
Web-Mining Agents

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Structural Causal Models

slides prepared by Özgür Özçep

Part I: Basic Notions
(SCMs, d-separation)



Literature

- J. Pearl, M. Glymour, N. P. Jewell: Causal inference in statistics – A primer, Wiley, 2016.

(Main Reference)

- J. Pearl: Causality, CUP, 2000.

(The book on causality from the perspective of probabilistic graphical models)

- J. Pearl, D. Mackenzie: The book of why, Basic Books, 2018

(Popular science level, but definitely worth a read)

Color Conventions for part on SCMs

- Formulae will be encoded in this greenish color
- Newly introduced terminology and definitions will be given in blue
- Important results (observations, theorems) as well as emphasizing some aspects will be given in red
- Examples will be given with standard orange
- Comments and notes are given with

post-it-yellow background

Motivation

- Usual warning:
„Correlation is not causation“
- But sometimes (if not very often) one needs causation to understand statistical data

A remarkable correlation? A simple causality!



(Mentioned in a feature called the „Mops des Monats“ in the book radio show „Lesart“ on Deutschlandfunk Kultur)

Simpson's Paradox (Example)

- Record recovery rates of 700 patients given access to a drug

	Recovery rate with drug	Recovery rate without drug
Men	81/87 (93%)	234/270 (87%)
Women	192/263 (73%)	55/80 (69%)
Combined	273/350 (78%)	289/350 (83%)

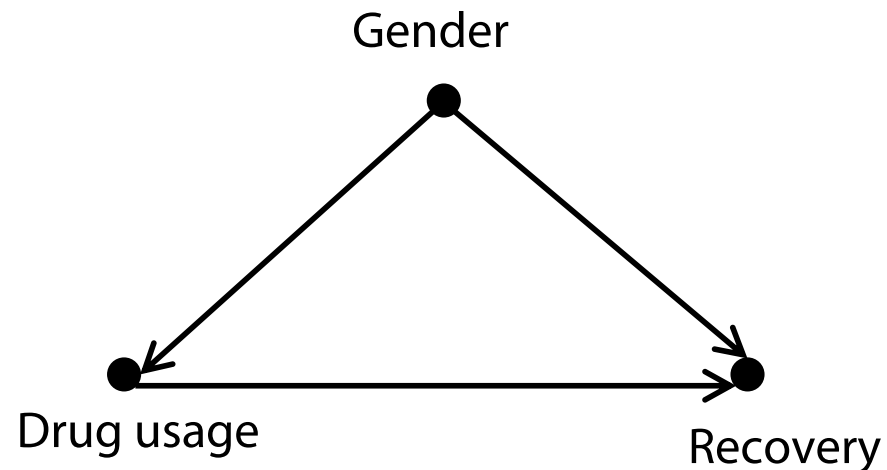
- Paradox:
 - For men, taking drugs has benefit
 - For women, taking drugs has benefit, too.
 - But: for all persons taking drugs has no benefit

Resolving the Paradox (Informally)

- We have to **understand the causal mechanisms** that lead to the data in order to resolve the paradox
- In **drug example**
 - Why has taking drug less benefit for women?
Answer: Estrogen has negative effect on recovery
 - Data: Women more likely to take drug than men
 - Choosing randomly any person taking drugs will rather give a woman – and for these recovery is less beneficial
- In this case: Have to consider segregated data
(not aggregated data)

Resolving the Paradox Formally (Look ahead)

- We have to **understand the causal mechanisms** that lead to the data in order to resolve the paradox



- Drug usage and recovery have common cause
- Gender is a confounder

Simpson's Paradox (Again)

- Record recovery rates of 700 patients given access to a drug w.r.t. blood pressure (BP) segregation

	Recovery rate without drug	Recovery rate with drug
Low BP	81/87 (93%)	234/270 (87%)
High BP	192/263 (73%)	55/80 (69%)
Combined	273/350 (78%)	289/350 (83%)

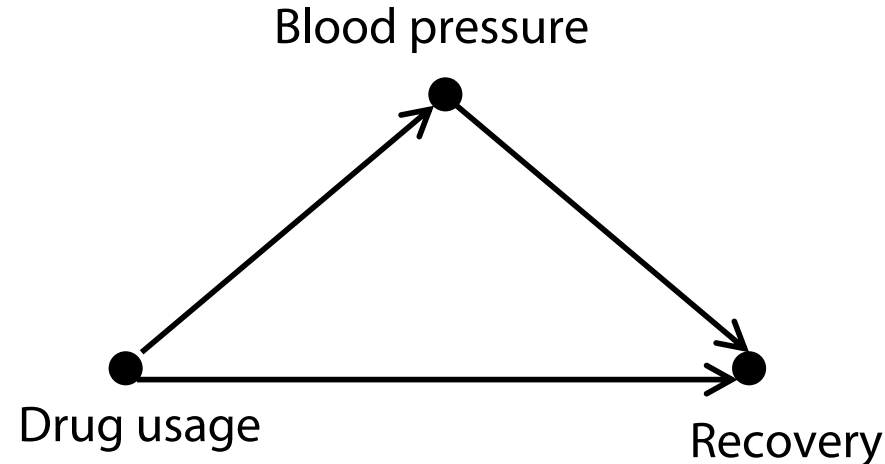
- BP recorded at end of experiment
- This time segregated data recommend **not** using drug whereas aggregated data does

Resolving the Paradox (Informally)

- We have to **understand the causal mechanisms** that lead to the data in order to resolve the paradox
- In **this example**
 - Drug effect is: lowering blood pressure (but may have toxic effects)
 - Hence: In aggregated population drug usage recommended
 - In segregated data one sees only toxic effects

Resolving the Paradox Formally (Lookahead)

- We have to **understand the causal mechanisms** that lead to the data in order to resolve the paradox (look ahead)



Ingredients of a Statistical Theory of Causality

- Working definition of causation
- Method for creating causal models
- Method for linking causal models with features of data
- Method for reasoning over model and data

Working Definition

A (random) variable X is a **cause** of a (random) variable Y if Y - in any way - relies on X for its value

Structural Causal Model: Definition

Definition

A structural causal model (SCM) consists of

- A set U of exogenous variables
- A set V of endogenous variables
- A set of functions f assigning each variable in V a value based on values of other variables from $V \cup U$

- Only **endogenous** variables are those that are descendants of other variables
- **Exogenous** variables are roots of model.
- Value instantiations of exogenous variables completely determine values of all variables in SCM

Causality in SCMs

Definition

1. X is a **direct cause** of Y iff $Y = f(\dots, X, \dots)$ for some f .
2. X is a **cause** of Y iff X is a direct cause of Y or there is Z s.t. X is a direct cause of Z and Z is a cause of Y .

