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# Finite Model Theory <br> Lecture 3: Games, Locality, 0-1 laws for FOL <br> 4 November, 2015 

Foundations of Ontologies and Databases for Information Systems
CS5130 (Winter 2015)

Recap of Lecture 2: FOL

## FOL as a Representation Language

- FOL provides expressive language with neat semantics to represent assertions relevant for CS
- System descriptions
- Desired requirements
- System behavior description
- Domain constraints
- See Exercise 2.1 and Exercise 2.2


## Solving Algorithmic Problems in FOL

- Definitions for important semantical properties (satisfaction, satisfiability, entailment) do not tell how to compute them
- Proof calculi to the rescue
- Various FOL calculi exist that have desired properties of being correct and complete
- Prominent ones that are "directed" and hence well implementable: Tableaux and Resolution
- Resolution calculi
- Refutation calculus (un-satisfiability tester)
- Data structure: Formula in Clausal Normal Form (see Exercise 2.3)
- Resolution rule:

$$
(A \vee \neg B) \wedge(C \vee B) \vDash_{r e s} A \vee C
$$

## Solving Algorithmic Problems in FOL

- No decidability for validity (unsatisfiability, entailment) but semi-decidability
- Hence we will have to consider different variants of FOL
- Undecidability stays when changing to finite model semantics It becomes even more worse


## Theorem (Trakhtenbrot)

Validity of FOL sentences under finite model semantics is not semi-decidable

- Nonetheless FOL has important role (for CS)
- FOL "open" (has parameters) for restrictions to more feasible fragments: number of variables, predicates, arity of predicates, complex formulae construction, quantifier nesting, quantifier alternation etc.
- FOL (per se) is useful as a query language on DBs: constant time in data complexity ( $\Longrightarrow$ to be discussed today)


## Literature Hints

- Lit: L. Libkin. The finite model theory toolbox of a database theoretician. In PODS '09: Proceedings of the twenty-eighth ACM SIGMOD-SIGACT-SIGART symposium on Principles of database systems, pages 65-76, New York, NY, USA, 2009. ACM.
- Lit: L. Libkin. Elements Of Finite Model Theory (Texts in Theoretical Computer Science. An Eatcs Series). SpringerVerlag, 2004.
- Lit: H. Ebbinghaus and J. Flum. Finite Model Theory. Perspectives in mathematical logic. Springer, 1999.


## Aim

Understand: "Finite Model Theory (FMT) is the backbone of database theory"

## Finite Model Theory

- Fundamental ideas

1. Consider DBs as finite FOL structures
2. Consider FOL as query languages over DBs

- Starting with FOL investigate all relevant (algorithmic) problems with finite structure semantics
- These ideas are make up an approximative but nonetheless very fruitful theoretical approach to studying DB related problems
- Showing expressivity bounds for query languages
- Showing equivalence of DB query languages
- Showing the inherent complexity of DB query languages


## Finite Model Theory

- Fundamental ideas

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## FOL as a Query Language

- FOL query formula $\phi(\vec{x})$ (for $\vec{x}=x_{1} \ldots, x_{n}$ ) over signature $\sigma$
- $\vec{x}=$ distinguished variables, answer variables.


## Definition (Answers of a query on a structure)

$$
\begin{aligned}
\operatorname{ans}(\phi(\vec{x}), \mathfrak{A}) & =\mathfrak{A}^{\phi(\vec{x})} \\
& =\left\{\vec{d}=\left(d_{1}, \ldots, d_{n}\right) \mid d_{i} \in A \text { and } \mathfrak{A} \models \phi(\vec{x} / \vec{d})\right\}
\end{aligned}
$$

- Set of answer can be considered as a structure with n-ary predicate ans
- n -ary query induced by $\phi$ :

$$
Q_{\phi}: \operatorname{STRUCT}(\sigma) \longrightarrow \operatorname{STRUCT}(\text { ans })
$$

## Boolean Queries

- Boolean FOL query formula $=$ FOL formulae without free variables (also called sentences)
- According to definition possible answers are $\{()\}$ (stands for true) and $\emptyset$ (false)
- Boolean queries can be identified with the class of $\sigma$ structures making them true

Answering (Boolean) FOL queries

- Why is FOL so successful in DB theory?
- E.g., is model checking problem $(\mathfrak{A} \models \phi)$ feasible?
- Answer is NO if considering $\mathfrak{A}, \phi$ both as inputs $\Longrightarrow$ Combined complexity


## Theorem (Stockmeyer 74, Vardi 82) <br> Model-checking for FOL (and monadic second-order logic MSO) is PSPACE complete.

