Intelligent Agents Epistemic Logic

Özgür L. Özçep Universität zu Lübeck Institut für Informationssysteme



IM FOCUS DAS LEBEN

Todays lecture (and the following five) based on

 The AAMAS 2019 Tutorial "EPISTEMIC REASONING IN MULTI-AGENT SYSTEMS"

http://people.irisa.fr/Francois.Schwarzentruber/2019AAMAStutorial/



MOTIVATION



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The need for knowledge

- Reasoning about other agents "knowledge" in game theory?
 - Speculation about other one's strategies/values of things (and about their speculations on our values...)?
 - Collaborative agents (negotiation, communication)
 - Imperfect information
- Many multi-agent systems require to model knowledge of others' due to imperfect information
 - Agents have local view of environment
 - Agents communicate
 - Agents act -> Decisions taken w.r.t. knowledge



Interaction relies on knowledge

- if I know it is safe then I go
- if I know you are at the market place then I join you
- if (I know it is safe) and (I know you do not know it is safe) then I tell you it is safe
- if I know you know it is safe then
 I do not tell you it is safe
- if I know you know I know it is safe or not then
 I do not wait for a message from you



Towards XAI?

- XAI = explainable AI: Need to built understandable (human comprehensible) AI systems
- XAI for multi-agent systems?
 - Example: Robots interacting with humans
 - Legal issues in case of failures

Example Explanations of a robot exploring a world)

- I turned left because x = 0 and y > 5
 ⇒ not human understandable
- I turned left because my neuron 53 was activated.
 ⇒ not human understandable
- I turned left because I *knew* this area was not explored.
 ⇒ human understandable



The need for reasoning

- Given
 - what agents sense
 - The actions and communications that occurred
- What does each agent know?



Once upon a time ... In 2011 - 212

 Schwarzentruber (2. presenter of AAMAS 2019) says: "I explained epistemic logic to other researchers in logic/AI/verification...



• ... But nobody understood me ...



Possible worlds

- "... But, since 2017, everybody understood me with comics ..."
- Have a look at <u>http://hintikkasworld.irisa.fr/</u>





Semantics of knowing something



- Agent a knows that agent b is dirty
- Instance of the famous "muddy children puzzle"



Muddy children Puzzle

"Three children are playing in the mud. Father calls the children to the house, arranging them in a semicircle so that each child can clearly see every other child. "At least one of you has mud on your forehead", says Father. The children look around, each examining every other child's forehead. Of course, no child can examine his or her own. Father continues, "If you know whether your forehead is dirty, then step forward now". No child steps forward. Father repeats himself a second time, "If you know whether your forehead is dirty, then step forward now". Some but not all of the children step forward. Father repeats himself a third time, "If you know whether your forehead is dirty, then step forward now". All of the remaining children step forward. How many children have muddy foreheads?"

We will reconsider this puzzle in the context of dynamic epistemic logic (epistemic logic with operators changing epistemic models)



Epistemic states = pointed Kripke structures

Comics correspond to unravelling of a pointed Kripke structure





Explaining these in many communities





Open-source project Hintikka's world

- http://hintikkasworld.irisa.fr/
- https://gitlab.inria.fr/ fschwarz/hintikkasworld
- Web app
- Modular source code in Typescript
- Easy to add examples
- Several contributors



EPISTEMIC LOGICS (SYNTAX AND SEMANTICS)



Epistemic states

- *AP* = {*p*, *p*₁, *p*₂, ... } countable set of atomic propositions
- $AGT = \{a, b, c, ...\}$ finite set of agents

Definition

An epistemic model $M = (W, (R_a)_{a \in AGT}, V)$ is a tuple where

- $W = \{w, u, ...\}$ is a non-empty set of possible worlds
- $R_a \subseteq W \times W$ is an accessibility relation for agent a
- $V: W \to 2^{AP}$ is a valuation function

A pair (M, w) is called an epistemic state, where w represents the actual world.



