
 - ▶ Buechi automata
- ▶ Logic engineering
- ▶ Different forms of inference ...

Overview of Course With Examples

Example: Logic in DB Research (Lectures 3-4)

- ▶ Travel DB with direct connection flights
- ▶ Reachability query
- ▶ SQL allows for recursion (CONNECT key word)
- ▶ But is it really necessary?

Table Flight	
Start	End
Hamburg	Berlin
Hamburg	New York
New York	Berlin
...	...

Query Q_{reach} : List all cities reachable from Hamburg!

Intuitively without recursion:

$$\begin{aligned}Q_{reach}(x) &= Flight(Hamburg, x) \vee \\ &\quad \exists x_1 Flight(Hamburg, x_1) \wedge Flight(x_1, x) \vee \\ &\quad \exists x_1, x_2 Flight(Hamburg, x_2) \wedge Flight(x_2, x_1) \wedge Flight(x_1, x) \vee \\ &\quad \dots\end{aligned}$$

Example: Logic In DB Research

- ▶ **Finite Model Theory (FMT)** gives a proof for the impossibility to use FOL for recursive queries
- ▶ FMT models DBs as finite relational FOL structures

Example

- ▶ Flight table becomes structure
 $\mathfrak{A} = (D, \textit{Flight}^{\mathfrak{A}}, \textit{Hamburg}^{\mathfrak{A}}, \textit{Berlin}^{\mathfrak{A}}, \dots)$
- ▶ Domain D : all constants in DB
- ▶ Constants named by themselves, e.g., $\textit{Hamburg}^{\mathfrak{A}} = \textit{Hamburg}$
- ▶ $\textit{Flight}^{\mathfrak{A}} = \{(\textit{Hamburg}, \textit{Berlin}), (\textit{Hamburg}, \textit{NewYork}), \dots\}$

Example: Logic In DB Research

- ▶ Investigate all relevant reasoning problems w.r.t. finite models
 - ▶ Many properties for classical FOL do not hold
 - ▶ Also w.r.t. complexity
 - ⇒ Calls for new techniques
- ▶ In particular: Investigate properties that all FOL queries have.

Theorem

*All FOL formulas are **local**.*
(Holds even for FOL extended with aggregation)

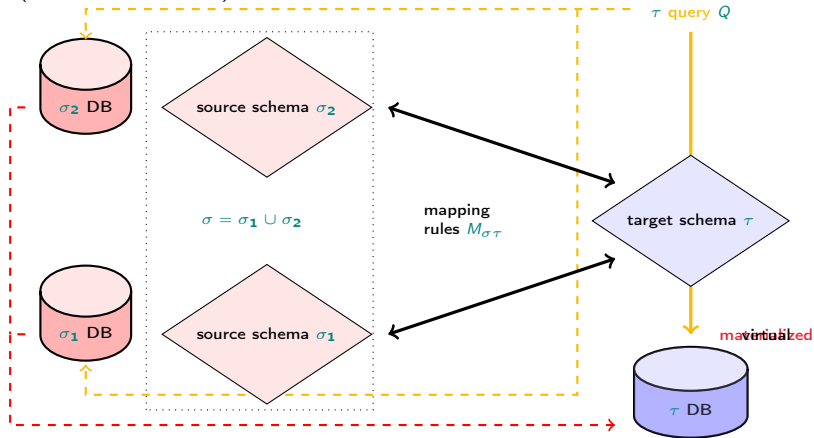
- ▶ Recursive queries are not local!