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Model-checking for FOL (and monadic second-order logic MSO) is PSPACE complete.

Lit: L. J. Stockmeyer. The complexity of decision problems in automata theory and logic. PhD thesis, MIT, 1974.
Lit: M. Y. Vardi. The complexity of relational query languages (extended abstract). In Proceedings of the Fourteenth Annual ACM Symposium on Theory of Computing, STOC '82, pages 137-146, New York, NY, USA, 1982. ACM.

## Complexity Classes

- Encode algorithmic problem $\Pi$ as a language $\Pi \subseteq \Sigma^{*}$, i.e., sets of words over an alphabet $\Sigma$.
- PTIME $=$ Problems solvable in polynomial time (w.r.t. the input size) by a deterministic Turing machine
- PSPACE $=$ Problems solvable in polynomial space (w.r.t. the input size) by a (deterministic) Turing machine
- We will come across different complexity classes
- Mostly, as computer scientist, you do not refer directly to TMs for getting complexity results
- Instead you (should) train yourself in the art of reducing and learning paradigmatic problems in complexity classes.


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Lit: Complexity Zoo: https://complexityzoo.uwaterloo.ca/Complexity_Zoo
Lit: M. R. Garey and D. S. Johnson. Computers and Intractability; A Guide to the
Theory of NP- Completeness. W. H. Freeman \& Co., New York, NY, USA, 1990.

## Complete Problems

- "Paradigmatic" problems in a complexity class $\mathcal{C}$ called $\mathcal{C}$-complete problems
- $\mathcal{C}$ complete problems (w.r.t. $\mathcal{C}^{\prime}$ reductions) $=$ Most difficult problems in $\mathcal{C}=$ $\left\{\Pi \mid \Pi \in \mathcal{C}\right.$ and all other $\mathcal{C}$ problems are $\mathcal{C}^{\prime}$-reducible to $\left.\Pi\right\}$
- Problem $\Pi \subseteq \Sigma$ is $\mathcal{C}$-reducible to problem $\Pi^{\prime} \subseteq \Sigma^{\prime}$, for short: $\Pi \leq_{C} \Pi^{\prime}$, iff there is a $\mathcal{C}$-computable function such that for all $w \in \Sigma: w \in \Pi$ iff $f(w) \in \Pi^{\prime}$


## Example for PSPACE Complete Problem

- Quantified Boolean Formula (QBF)
- All propositional symbols $p_{i}$ are QBF
- All boolean combinations of QBFs are QBFs
- If $\phi$ is a QBF, then so $\operatorname{are} \forall p \phi$ and $\exists p \phi$.
- Semantics: Structures here are truth value assignments
- Theorem: Satisfiability of QBFs is PSPACE complete


## Example

- $\exists p \exists q p \wedge q$ is satisfiable, because there is assignment $\nu(q)=1$ and $\nu(q)=1$ making $p \wedge q$ true.
- $\exists p p \wedge \neg p$ is not satisfiable


## FOL is in PSPACE

## Complexity estimation for query answering

Time complexity for checking $\mathfrak{A} \models \phi$ is $O\left(n^{k}\right)$, where

- $n=$ size of input structure $\mathfrak{A}$ and
- $k=$ size of input query $\phi$

Note: Size of query $k$ is responsible for exponential blow up

## Reminder (Landau-Notation)

- $f \in O(g)$ means: $f$ has function $g$ as upper bound
- Formally: There are constants $c>0$ and $x_{0}$, s.t. for all $x>x_{0}$ :

$$
|f(x)| \leq c *|g(x)|
$$

## FOL is in PSPACE

## Complexity estimation for query answering

Time complexity for checking $\mathfrak{A} \models \phi$ is $O\left(n^{k}\right)$, where

- $n=$ size of input structure $\mathfrak{A}$ and
- $k=$ size of input query $\phi$
- Note: Size of query $k$ is responsible for exponential blow up
- Naive recursive algorithm showing time complexity $\left(O\left(n^{k}\right)\right)$ and space complexity $(O(k * \log (n)))$
- Atomic formula: Look up in structure
- Boolean cases: apply semantics of Boolean connectors
- $\exists x \phi(x)$ : Check for all $d \in A$ whether $\mathfrak{A} \models \phi(x / d)$
- PSPACE completeness by reducing QBF satisfiability to FOL model checking


## FOL is in $A C^{0}$

- In practical scenarios DB size $n$ much bigger than query size $k$
- Therefore: Consider only DB as input; query fixed $\Longrightarrow$ data complexity
- This helps al lot, as only query size responsible for exponential complexity, indeed:


## Theorem

FOL is in LOGSPACE and even in $A C^{0}$.