Example of an epistemic state

• Muddy children in Hintikka's world



- $W = \{w, u, v, s\}$
- $R_a = \{(w, w), (w, u), (u, w), (u, u), (v, v), (v, s), (s, v), (s, s)\}$
- $R_b = \{(w, w), (w, v), (u, w), (v, w), (v, v), (u, u), (u, s), (s, u), (s, s)\}$

 $V(w) = \{m_a, m_b\}; V(u) = \{m_b\}; V(v) = \{m_a\}; V(s) = \emptyset$

IM FOCUS DAS LEBEN 17

Syntax of \mathcal{L}_{EL}

Definition

- The syntax of L_{EL} (more concretely: ist set of well-formed formulae) is given by the following grammar:
 φ ::= p | ¬φ | (φ ∨ φ) | K_aφ where p ranges over AP and a ranges over AGT
- Other operators are defined as follows:
 - \hat{K}_a abbreviates $\neg K_a \neg \phi$

• $K_a \phi$ read as "agent a knows/believes that ϕ is true"

• $\widehat{K}_a \phi$ read as "agent a considers ϕ as possible"

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Syntax of \mathcal{L}_{EL}

Definition

- Other operators are defined as follows:
 - $(\phi \land \psi)$ abbreviates $\neg(\neg \phi \lor \neg \psi)$
 - $(\phi \rightarrow \psi)$ abbreviates $(\neg \phi \lor \psi)$
 - \bot abbreviates $p \land \neg p$
 - ⊤ abbreviates ¬⊥



Length and Depth

Definition

The size/length and the modal depth of formula are defined as follows

- |p| = 1
- $|\neg \phi| = |\phi| + 1$
- $|K_a\phi| = \phi + 1$

d(p) = 0

$$d(\neg\phi) = d(\phi)$$

- $|\phi \wedge \psi| = |\phi| + |\psi| + 1$ $d(\phi \wedge \psi) = \max\{d(\phi), d(\psi)\}$
 - $d(K_a\phi) = 1 + d(\phi)$



Semantics of \mathcal{L}_{EL}

Definition

The semantics of \mathcal{L}_{EL} (the modelling/satisfaction relation \models) is defined recursively by

- $\mathcal{M}, w \vDash p$
- $\mathcal{M}, w \vDash \neg \phi$
- $\mathcal{M}, w \models \phi \lor \psi$
- $\mathcal{M}, w \models K_a \phi$

if $p \in V(w)$ if not $\mathcal{M}, w \models \phi$ if $\mathcal{M}, w \models \phi$ or $\mathcal{M}, w \models \psi$ if for all u s.t. $wR_a u$: $\mathcal{M}, u \models \phi$

Wording: \mathcal{M}, w models $\phi; \mathcal{M}, w$ satisfies $\phi; \phi$ is true in $\mathcal{M}, w; \phi$ holds in world w in \mathcal{M}

If $\mathcal{M}, w \vDash \phi$ for all worlds, then write $\mathcal{M} \vDash \phi$ (ϕ is true/valid in \mathcal{M})



Semantics of dual operators

- $\mathcal{M}, w \vDash K_a \phi$
- $\mathcal{M}, w \vDash \widehat{K_a}\phi$

if for all u s.t. $wR_a u$: $\mathcal{M}, u \vDash \phi$ if there is u s.t. $wR_a u$: $\mathcal{M}, u \vDash \phi$







Common knowledge

Definition

The syntax of \mathcal{L}_{ELCK} is given by the following grammar: $\phi ::= p | \neg \phi | (\phi \lor \phi) | K_a \phi | C_G \phi$ where $p \in AP, a \in AGT, G \in 2^{AGT}$

Definition

The semantics of \mathcal{L}_{ELCK} is that of \mathcal{L}_{EL} extended by: $\mathcal{M}, w \models C_G \phi$ iff for all $u \in W$: $wR_G u$ entails $\mathcal{M}, u \models \phi$

Here R_G denotes the transitive closure of $\bigcup_{a \in G} R_a$



MODEL CHECKING



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Model checking problem

- Input:
 - An epistemic state \mathcal{M}, w
 - A formula ϕ
- Output: yes if $\mathcal{M}, w \models \phi$, no otherwise

Theorem

Model checking (both: with and without common knowledge operators) is P-complete



(Vanilla) Model checking algorithm

- Input: a Kripke model ${\mathcal M}$, a formula ϕ
- Output: set of worlds of ${\mathcal M}$ in which ϕ holds
- function $mc(\mathcal{M}, \phi)$ match ϕ do case p: case $\neg \psi$:

case $(\psi_1 \lor \psi_2)$: case $K_a \psi$: return { $w \mid \mathcal{M}, w \models p$ } return $W \setminus mc(\mathcal{M}, \psi)$ return $mc(\mathcal{M}, \psi_1) \cup mc(\mathcal{M}, \psi_2)$ return { $w \mid R_a(w) \subseteq mc(\mathcal{M}, \psi)$ }



State explosion problem

Example

Minesweeper

- 8×8 with 10 bombs: > 10^{12} possible worlds

- 10×12 with 20 bombs: > 10^{25} possible worlds







State explosion problem

- See (Benthem et al. 2015), (Benthem et al. 2018)
- Also see: (Charrier/S. 2017), (Charrier/S. 2018)
 - Succinct representations of epistemic states; and actions (⇒ Dynamic Epistemic Logic);
 - Easy to specify by means of accessibility programs;
 - Succinct model checking Pspace-complete (and so stays in Pspace as for non-succinct case).