Graphical Causal Model

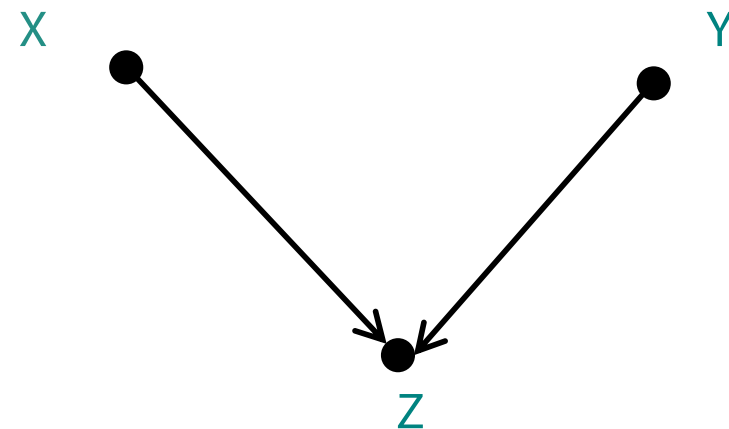
- Graphical causal model associated with SCM
 - Nodes = variables
 - Edges = from X to Y if $Y = f(\dots, X, \dots)$

- Example SCM

- $U = \{X, Y\}$
- $V = \{Z\}$
- $F = \{f_Z\}$
- $f_Z: Z = 2X + 3Y$

(Z = salary, X = years of experience,
 Y = years of profession)

- Associated graph



Graphical Models

- Graphical models capture only partially SCMs
- But very intuitive and still allow for conserving much of causal information of SCM
- **Convention** for the next lectures: Consider only Directed Acyclic Graphs (DAGs)

SCMs and Probabilities

- Consider SCMs where all variables are random variables (RVs)
- Full specification of functions f not always possible
- Instead: Use conditional probabilities as in BNs
 - $f_X(\dots Y \dots)$ becomes $P(X | \dots Y \dots)$
 - Technically: Non-measurable RV U models (probabilistic) indeterminism:

$$P(X | \dots Y \dots) = f_X(\dots Y \dots, U)$$

U not mentioned here

SCMs and Probabilities

- Product rule as in Bayesian networks (BNs) used for full specification of joint distribution of all RVs X_1, \dots, X_n

$$P(X_1 = x_1, \dots, X_n = x_n) = \prod_{1 \leq i \leq n} P(x_i \mid \text{parentsof}(x_i))$$

- Can make same considerations on (probabilistic) (in)dependence of RVs.
- Will be done in the following systematically

Bayesian Networks vs. SCMs

- BNs model statistical dependencies
 - Directed, but not necessarily cause-relation
 - Inherently statistical
 - Default application: discrete variables
- SCMs model causal relations
 - SCMs with random variables (RVs) induce BNs
 - Assumption: There is hidden causal (deterministic) structure behind statistical data
 - More expressive than BNs: Every BN can be modeled by SCMs but not vice versa
 - Default application: continuous variables

Reminder: Conditional Independence

- Event A independent of event B iff $P(A | B) = P(A)$
- RV X is independent of RV Y iff
 $P(X | Y) = P(X)$ iff
for every x -value of X and for every y -value Y
event $X = x$ is independent of event $Y = y$
Notation: $(X \perp\!\!\!\perp Y)_p$ or even shorter: $(X \perp\!\!\!\perp Y)$
- X is conditionally independent of Y given Z iff
 $P(X | Y, Z) = P(X | Z)$
Notation: $(X \perp\!\!\!\perp Y | Z)_p$ or even shorter: $(X \perp\!\!\!\perp Y | Z)$

Compatible distributions

Definition

Given a DAG G on RVs $X = X_1, \dots, X_n$, and a probability distribution P over X we say that P is **compatible with G** iff it allows a factorization of the form

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i \mid \text{Parents}(X_i))$$

Independence in SCM graphs

- Almost all interesting independences of RVs in an SCM can be identified in its associated graph

- Relevant graph theoretical notion: **d-separation**

Property

X is independent of Y conditioned on Z for all distributions compatible with G

iff

X is d-separated from Y by Z in G

- D-separation in turn rests on 3 basic graph patterns
 - Chains
 - Forks

Independence in SCM graphs

Property

X is independent of Y conditioned on Z for all distributions compatible with G

iff

X is d-separated from Y by Z in G

Note the scope of the all-quantifier.

Markov condition (\leftarrow direction):

If X is d-separated from Y by Z

then X is independent of Y conditioned on Z for all probability distributions compatible with G

Independence in SCM graphs

Property

X is independent of Y conditioned on Z for all distributions compatible with G

iff

X is d-separated from Y by Z in G

Faithfulness (-> direction):

If X is **not** d-separated from Y by Z

then X is **not** independent of Y conditioned on Z
for **some** probability distribution compatible with G

- Note: We do not have: "For **all** distributions"; but usually the "**some**" is stronger: "**for many**"

Chains

Example (SCM 1)

(X = school funding of high school , Y = its average SAT score, Z = average college acceptance)

– $V = \{X, Y, Z\}$

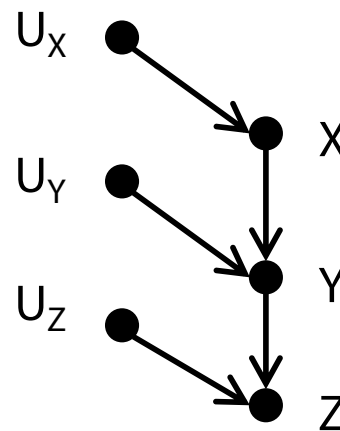
$U = \{U_X, U_Y, U_Z\}$

$F = \{f_X, f_Y, f_Z\}$

– $f_X: X = U_X$

$f_Y: Y = x/3 + U_Y$

$f_Z: Z = y/16 + U_Z$



Chains

Example (SCM 2)

(X = switch, Y = circuit, Z = light bulb)

- $V = \{X, Y, Z\}$

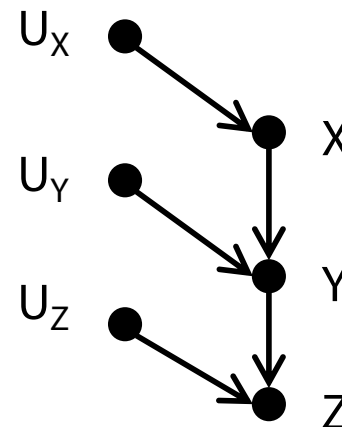
$U = \{U_X, U_Y, U_Z\}$

$F = \{f_X, f_Y, f_Z\}$

- $f_X: X = U_X$

- $f_Y: Y = \begin{cases} \text{closed} & \text{if } (X = \text{up} \ \& \ U_Y = 0) \text{ or } (X = \text{down} \ \& \ U_Y = 1) \\ \text{open} & \text{otherwise} \end{cases}$

- $f_Z: Z = \begin{cases} \text{on} & \text{if } (Y = \text{closed} \ \& \ U_Z = 0) \text{ or } (Y = \text{open} \ \& \ U_Z = 1) \\ \text{off} & \text{otherwise} \end{cases}$