- LOGSPACE $=$ Problems solvable in logarithmic space on the read-write tape by a deterministic 2-tape Turing machine
- $A C^{0} \subsetneq L O G S P A C E$.


## The Class $A C^{0}$

- Intuitively $A C^{0}=$ class of problems solvable in constant time on polynomially many process (in parallel)
- Formally $A C^{0}$ defined using computation model based on boolean circuits


Boolean circuit above computes $(\neg p \vee q) \wedge(p \wedge \neg q)$

## The class $A C^{0}$

- Encode problems as $0 / 1$ vector inputs
- Computability by circuits: There is family of circuits (for every possible size of input) computing desired boolean function
- In many cases: uniformity condition: family not arbitrarily constructed by computable


## Definition

$A C^{0}=$ Problems solvable by families of circuits with

- constant depth,
- polynomial size and
- using NOT gates, unlimited-fanin AND gates and OR gates.


## FOL is in $A C^{0}$ data complexity

## Proof idea

- Query modelled as boolean circuit family for every possible instance of given DB schema $\mathcal{R}$ and super-domain Dom
- Every ground atom $R\left(d_{1}, \ldots, d_{n}\right)$ is represented as propositional input symbol
- Gates for every subexpression of query
- Boolean operators in subexpression modelled by corresponding boolean gates
- $\exists(\forall)$ quantifier modelled by unbounded fan-in OR (AND) gate

Lit: S. Abiteboul, R. Hull, and V. Vianu. Foundations of Databases. 1995.

Proving Expressivity Bounds for FOL

## Expressivity of Languages

- We defined above the query $Q_{\phi}$ induced by a formula $\phi$ (syntax-> semantics direction)
- For expressivity considerations one goes the other way round (semantics -> syntax):
- Given a query

$$
Q: \operatorname{STRUC}(\sigma) \longrightarrow \operatorname{STRUC}(\text { ans })
$$

test whether there is formula $\phi$ in the given logic s.t. $Q=Q_{\phi}$

- In this case one says that $Q$ is definable in the logic (for the given set of structures STRUC $(\sigma))$
- For Boolean queries definability amounts to: Given a class $X \subseteq \operatorname{STRUC}(\sigma)$ of structures over a signature $\sigma$ there is a sentence $\phi$ (over the given logic) s.t. $\operatorname{Mod}(\phi)=X$


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## Need for New Proof Techniques

- Main classical techniques used for classical FOL do not work
- Because corresponding theorems do not hold for FMT
- Reminder: Main properties of FOL
- Compactness (Comp)
- Löwenheim-Skolem (Lösko)
- These properties characterize FOL for arbitrary structures: Lindström theorems


## Finite Compactness Pendant?

## Fin-Comp

If every finite subset of $\Phi$ has a finite model, then $\Phi$ has a finite model.

- The finite version of compactness (Fin-Comp) does not hold for FOL.
- Falsifier
- $\lambda_{n}:=\exists x_{1}, \ldots, x_{n} \bigwedge_{i \neq j} \neg\left(x_{i}=x_{j}\right)$
(says: "There are at least $n$ elements")
- $\left\{\lambda_{n} \mid n \in \mathbb{N}\right\}$ has not finite model though every subset has (Compare Exercise 2.2.3)


## What's the right "proof technique'?

Cartoon of Sidney Harris: you want proof

We Prefer to Proof/Argue ... without Being a Poser ...