CALCULI



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Satisfiability and validity

Definition

- A formula ϕ is satisfiable iff there is an epistemic state \mathcal{M}, w s.t. $\mathcal{M}, w \vDash \phi$
- A formula ϕ is valid iff for all epistemic states $\mathcal{M}, w : \mathcal{M}, w \models \phi$

Clearly ϕ is valid iff $\neg \phi$ is not satisfiable

Example

- $K_a p$ is satisfiable but not valid
- $(K_a p \wedge K_a (p \rightarrow q)) \rightarrow K_a q$ is valid



Axiomatization

- Checking validity directly not trivial
- Solution: Calculus (with axioms and rules)
 - Axiom (should be valid); rule = "small" correct inference
 - Derivation/inference: Finite sequence of formulae where
 - each formula is an axiom (instance) or
 - results from applying rule to formulae appearing before.

Definition

The basic calculus K is given by the following:

- All classical tautologies (and their uniform substitutions)
- Axiom K:

- $K_a(\phi \to \psi) \to (K_a \phi \to K_a \psi)$
- Rule modus ponens: From ϕ and $\phi \rightarrow \psi$ infer ψ
- Rule of necessitation: From ϕ infer $K_a \phi$



Axiomatization

Theorem

A formula is valid (in the class of all epistemic states) iff it is provable in calculus K (Other wording: K is correct and complete for the class of all epistemic states)

Example

To show: $K_a(\phi \land \psi) \rightarrow K_a \phi$ is valid (by derivation in K) 1. $(\phi \land \psi) \rightarrow \phi$ (classical tautology) 2. $K_a((\phi \land \psi) \rightarrow \phi)$ (necessitation to 1.) 3. $K_a((\phi \land \psi) \rightarrow \phi) \rightarrow (K_a(\phi \land \psi) \rightarrow K_a \phi)$ (Axiom K) 4. $K_a(\phi \land \psi) \rightarrow K_a \phi$ (modus ponens to 2,3)

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Why axiomatization

- the computation of knowledge is modeled;
- enables to explain why an agent knows sth; (link with justification logic)
- axiomatization helps to understand the principle of the logics
- we do not have to design a specific epistemic state, as in model checking ("open world")



Classes of epistemic states

	Properties	R	elated axioms
К	any accesibility relation	n	
Т	Reflexive	()	$K_a \phi \to \phi$
D	Serial	•	\widehat{K}_{a} \top
4	Transitive		$K_a \phi \to K_a K_a \phi$
5	Euclidean		$\neg K_a \phi \to K_a \neg K_a \phi$



Each row in the table is a completeness and correctness statement of calculi w.r.t. the given class of epistemic states

Definition

A formula ϕ is KD45-valid iff it is true in all epistemic states \mathcal{M} , w in which accessibility relations are serial, transitive, and Euclidean

Theorem

A formula φ*is KD45-valid iff it is provable inthe axiomatization K extended with the axioms D, 4, 5.*



Complexity of checking validity

• Without common knowledge:

	Singe agent	Several agents
К	PSPACE-complete	PSPACE-complete
KD45, S5	NP-complete	PSPACE-complete

- With common knowledge (and several agents): EXPTIME-complete
- In general and here: Model checking is more practical than theorem proving



LANGUAGE PROPERTIES



IM FOCUS DAS LEBEN 37

Expressivity

Definition

Two formuals ϕ, ψ are equivalent iff for all pointed models: $\mathcal{M}, w \models \phi$ iff $\mathcal{M}, w \models \psi$

Theorem

 \mathcal{L}_{ELCK} is strictly more expressive than \mathcal{L}_{EL} : no formula in \mathcal{L}_{EL} is equivalent to $C_{\{a,b\}}p$

Proof sketch:

- By contradiction, suppose $\phi \in \mathcal{L}_{EL}$ equivalent to $C_{\{a,b\}}p$.
- Let d be the modal depth of ϕ , e.g., d = 3٠
- Consider two models (from Hinntikka's world)
- ϕ has same value in both models but $C_{\{a,b\}}p$ can ۲ distinguish them