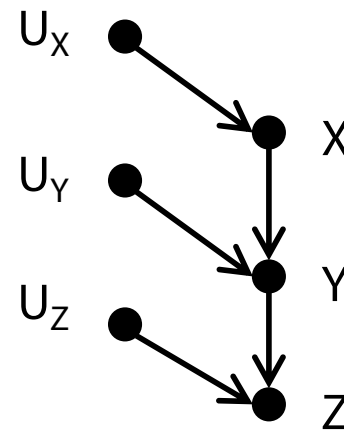


Chains

Example (SCM 3)

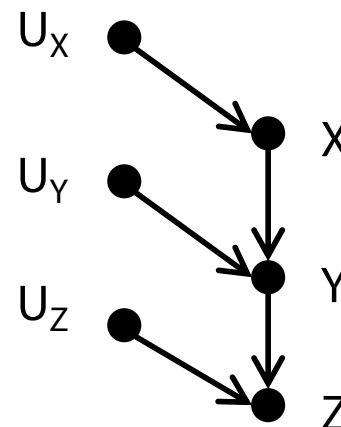
(X = work hours, Y = training, Z = race time)

- $V = \{X, Y, Z\}$ $U = \{U_X, U_Y, U_Z\}$ $F = \{f_X, f_Y, f_Z\}$
- $f_X: X = U_X$
- $f_Y: Y = 84 - x + U_Y$
- $f_Z: Z = 100/y + U_Z$



(In)Dependences in Chains

- Z and Y are likely dependent
(For some $z,y: P(Z=z | Y = y) \neq P(Z = z)$)
- Y and X are likely dependent
(...)
- Z and X are likely dependent
- Z and X are independent, conditioned on Y
(For all $x,z,y: P(Z=z | X=x, Y = y) = P(Z = z | Y = y)$)



Dependence not Transitive

Example (SCM 4)

$$V = \{X, Y, Z\}$$

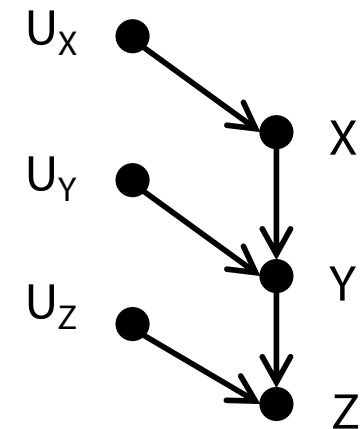
$$U = \{U_X, U_Y, U_Z\}$$

$$F = \{f_X, f_Y, f_Z\}$$

$$- f_X: X = U_X$$

$$- f_Y: Y = \begin{cases} a & \text{if } X = 1 \text{ \& } U_Y = 1 \\ b & \text{if } X = 2 \text{ \& } U_Y = 1 \\ c & \text{if } U_Y = 2 \end{cases}$$

$$- f_Z: Z = \begin{cases} i & \text{if } Y = c \text{ or } U_Z = 1 \\ j & \text{if } Y \neq c \text{ \& } U_Z = 2 \end{cases}$$



- Y depends on X , Z depends on Y but Z does not depend on X

Typo in book of Pearl et al.

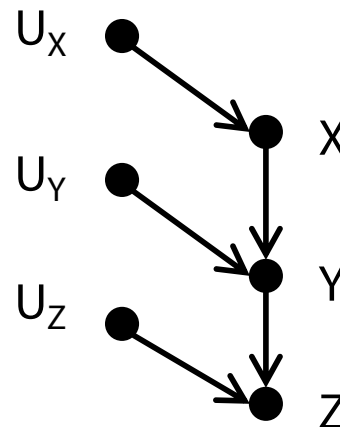
- “Variable level” graph hides independence

Independence Rule in Chains

Rule 1 (Conditional Independence in Chains)

Variables X and Z are independent given set of variables Y
iff

there is only one path between X and Z and this path is
unidirectional and Y intercepts that path

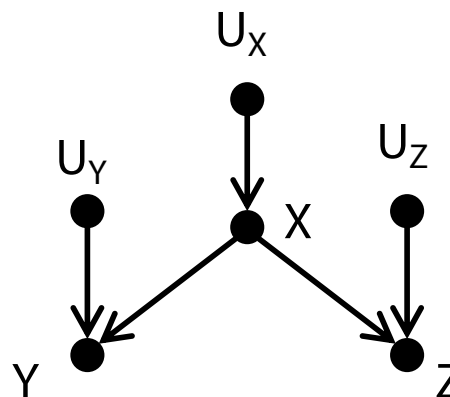


Forks

Example (SCM 5)

(X = Temperature, Y = Ice cream sale, Z = Crime)

- $V = \{X, Y, Z\}$ $U = \{U_X, U_Y, U_Z\}$ $F = \{f_X, f_Y, f_Z\}$
- $f_X: X = U_X$
- $f_Y: Y = 4X + U_Y$
- $f_Z: Z = X/10 + U_Z$



Forks

Example (SCM 5)

(X = switch, Y = light bulb 1, Z = light bulb 2)

- $V = \{X, Y, Z\}$

$U = \{U_X, U_Y, U_Z\}$

$F = \{f_X, f_Y, f_Z\}$

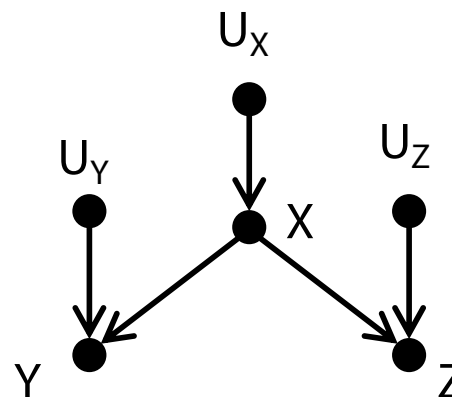
- $f_X: X = U_X$

- $f_Y: Y = \begin{cases} \text{on} \\ \text{off} \end{cases}$

if ($X = \text{up} \ \& \ U_Y = 0$) or ($X = \text{down} \ \& \ U_Y = 1$)
otherwise

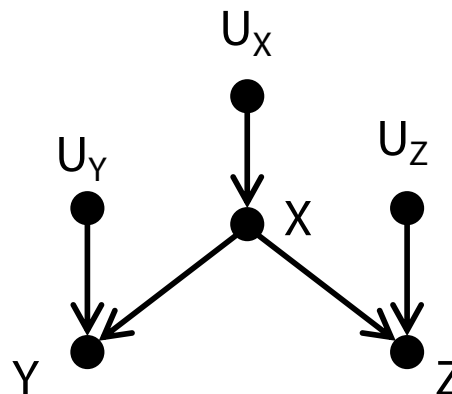
- $f_Z: Z = \begin{cases} \text{on} \\ \text{off} \end{cases}$

if ($X = \text{up} \ \& \ U_Z = 0$) or ($X = \text{down} \ \& \ U_Z = 1$)
otherwise