## Pinguin Video

URL: https://www.youtube.com/watch?v=7iDn5d9q9Y8

## Convention for the Following

Assume all structures are relational, i.e., there are no function symbols other than constants-unless stated otherwise

## Games

## Games as Essence of Being a Human

"Der Mensch spielt nur, wo er in voller Bedeutung des Wortes Mensch ist, und er ist nur da ganz Mensch, wo er spielt"
(F. Schiller, Briefe über die ästhetische Erziehung des Menschen (1795))

## Games as a CS Tool

- In logic Fraïssé games are an important proof tool
- Different variations (w.r.t. rules, winning strategies)
- We will consider a basic game type and show how to use it.
- But: games have high "cognitive complexity" even for non-trivial problems
- Therefore: Use games for simple but generic problems and reduce others to these


## Ehrenfeucht-Fraïssé Games

- $G_{n}(\mathfrak{A}, \mathfrak{B})$
n-round game played for structures on same signature
- Input: structures $\mathfrak{A}, \mathfrak{B}$
- Two players: spoiler and duplicator
- Finite number of rounds $n$
- Output: a function relating elements from $\mathfrak{A}, \mathfrak{B}$
- Spoiler's aim: show $\mathfrak{A}, \mathfrak{B}$ are "different"
- Duplicator's aim: show $\mathfrak{A}, \mathfrak{B}$ are "same"


## Rules of the Game

- In turn, spoiler choose structure and element $i$ in it and
- duplicator chooses other structure and element in it
- After $n$ rounds: $n$ elements $a_{1}, \ldots, a_{n}$ from $\mathfrak{A}$ and $n$ elements $b_{1}, \ldots, b_{n}$ from $\mathfrak{B}$ are chosen.

Winning condition
Duplicator wins iff
$\left(a_{1}, \ldots, a_{n}\right)$ plays in $\mathfrak{A}$ the same role as $\left(b_{1}, \ldots, b_{n}\right)$ in $\mathfrak{B}$

## Partial Isomorphism

Formalize sameness of tuples' roles by notion of partial isomorphism

## Definition (Partial Isomorphism)

For structures $\mathfrak{A}, \mathfrak{B}$ over signature $\sigma$, let $f: A \longrightarrow B$ a function with domain $\operatorname{dom}(f) . f$ is called a partial isomorphism iff

- $f$ is injective
- For every constant $c: c^{\mathfrak{A}} \in \operatorname{dom}(p)$ and $f\left(c^{\mathfrak{A}}\right)=c^{\mathfrak{B}}$
- For all relation symbols $R$ (including identity) and

$$
\begin{aligned}
& a_{1}, \ldots, a_{n} \in \operatorname{dom}(f) \\
& R^{\mathfrak{A}}\left(a_{1}, \ldots, a_{n}\right) \text { iff } R^{\mathfrak{B}}\left(f\left(a_{1}\right), \ldots, f\left(a_{n}\right)\right)
\end{aligned}
$$

If $f$ is total and bijective, then $f$ is called an isomorphism, and $\mathfrak{A}, \mathfrak{B}$ are said to be isomorphic, for short $\mathfrak{A} \simeq \mathfrak{B}$

## Winning Condition Formalized

- After $n$ rounds: $n$ elements $a_{1}, \ldots, a_{n}$ from $\mathfrak{A}$ and $n$ elements $b_{1}, \ldots, b_{n}$ from $\mathfrak{B}$ are chosen.
- Winning condition

Duplicator wins iff
$f: a_{i} \mapsto b_{i}$ is a partial isomorphism of $\mathfrak{A}$ and $\mathfrak{B}$.

- Game equivalence $\mathfrak{A} \sim_{G_{n}} \mathfrak{B}$ iff: Duplicator has a winning strategy in $G_{n}(\mathfrak{A}, \mathfrak{B})$ ( $\mathfrak{A}$ and $\mathfrak{B}$ are the same w.r.t. $n$-round games)


## Quantifier Rank

- How do we use games for proving in-expressivity?
- We need two more technical notions
- to capture nesting depth of quantifiers
- to capture property that two structures model the same sentences (up to some syntactical complexity)


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## Definition (Quantifier Rank)

The quantifier rank of a formulae $\phi$, for short $\operatorname{qr}(\phi)$, is defined recursively as follows:

- $\operatorname{qr}(\phi)=0$ for atoms $\phi$
- $\operatorname{qr}(\phi \vee \psi)=\operatorname{qr}(\phi \wedge \psi)=\operatorname{qr}(\phi \rightarrow \psi)=\max \{\operatorname{qr}(\phi), \operatorname{qr}(\psi)\}$
- $\operatorname{qr}(\neg \phi)=\operatorname{qr}(\phi)$
- $\operatorname{qr}(\exists x \phi)=\operatorname{qr}(\forall x \phi)=\operatorname{qr}(\phi)+1$


## Quantifier Rank

- How do we use games for proving in-expressivity?
- We need two more technical notions
- to capture nesting depth of quantifiers
- to capture property that two structures model the same sentences (up to some syntactical complexity)


## Definition (Equivalence Up to Rank $n$ )

$\mathfrak{A} \equiv_{n} \mathfrak{B}$ iff $\mathfrak{A}$ and $\mathfrak{B}$ agree on all FOL sentences of quantifier rank up to $n$.