Expressivity

- Some operators are mere syntactic sugar such as operator $E_G \phi$, read as ``all agents in G know ϕ''
- Define

- $\mathcal{M}, w \models E_G \phi$ iff for all agents in $a \in G: \mathcal{M}, w \models K_a \phi$

Theorem

 \mathcal{L}_{EL} augmented with E_G is equally expressive as \mathcal{L}_{EL}

Proof: $E_G \phi \equiv \bigwedge_{a \in G} K_a \phi$

• E_G gives intuitive reading for common knowledge: $C_G \phi$ means $E_G^n \phi$ for all $n \in \mathbb{N}$



Bisimulation

- Modal logics and epistemic logics cannot distinguish between structures with same "transition" behaviour
- Captured by notion of bisimulation

Definition

For two models $M = (W, (R_a)_{a \in AGT}, V)$ and $M' = (W', (R'_a)_{a \in AGT}, V')$ a set $\mathcal{R} \subseteq W \times W'$ is a bisimulation iff for all $w \in W, w' \in W'$ with $(w, w') \in \mathcal{R}$

- V(w) = V'(w')
- For all $a \in AGT$, for all $v \in W$: If $R_a(w, v)$ then there is $v' \in W'$ with $R'_a(w', v')$ and $(v, v') \in \mathcal{R}$
- For all $a \in AGT$, for all $v' \in W$: If $R'_a(w', v')$ then there is $v \in W$ with $R_a(w, v)$ and $(v, v') \in \mathcal{R}$
- $(M, w) \subseteq (M', w')$ iff there is a bisimulation linking w and w

Bisimilarity preserves formulae

Theorem

Suppose that $(M, w) \subseteq (M', w')$. Then, for all formulas $\phi \in \mathcal{L}_{ELCK}$ it holds that: $(M, w) \models \phi$ iff $(M', w') \models \phi$

So: Though the common knowledge operator can see arbitrarily far (transitive closure of accesibility relations !; see example on two models before), it can only do in a accesibility guarded way

One big meta result regarding bisimulation in the so-called area of correspondence theory (but not directly relevant here)

Theorem

Modal logics are exactly those fragment of FOL whose formulae are invariant under bisimilar



Definition

Given a class X of models, L_1 is exponentially more succinct than L_2 on X if the following conditions hold:

- for every formula $\beta \in L_2$ there is a formula $\alpha \in L_1$ such that $\alpha \equiv_X \beta$ and $|\alpha| \leq |\beta|$.
- there exist k₁, k₂ > 0, a sequence of formulas α₁, α₂, ... ∈ L₁ and a sequence of formulas β₁, β₂, ... ∈ L₂ such that, for all n, we have:
 - $|\alpha_n| \le k_1 n$
 - $|\beta_n| \ge 2^{k_2 n}$
 - β_n is the shortest formula in L_2 that is equivalent to α_n on X



Succinctness

Theorem

 \mathcal{L}_{EL} augmented with E_G 's is exponentially more succinct than \mathcal{L}_{EL}

- $E_{\{a,b\}}E_{\{a,b\}}E_{\{a,b\}}\phi \equiv K_aK_aK_a\phi \wedge K_aK_aK_b\phi \wedge K_aK_bK_a\phi$ $K_aK_bK_b\phi \wedge K_bK_aK_a\phi \wedge K_bK_bK_a\phi \wedge K_bK_bK_b\phi$
- $E_{\{a,b\}} \dots E_{\{a,b\}} \equiv \dots$
- Proof is involved (French, van der Hoek, Illiev, Kooi 2013)



Uhhh, a lecture with a hoepfully useful

APPENDIX



IM FOCUS DAS LEBEN 44

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- J-J Ch. Meyer, van der Hoek, Epistemic logic in Al and computer science, 1995
- Joseph Y. Halpern, Moshe Vardi, Ronald Fagin et Yoram Moses. Reasoning about knowledge 1995
- van Ditmarsch, van der Hoek, Kooi, Dynamic epistemic logic, 2007
- van Ditmarsch, Joseph Y. Halpern, van der Hoek, Kooi, Handbook of epistemic logic, 2015



Color Convention in this course

- Formulae, when occurring inline
- Newly introduced terminology and definitions
- Important results (observations, theorems) as well as emphasizing some aspects
- Examples are given with standard orange with possibly light orange frame
- Comments and notes
- Algorithms