(In)Dependences in Forks

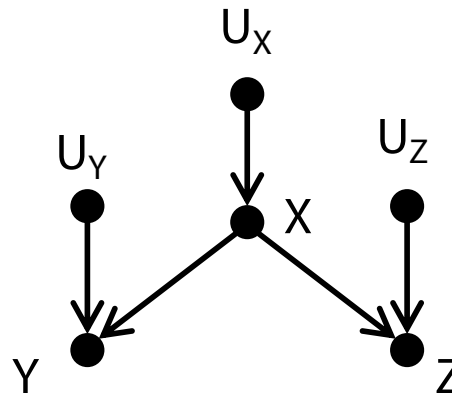
- X and Z are likely dependent
($\exists z, y: P(X=x \mid Z = z) \neq P(X = x)$)
- Y and X are likely dependent
- ...
- Z and Y are likely dependent
- Y and Z are independent, conditioned on X
($\forall x, z, y: P(Y=y \mid Z=z, X = x) = P(Y = y \mid X = x)$)



Independence Rule in Forks

Rule 2 (Conditional Independence in Forks)

If variable X is a common cause of variables Y and Z and there is only one path between Y, Z then Y and Z are conditionally independent given X .



Colliders

Example (SCM 6)

(X = musical talent, Y = grade point, Z = scholarship)

– $V = \{X, Y, Z\}$

$U = \{U_X, U_Y, U_Z\}$

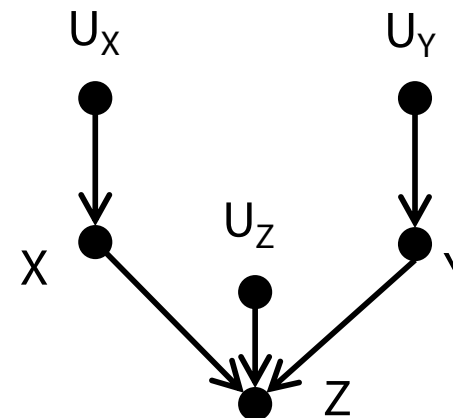
$F = \{f_X, f_Y, f_Z\}$

– $f_X: X = U_X$

– $f_Y: Y = U_Y$

– $f_Z: Z = \begin{cases} \text{yes} \\ \text{no} \end{cases}$

if $X = \text{yes}$ or $Y > 80\%$
otherwise



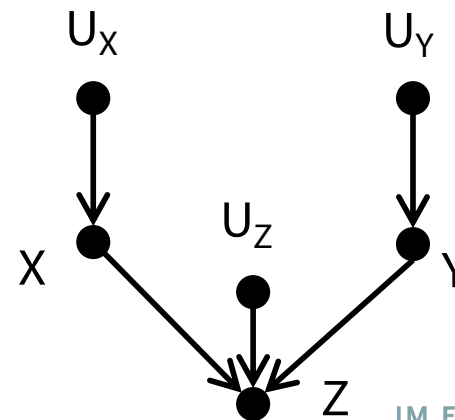
(In)dependence in Colliders

- X and Z are likely dependent
($\exists z,y: P(X=x | Z = z) \neq P(X = x)$)
- Y and Z are likely dependent
- X and Y are independent
- X and Y are likely conditionally dependent, given Z

$$(\exists x,z,y: P(X=x | Y=y,Z = z) \neq P(X = x | Z = z))$$

If scholarship received (Z)
but low grade (Y),
then must be musically talented (X)

X - Y dependence (conditioned on Z)
is statistical but not causal



(In)dependence in Colliders (Extended)

Example (SCM 7)

(X = coin flip, Y = second coin flip,
 Z = bell rings, W = bell witness)

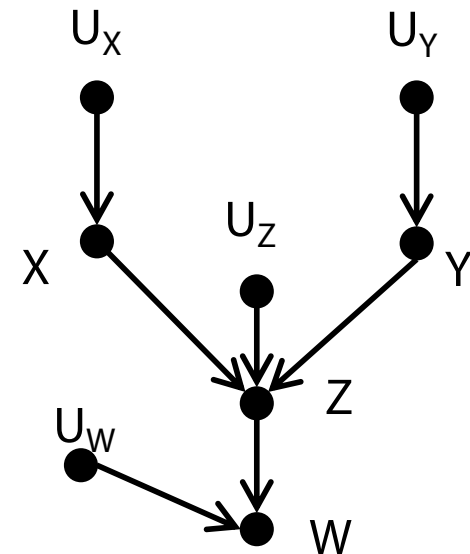
– $V = \{X, Y, Z, W\}$ $U = \{U_X, U_Y, U_Z, U_W\}$ $F = \{f_X, f_Y, f_W\}$

– $f_X: X = U_X$

– $f_Y: Y = U_Y$

– $f_Z: Z = \begin{cases} \text{yes} & \text{if } X = \text{head or } Y = \text{head} \\ \text{no} & \text{otherwise} \end{cases}$

– $f_W: W = \begin{cases} \text{yes} & \text{if } Z = \text{yes or } (Z = \text{no and } U_W = 1/2) \\ \text{no} & \text{otherwise} \end{cases}$



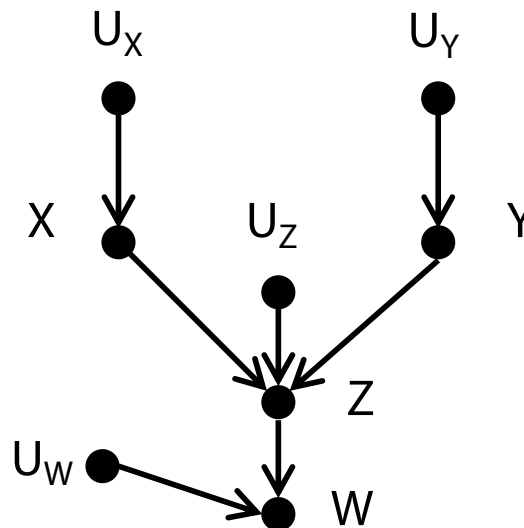
X and Y are dependent conditioned on Z
(and also on W).