## How to Use Games?

## Theorem

$\mathfrak{A} \sim_{G_{n}} \mathfrak{B}$ iff $\mathfrak{A} \equiv{ }_{n} \mathfrak{B}$

This gives a non-FOL-expressibility tool

- Aim: Show $Q$ not expressible in FOL
- Construct families of structure $\mathfrak{A}_{n}, \mathfrak{B}_{n}$ s.t.

1. All $\mathfrak{A}_{n}$ satisfy $Q$
2. No $\mathfrak{B}_{n}$ satisfies $Q$
3. $\mathfrak{A}_{n} \sim_{G_{n}} \mathfrak{B}_{n}$

- Assume $Q$ expressible as FOL formula $\phi$ of quantifier rank $n$. Then $\mathfrak{A}_{n}=\phi$ and $\mathfrak{B}_{n} \models \neg \phi$, but $\mathfrak{A}_{n} \sim_{G_{n}} \mathfrak{B}_{n}$


## Example: Inexpressibility of EVEN

- $\operatorname{EVEN}(\sigma)$ : structures over signature $\sigma$ with domain of even cardinality
- The signature is relevant for the proofs
- Simpel case: $\sigma=\emptyset \quad \Longrightarrow \quad$ structures are sets


## Proposition


Proof

- Choose $\mathfrak{A}_{n}$ as $2 n$-element set, $\mathfrak{B}_{n}$ as $2 n+1$-element set.
- $\mathfrak{A}_{n} \in \operatorname{EVEN}(\phi)$ and $\mathfrak{B}_{n} \notin \operatorname{EVEN}(\phi)$
- $\mathfrak{A}_{n} \sim_{G_{n}} \mathfrak{B}_{n}$ : Duplicator plays already played element in the other set iff spoiler does


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## Proposition

$\operatorname{EVEN}(\emptyset)$ is not expressible in FOL

## Proof

- Choose $\mathfrak{A}_{n}$ as $2 n$-element set, $\mathfrak{B}_{n}$ as $2 n+1$-element set.
- $\mathfrak{A}_{n} \in \operatorname{EVEN}(\emptyset)$ and $\mathfrak{B}_{n} \notin \operatorname{EVEN}(\emptyset)$
- $\mathfrak{A}_{n} \sim_{G_{n}} \mathfrak{B}_{n}$ : Duplicator plays already played element in the other set iff spoiler does


## Inexpressibility of $\operatorname{EVEN}(\sigma)$ with Games

- What about $\operatorname{EVEN}(\sigma)$ for non-empty $\sigma$ ?
- Consider: $\sigma=\{<\}$ and class of structures $=$ linear orders
- $L_{n}$ : n-element total ordering on some set


## Theorem

For every $m, k \geq 2^{n}: L_{m} \sim_{G} L_{k}$.

- In particular EVEN $(<)$ not expressible over linear orders: take

$$
\mathfrak{A}_{n}=L_{2^{n}}, \mathfrak{B}_{n}=L_{2^{n+1}}
$$

## Proving Inexpressivity: Reduction Tricks (not Tools)

- Showing FOL inexpressibility of
- graph connectivity CONN
- acyclicity ACYCL
- transitive closure TC
- by reduction of EVEN $(<)$


## Reduce $\operatorname{EVEN}(<)$ to Graph Connectivity

linear order is odd

linear order is even
iff graph connected

graph is disconnected

- Construction of graph from linear order expressible as an FOL query $Q_{\text {red }}:$ LinOrd $\longrightarrow$ GRAPH

Graphics from [Libkin 09]

## Reduce $\operatorname{EVEN}(<)$ to Graph Connectivity



- Construction of graph from linear order expressible as an FOL query $Q_{\text {red }}:$ LinOrd $\longrightarrow$ GRAPH

Graphics from [Libkin 09]