Data Integration and Data Exchange (lectures 5-7)

2. Mode: Materialization/VA/VA by Extract-Transform-Load (ETL)



(considered in this lecture)



Example: Querying via Ontologies (Lectures 8-9)

- ▶ Ontologies
 - ▶ Formal means to represent and reason over data
 - ▶ Specify constraints/completeness rules
 - ▶ May have many models (*open world assumption*)
 - ▶ May be used for access of heterogeneous data sources

- ▶ Appropriate ontology languages: **Description Logics** (OWL and variants)
 - ▶ Constants, concepts (unary predicates), roles (binary predicates)
 - ▶ Terminological axioms, e.g., *Students* \sqsubseteq *Humans*
 - ▶ Assertions axioms, e.g., *Student(Frege)*
 - ▶ Description logics are **feasible fragments** of FOL

Example

- ▶ No university known for *Goedel*
- ▶ Completeness:
 $Student \sqsubseteq \exists hasUniv.University$
- ▶ Functionality constraint:
(*func hasUniv*)

<i>Student</i>	<i>Univ</i>
<i>Frege</i>	<i>U – Jena</i>
<i>Russell</i>	<i>U – London</i>
<i>Goedel</i>	<i>NULL</i>
...	...

Example: Ontology Integration (Lectures 10-11)

- ▶ There exist many ontologies out there
- ▶ For some applications need to integrate ontologies
- ▶ Problem: Joining ontologies may lead to incoherences/inconsistencies

Example

Ontology A

- ▶ $Article \equiv \exists publ. Journal$
- ▶ $Journal \sqsubseteq \neg Proceedings$
- ▶ $(func\ publ)$

Ontology B

- ▶ $Article \equiv \exists publ. Journal$
 $\sqcup Proceedings$
- ▶ $publish(ab, procXY)$

- ▶ $O_A \cup O_B$ is inconsistent
- ▶ How to repair this?

Belief Revision

- ▶ Belief Revision deals with operators for revising theories under possible inconsistencies
- ▶ Investigates concrete revision operators
- ▶ Principles that these must fulfill (minimality etc.)
- ▶ Representation theorems

- ▶ Recent research how to adapt these for non-classical logics/ontologies

Database repairs (Lecture 12)

- ▶ Databases may become inconsistent (falsify some integrity constraint)
 - ▶ Lack of support for ICs
 - ▶ due to integration ...
- ▶ Database repair
 - ▶ repair (only) virtually
 - ▶ Allow query answering over inconsistent DB
 - ▶ Formalize repair notion (minimality of repair), complexity issues

Streams (Lecture 13)

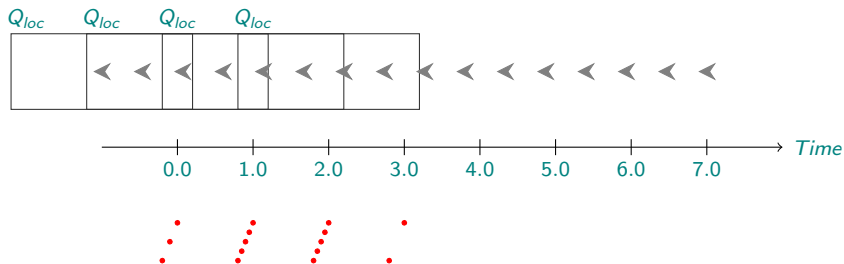
- ▶ “It’s a streaming world” (Ubiquity)
 - ▶ Many data are temporal (sensor, event data)
 - ▶ Big data is mostly temporal data
- ▶ “Streams are forever” (Potential Infinity)
 - ▶ Streams are potentially infinite
 - ▶ One has to tame the infinite
 - ▶ Streams call for *continuous querying (monitoring)*
- ▶ “Order Matters” (Sequentiality)
 - ▶ Stream elements have an arriving order next to temporal order
 - ▶ Re-ordering or special sequencing may be needed

Lit: E. Della Valle. et al. It’s a streaming world! Reasoning upon rapidly changing information. *Intelligent Systems*, IEEE, 24(6):83–89, nov.-dec. 2009.

Lit: J. Endrullis, D. Hendriks, and J. W. Klop. Streams are forever. *Bulletin of the EATCS*, 109:70–106, 2013.

Lit: E. D. Valle et al. Order matters! Harnessing a world of orderings for reasoning over massive data. *Semantic Web*, 4(2):219–231, 2013.

Query With Sliding Window



- ▶ The role of windows
- ▶ Stringology
- ▶ Bounded-memory computing
- ▶ High-level stream processing