Independence Rule in Colliders

Rule 3 (Conditional Independence in Colliders)

If a variable Z is the collision node between variables X and Y and there is only one path between X, Y ,

then X and Y are unconditionally independent, but are dependent conditional on Z and any descendant of Z



D-separation

Property

X independent of Y (conditioned on Z) for all compatible distributions iff

X d-separated from Y by Z in graph

Definition (informal)

X is d-separated from Y by Z iff

Z blocks every possible path between X and Y

- Z (possibly a **set** of variables) prohibits the “flow” of statistical effects/dependence between X and Y
 - Must block every path Pipeline metaphor
 - Need only one blocking variable for each path

Blocking Conditions

Definition (formal)

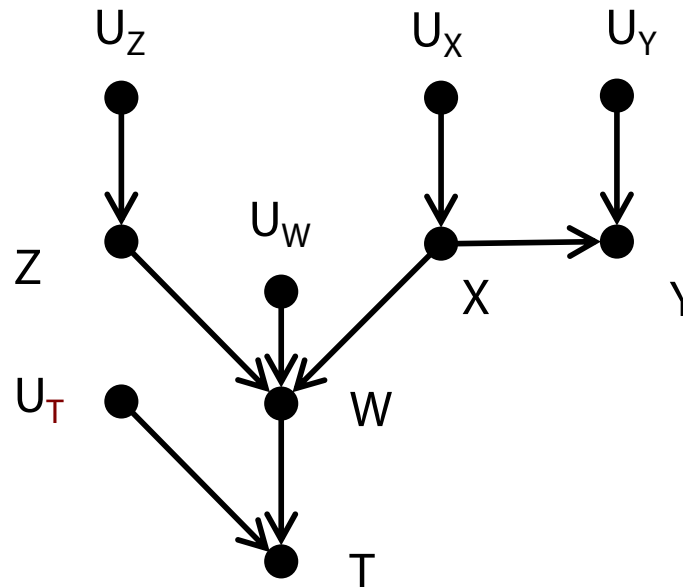
A path p in G (between X and Y) is **blocked by Z** iff

1. p contains chain $A \rightarrow B \rightarrow C$ or fork $A \leftarrow B \rightarrow C$ s.t. $B \in Z$ or
2. p contains collider $A \rightarrow B \leftarrow C$ s.t. $B \notin Z$ and all descendants of B are $\notin Z$

If Z blocks every path between X and Y , then X and Y are **d-separated conditional on Z** , for short: $(X \perp\!\!\!\perp Y \mid Z)_G$

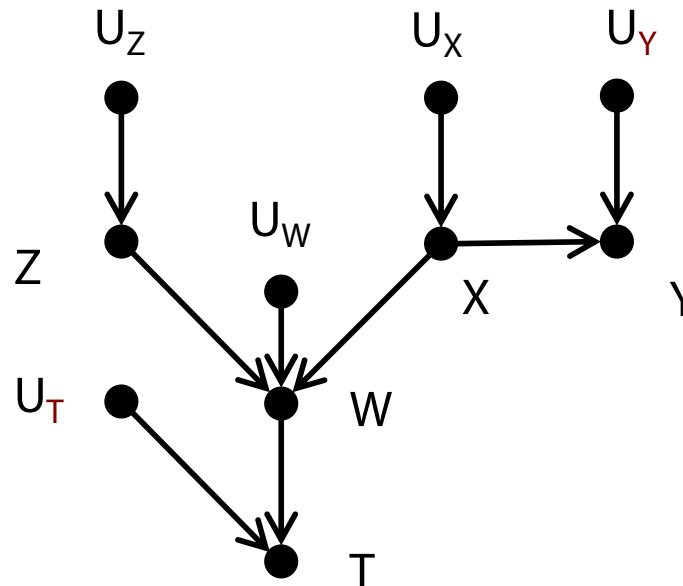
In particular: X and Y are unconditionally independent
iff X - Y paths contain collider.

Example 1 (d-separation)



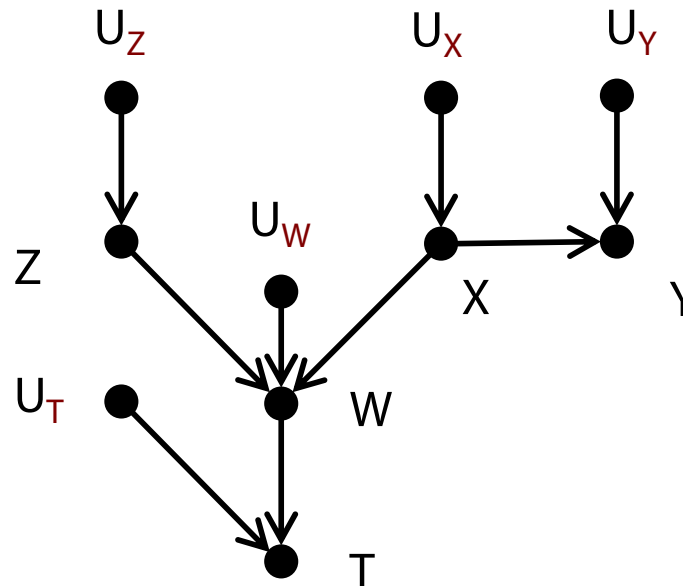
- Unconditional relation between **Z** and **Y** ?
 - D-separated because of **collider** on single **Z-Y** path.
Hence unconditionally independent

Example 1 (d-separation)



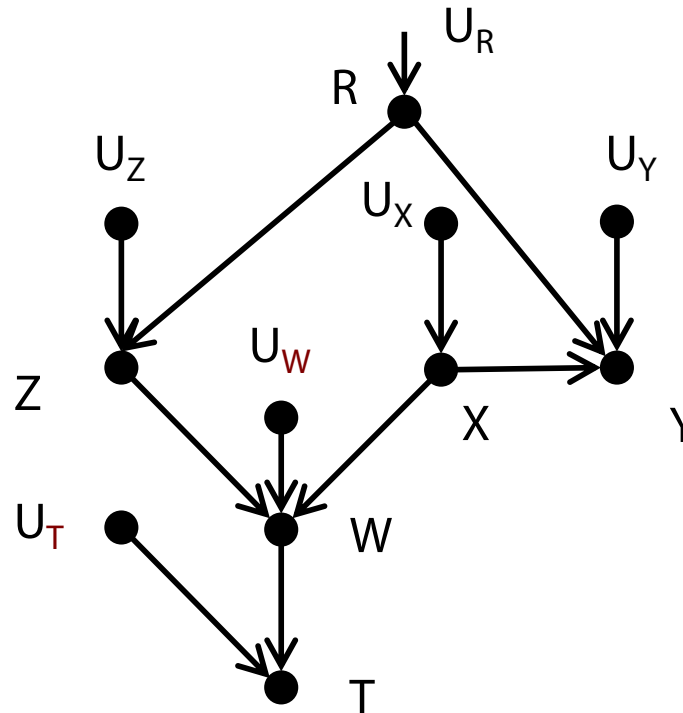
- Relation between Z and Y conditioned on $\{W\}$?
 - Not d-separated
 - because fork $X \notin \{W\}$
 - and collider $\in \{W\}$
 - Hence conditionally dependent on $\{W\}$ (and $\{T\}$)

Example 1 (d-separation)