## ACYCL and TC are not FOL expressible

- ACYCL: Reduction EVEN $\Rightarrow$ ACYCL as above but with one back edge from last node to first node
- Reduction for TC: CONN $\Rightarrow$ TC
- Add edge $E(x, y)$ for every edge $E(y, x)$
- Compute TC on resulting graph
- Test whether graph is complete


## Locality

## Proving Inexpressibility by Locality

- FOL has a fundamental property: locality
- Consider a binary query $Q: \operatorname{STRUCT}(\sigma) \longrightarrow \operatorname{STRUC(ans)}$
- Need a formula $\phi_{Q}$ in two open variables $x, y$
- The way how to describe constraints between $x$ and $y$ is restricted by the number of atoms and elements occurring in $\phi_{Q}$.
- Different (comparable) locality notions
- Bounded number of degrees property (BNDP)
- Gaifman locality
- Hanf locality


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## BNDP

- in( $\mathfrak{G})=$ set of in-degrees of nodes in $\mathfrak{G}$
- $\operatorname{out}(\mathfrak{G})=$ set of out-degrees of nodes in $\mathfrak{G}$
- $\operatorname{degs}(\mathfrak{G})=\operatorname{in}(\mathfrak{G}) \cup \operatorname{out}(\mathfrak{G})$


## Definition

$Q$ has BNDP iff there is $f_{Q}: \mathbb{N} \longrightarrow \mathbb{N}$ s.t. for all graphs $\mathfrak{G}$ :
If there is $k \in \mathbb{N}$ s.t. $\max (\operatorname{degs}(\mathfrak{G})) \leq k$, then $|\operatorname{degs}(Q(\mathfrak{G}))| \leq f_{Q}(k)$.

- Intuitively: $Q$ disallowed to arbitrarily increase degrees of nodes


## Theorem

Every FOL query has the BNDP.

## Example: TC on Successor Relation Graph

- $\mathfrak{G}=\left(\left\{a_{0}, \ldots, a_{n}\right\},\left\{E\left(a_{0}, a_{1}\right), \ldots, E\left(a_{n-1}, a_{n}\right)\right\}\right)$
- in( $(\mathfrak{G})=\operatorname{out}(\mathfrak{G})=\{0,1\}$
- $\operatorname{in}(T C(\mathfrak{G}))=\operatorname{out}(T C(\mathfrak{G}))=\{0, \ldots, n-1\}$
$\mathfrak{G}$



## Gaifman locality

Gaifman locality defined here on graphs $\mathfrak{G}=(A, E)$
(can be generalized to arbitrary structures)

## Gaifman Locality Intuitively

An m-ary query $Q$ is Gaifman local iff there is a threshold (radius) $r$ such that for all graphs:
$Q$ cannot distinguish between tuples if their $r$-neighbourhoods in the graph are the same.

## Theorem

Every FOL-definable query is Gaifman-local.

## Gaifman locality

- $\bar{a} \in A^{n}$
(vector of elements)
- $B_{r}^{\mathfrak{G}}(\bar{a})=\{b \in A \mid d(\bar{a}, b) \leq r\} \quad$ (radius $r$ ball around $\bar{a}$ ) $d(\bar{a}, b))=$ minimal path distance from $\left\{a_{1}, \ldots a_{n}\right\}$ to $b$
- $N_{r}^{\mathfrak{G}}(\bar{a})$ ( $\mathbf{r}$-neighbourhood of $\bar{a}$ ) subgraph induced by $B_{r}^{\mathfrak{G}}(\bar{a})$ in the structure $(A, E, \bar{a})$


## Definition

An $m$-ary query $Q$ (with $m>0$ ) is Gaifman-local iff:
There exists a radius $r$ s.t. for all $\mathfrak{G}$ : If $N_{r}^{\mathfrak{G}}(\bar{a}) \simeq N_{r}^{\mathfrak{G}}(\bar{b})$, then $\bar{a} \in Q(\mathfrak{G})$ exactly when $\bar{b} \in Q(\mathfrak{G})$.

## Example: TC is not Gaifman local



## Proof

- Suppose TC is FOL definable with query Q
- Then $Q$ is Gaifman local with some radius $r$
- $N_{r}^{\mathfrak{G}}((a, b)) \simeq N_{r}^{\mathfrak{G}}((b, a))$
because both subgaphs are disjoint unions of two $2 r$-chains
- But $(a, b) \in T C(\mathfrak{G})$ and $(b, a) \notin T C(\mathfrak{G})$,

Graphics from [Libkin 09]

## Hanf locality

- $\mathfrak{G}=(A, E), \mathfrak{G}^{\prime}=\left(A^{\prime}, E^{\prime}\right)$
- $\mathfrak{G} \rightleftarrows_{r} \mathfrak{G}^{\prime}$ iff there exists bijection $f: A \longrightarrow A^{\prime}$ s.t. for all $a \in A$ : $N_{r}^{\mathfrak{G}}(a) \simeq N_{r}^{\mathfrak{B}^{\prime}}(f(a))$
- Intuitively: $\mathfrak{G}, \mathfrak{G}^{\prime}$ are pointwise similar w.r.t. to $r$-neighbourhoods


## Definition

A Boolean query $Q$ is Hanf-local iff a radius $r$ exists s.t. for any graphs $\mathfrak{G}, \mathfrak{G}^{\prime}$ with $\mathfrak{G} \rightleftarrows_{r} \mathfrak{G}^{\prime}$ one has $Q(\mathfrak{G})=Q\left(s G^{\prime}\right)$.

## Theorem

Every FOL definable Boolean query is Hanf-local.

## Example: CONN is not Hanf-local



## Proof

- For contradiction assume CONN is Hanf-local with parameter $r$
- Choose $m>2 r+1$; $f$ an arbitrary bijection of $G$ and $G^{\prime}$
- $r$-neighbourhood of any $a$ the same: $2 r$-chain with $a$ in the middle
- Hence $G \not \rightleftarrows_{r} G^{\prime}$, but: $G^{\prime}$ is connected and $G$ is not.

Graphics from [Libkin 09]

## Comparison of Locality Notions

Theorem
Hanf local $\vDash$ Gaifmann local $\vDash B N D P$

## 0-1 law

## 0-1 law

An inexpressibility tool based on a probabilistic property of FOL queries

## 0-1-law informally

Either almost all finite structures fulfill the property or almost all do not

## Example

- Boolean query $Q_{1}=\forall x, y E(x, y)$ on graphs Almost all graphs do not satisfy $Q_{1}$ (only the complete ones)
- Boolean query $Q_{2}=\forall x \forall y \exists z E(z, x) \wedge \neg E(z, y)$ Almost all graphs satisfy $Q_{2}$


## Formal definition 0-1 laws

- Here it is important that signature $\sigma$ is relational!!
- $\operatorname{STRUC}(\sigma, n)$ : structures with domain $[n]:=\{0,1, \ldots, n-1\}$ over $\sigma$.
- For a Boolean query $Q$ let

$$
\mu_{n}=\frac{\mid\{\mathfrak{A} \in \operatorname{STRUC}(\sigma, n) \mid Q(\mathfrak{A})=\text { true }\} \mid}{|\operatorname{STRUC}(\sigma, n)|}
$$

- $\mu_{n}(Q)$ is the probability that a randomly chosen structure on [ $n$ ] satisfies $Q$
- $\mu(Q)=\lim _{n \rightarrow \infty} \mu_{n}(Q)$


## Definition

A logic has 0-1-law if for every Boolean query $Q$ expressible in it either $\mu(Q)=0$ or $\mu(Q)=1$.

## Inexpressibility with 0-1 laws

Theorem
FOL has the 0-1- law.

- Helpful for proving inexpressibility of counting properties


## Example (EVEN is not expressible in FOL)

$\mu(E V E N)$ not defined because $\mu_{n}(E V E N)$ alternates between 0 and 1.

## Exercise 3 (15 Points)

Hand in your exercise as one pdf File in Moodle by November 10, 23:55h

## Exercise 3.1 (4 Points)

Give at least two aspects of real DBs for which the approach of identifying DBs with finite FOL structures is not sufficient or adequate.

## Exercise 3.2 (4 Points)

Argue why the usual restriction in FMT to consider only relational structures (i.e., no functions symbols allowed) is not problematic. That is, how can formulas with function symbols be represented by formulas containing only relation symbols (in particular the identity relation.)

## Exercise 3.3 (4 Points)

Formalize the reduction query $Q_{\text {red }}:$ LinOrd $\rightarrow$ GRAPH from linear orders to graphs by describing the a query formula inducing $Q_{r e d}$.

## Bonus: Exercise 3.4 (3 Points)

Show using the 0-1 law that the property $D_{k}=$ "structures whose domain is divisible by $k$ ", for $k \in \mathbb{N} \backslash 0$, is not FOL expressible.