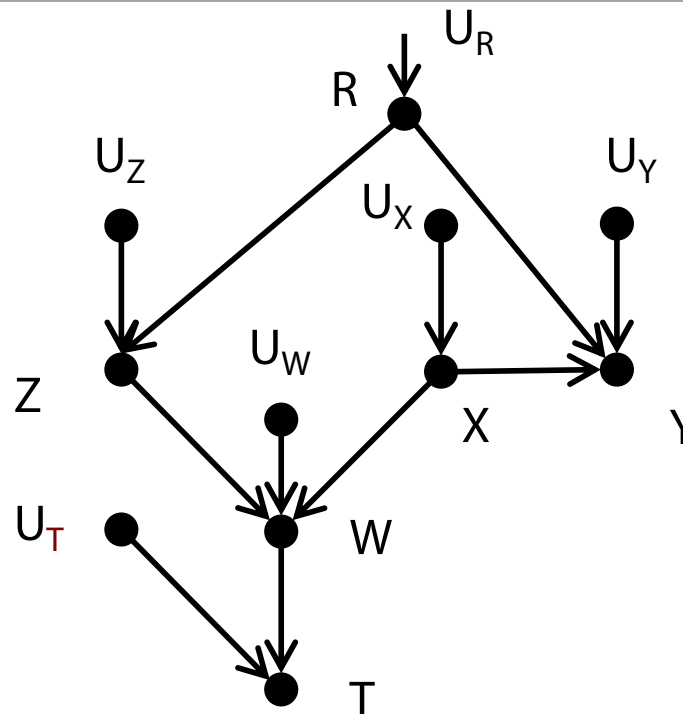
- Relation between Z and Y conditional on $\{W, X\}$?
 - d-separated
 - Because fork X blocks
 - Hence conditionally independent on $\{W, X\}$

Example 2 (d-separation)



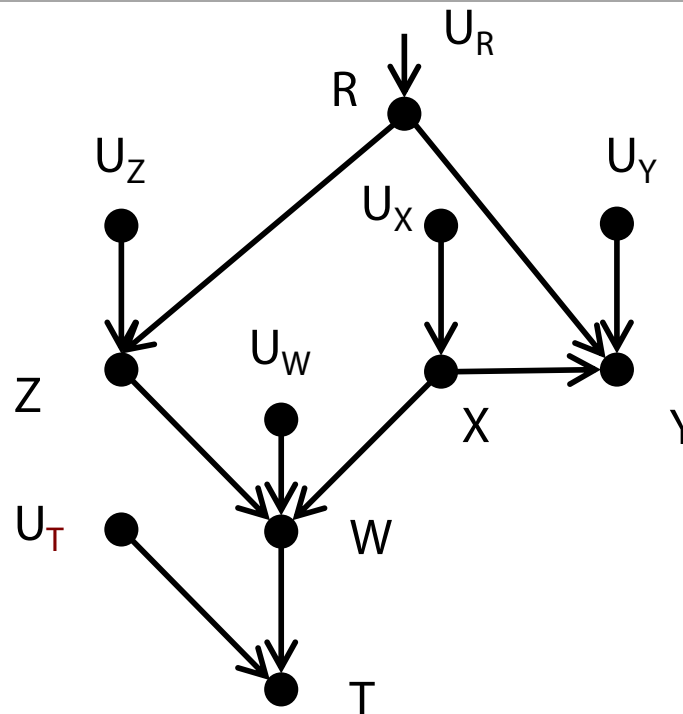
- Relation between **Z** and **Y**?
 - Not d-separated because **second path** not blocked (no collider)
 - Hence not unconditionally independent

Example 2 (d-separation)



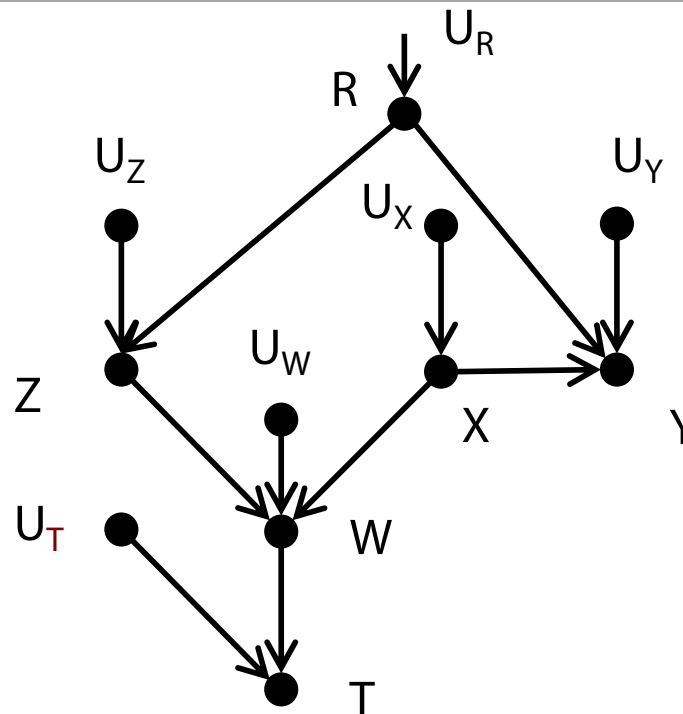
- Relation between **Z** and **Y** conditionally on **{R}**?
 - d-separated by **{R}** because
 - First path blocked by fork **R**
 - second path blocked by collider **W** ($W \notin \{R\}$)
 - Hence independent conditioned on **{R}**

Example 2 (d-separation)



- Relation between **Z** and **Y** conditionally on **{R,W}**?
 - Not d-separated by **{R,W}** because **W** unblocks second path
 - Hence not independent conditioned on **{R,W}**

Example 2 (d-separation)



- Relation between **Z** and **Y** conditionally on $\{R, W, X\}$?
 - d-separated by $\{R, W, X\}$ because
 - Now second path blocked by fork **X**
 - Hence independent conditioned on $\{R, W, X\}$

Using D-separation

- Verifying/falsifying causal models on observational data
 1. G = SCM to test for
 2. Calculate independencies I_G entailed by G using d-separation
 3. Calculate independencies I_D from data (by counting and estimating probabilities) and compare with I_G
 4. If $I_G = I_D$, SCM is a good solution. Otherwise identify problematic $I \in I_G$ and change G locally to fit corresponding $I' \in I_D$

Using D-separation

- This approach is **local**
 - If I_G not equal I_D , then can manipulate G w.r.t. RVs only involved in incompatibility
 - Usually seen as benefit w.r.t. global approaches via likelihood with scores, say
 - Note: In score-based approach one always considers score of whole graph
(But: one also aims at decomposability/locality of scoring functions)
- This approach is qualitative and constraint based
- Known algorithms: PC (Spirtes) , IC (Verma & Pearl)

Equivalent Graphs

- One learns graphs that are (observationally) **equivalent** w.r.t. entailed independence assumptions
- Formalization
 - $v(G) = \text{v-structure of } G = \text{set of colliders in } G \text{ of form } A \rightarrow B \leftarrow C \text{ where } A \text{ and } C \text{ not adjacent}$
 - $sk(G) = \text{skeleton of } G = \text{undirected graph resulting from } G$

Definition

G_1 is **equivalent** to G_2 iff $v(G_1) = v(G_2)$ and $sk(G_1) = sk(G_2)$

Equivalent Graphs

Theorem

Equivalent graphs entail same set of d-separations

Intuitively clear:

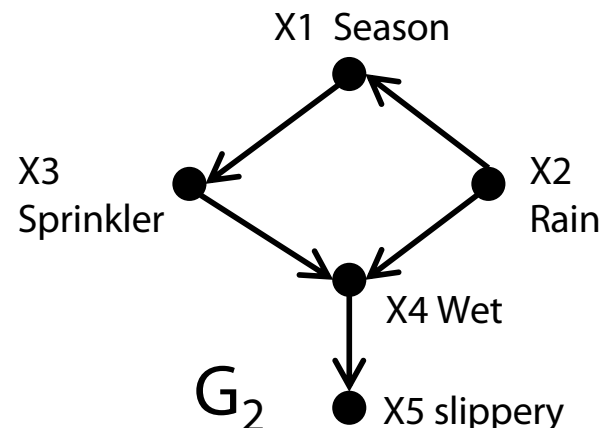
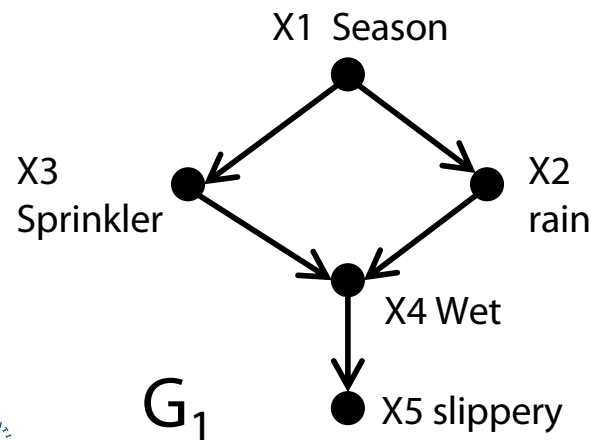
- Forks and chains have similar role w.r.t. independence (Hence forgetting about the direction in skeleton does not lead to loss of information)
- Collider has different role (hence need v-structure)

Equivalent Graphs

- $v(G)$ = v-structure of G = set of colliders in G of form $A \rightarrow B \leftarrow C$ where A and C not adjacent
- $sk(G)$ = skeleton of G = undirected graph resulting from G

Definition

G_1 is equivalent to G_2 iff $v(G_1) = v(G_2)$ and $sk(G_1) = sk(G_2)$



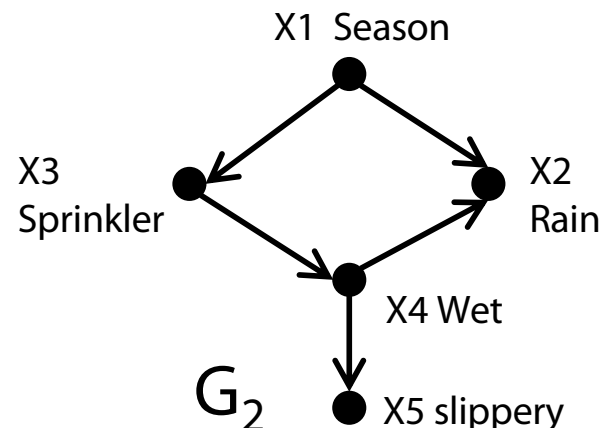
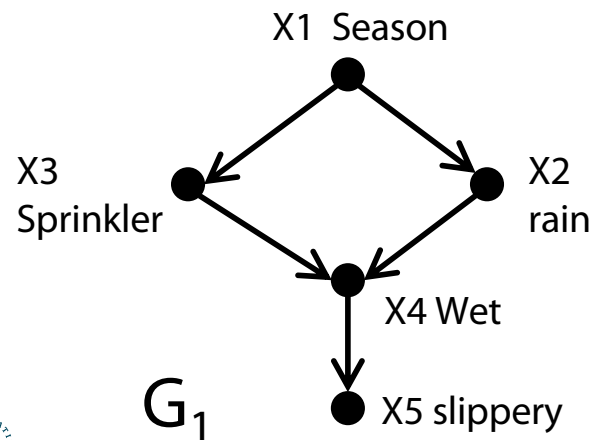
- $v(G_1) = v(G_2)$
- $sk(G_1) = sk(G_2)$
- Hence equivalent

Equivalent Graphs

- $v(G)$ = v-structure of G = set of colliders in G of form $A \rightarrow B \leftarrow C$ where A and C not adjacent
- $sk(G)$ = skeleton of G = undirected graph resulting from G

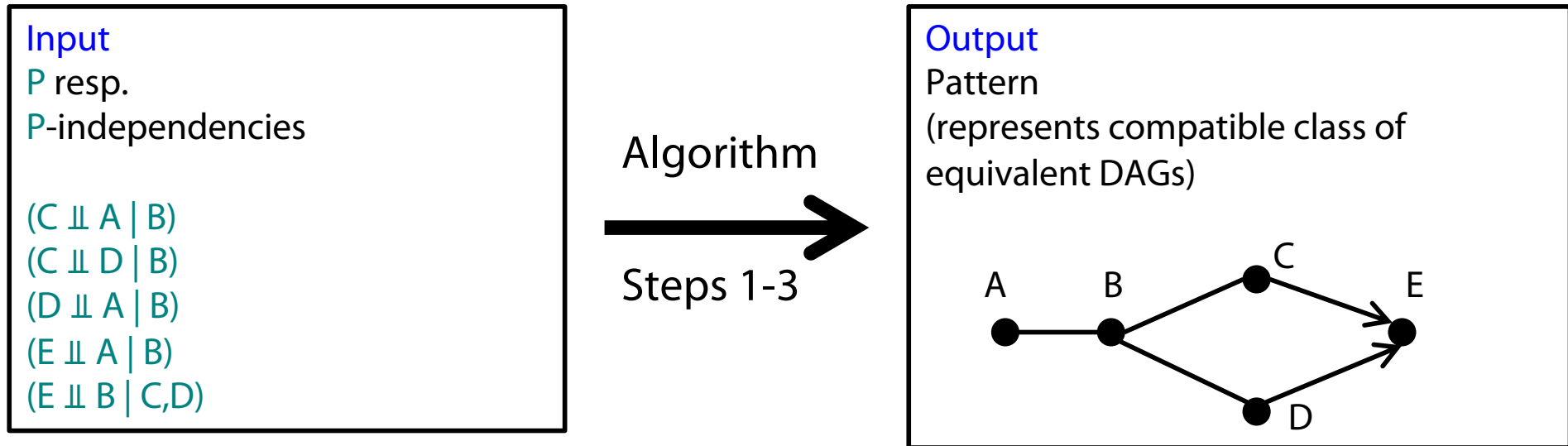
Definition

G_1 is equivalent to G_2 iff $v(G_1) = v(G_2)$ and $sk(G_1) = sk(G_2)$



- $v(G_1) \neq v(G_2)$
- $sk(G_1) = sk(G_2)$
- Hence not equivalent

IC-Algorithm (Verma & Pearl, 1990)



Definition

Pattern = partially directed DAG
= DAG with directed and non-directed edges

Directed edge $A \rightarrow B$ in pattern: In any of the DAGs the edge is $A \rightarrow B$
Undirected edge $A-B$ in pattern: There exists (equivalent) DAGs with $A \rightarrow B$ in one and $B \rightarrow A$ in the other

IC-Algorithm (Informally)

1. Find all pairs of variables that are dependent of each other (applying standard statistical method on the database) and eliminate indirect dependencies
2. + 3. Determine directions of dependencies

Note: „Possible“ in step 3 means: if you can find two patterns such that in the first the edge A-B becomes A->B but in the other A<-B, then do not orient.

IC-Algorithm (schema)

1. Add (undirected) edge A-B iff there is no set of RVs Z such that $(A \perp\!\!\!\perp B | Z)_P$. Otherwise let Z_{AB} denote some set Z with $(A \perp\!\!\!\perp B | Z)_P$.
2. If $A-B-C$ and not $A-C$, then $A \rightarrow B \leftarrow C$ iff $B \notin Z_{AC}$
3. Orient as many of the undirected edges as possible, under the following constraints:
 - orientation should not create a new v-structure and
 - orientation should not create a directed cycle.

Steps 1 and step 3 leave out details of search

- Hierarchical refinement of step 1 gives PC algorithm (next slide)
- A refinement of step 3 possible with 4 rules (thereafter)

PC algorithm (Spirtes & Glymour, 1991)

- Remember Step 1 of IC
 1. Add (undirected) edge $A-B$ iff there is no set of RVs Z such that $(A \perp\!\!\!\perp B | Z)_P$. Otherwise let Z_{AB} denote some set Z with $(A \perp\!\!\!\perp B | Z)_P$.
- Have to search **all** sets Z of RVs for given nodes A, B
 - Start with fully connected graph (with undirected edges)
 - Done systematically by sets of cardinality $0, 1, 2, 3, \dots$
 - Remove edges from graph as soon as independence found
 - Polynomial time for graphs of finite degree (because can restrict search for Z to nodes adjacent to A, B)

P. Spirtes, C. Glymour: An algorithm for fast recovery of sparse causal graphs. *Social Science Computer Review* 9: 62-72, 1991.

IC-Algorithm (with rule-specified last step)

1. as before
2. as before
3. Orient undirected edges as follows
 - $B - C$ into $B \rightarrow C$ if there is an arrow $A \rightarrow B$ s.t. A and C are not adjacent;
 - $A - B$ into $A \rightarrow B$ if there is a chain $A \rightarrow C \rightarrow B$;
 - $A - B$ into $A \rightarrow B$ if there are two chains $A - C \rightarrow B$ and $A - D \rightarrow B$ such that C and D are nonadjacent;
 - $A - B$ into $A \rightarrow B$ if there are two chains $A - C \rightarrow D$ and $C \rightarrow D \rightarrow B$ s.t. C and B are nonadjacent;

IC algorithm

Theorem

The 4 rules specified in step 3 of the IC algorithm are necessary (Verma & Pearl, 1992) and sufficient (Meek, 95) for getting a maximally oriented pattern of DAGs compatible with the input-independencies.

T. Verma and J. Pearl. An algorithm for deciding if a set of observed independencies has a causal explanation. In D. Dubois and M. P. Wellman, editors, UAI '92: Proceedings of the Eighth Annual Conference on Uncertainty in Artificial Intelligence, 1992, pages 323–330. Morgan Kaufmann, 1992.

Christopher Meek: Causal inference and causal explanation with background knowledge. UAI 1995: 403-410, 1995.

Stable Distribution

- The IC algorithm accepts **stable distributions P (over set of variables)** as input, i.e. distribution P s.t. there is DAG G giving exactly the P -independencies
- Extension IC^* works also for **sampled** distributions generated by so-called **latent structures**
 - A latent structure (LS) specifies additionally a (subset) of **observation variables** for a causal structure
 - A LS not determined by independencies
 - IC^* not discussed here, see, e.g.,
[J. Pearl: Causality, CUP, 2001, reprint, p. 52-54.](#)

Criticism and further developments

Definition

The **problem of ignorance** denotes the fact that there are RVs A, B and sets of RVs Z such that it is not known whether $(A \perp\!\!\!\perp B | Z)_P$ or not $(A \perp\!\!\!\perp B | Z)_P$

- Problem of ignorance ubiquitous in science practice
- IC faces the problem of ignorance (Leuridan 2009)
- (Leuridan 2009) approaches this with adaptive logic

B. Leuridan. Causal discovery and the problem of ignorance: an adaptive logic approach. *Journal of Applied Logic*, 7(2):188–205, 2009.

Uhhh, a lecture with a hopefully useful

APPENDIX



Probability theory basics reminder

Random variable (RV)

- possible worlds defined by assignment of values to random variables.
- **Boolean** random variables
e.g., **Cavity** (do I have a cavity?).
Domain is $\langle \text{true}, \text{false} \rangle$
- **Discrete** random variables
e.g., possible value of **Weather** is one of $\langle \text{sunny}, \text{rainy}, \text{cloudy}, \text{snow} \rangle$
- Domain values must be exhaustive and mutually exclusive
- **Elementary propositions** are constructed by assignment of a value to a random variable: e.g.,
 - **Cavity = false** (abbreviated as $\neg \text{cavity}$)
 - **Cavity = true** (abbreviated as **cavity**)
- **(Complex) propositions** formed from elementary propositions and standard logical connectives, e.g., **Weather = sunny \vee Cavity = false**

Probabilities

- Axioms (for propositions $a, b, \top = (a \vee \neg a)$, and $\perp = \neg \top$):
 - $0 \leq P(a) \leq 1; P(\top) = 1; P(\perp) = 0$
 - $(P(a \vee b) = P(a) + P(b) - P(a \wedge b))$
- **Joint probability distribution** of $\mathbf{X} = \{X_1, \dots, X_n\}$
 - $P(X_1, \dots, X_n)$
 - gives the probability of every atomic event on X
- **Conditional probability**
 $P(a | b) = P(a \wedge b) / P(b)$ if $P(b) > 0$
- **Chain rule**
$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | X_1, \dots, X_{i-1})$$
- **Marginalization:** $P(Y) = \sum_{z \in Z} P(Y, z)$
- **Conditioning on Z:**
 - $P(Y) = \sum_{z \in Z} P(Y|z)P(z)$ (discrete)
 - $P(Y) = \int P(Y|z)P(z)dz$ (continuous)
 $= \mathbb{E}_{z \sim P(z)} P(Y|z)$ (expected value notation)
- **Bayes' Rule**
$$P(H|D) = \frac{P(D|H) \cdot P(H)}{P(D)} = \frac{P(D|H) \cdot P(H)}{\sum_h P(D|h)P(h)}$$