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# Intelligent Agents

## Knowledge and Time

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# Today's lecture based on

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- The AAMAS 2019 Tutorial „EPISTEMIC REASONING IN MULTI-AGENT SYSTEMS“, Part 3: Knowledge and Time  
<http://people.irisa.fr/Francois.Schwarzentruber/2019AAMAStutorial/>



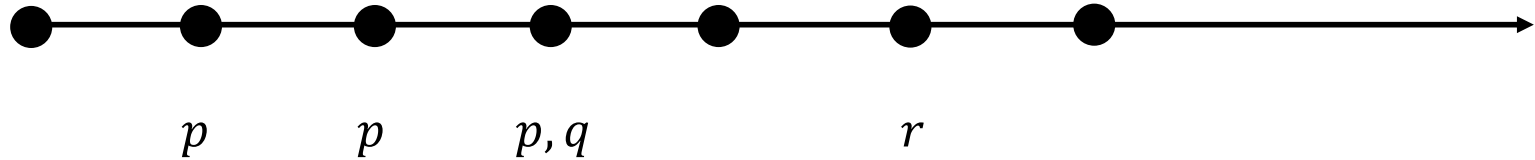
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# LINEAR TEMPORAL LOGIC



# Models

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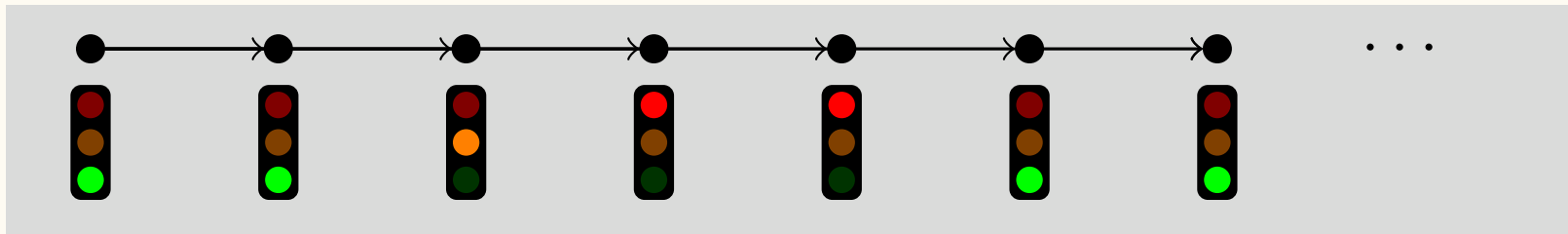
## Definition

A **linear temporal model** is a structure  $(\mathbb{N}, <, V)$  such that:

- $V: \mathbb{N} \rightarrow 2^{AP}$
- $<$  is the natural order on  $\mathbb{N}$

We sometimes do not mention the linear order  $<$

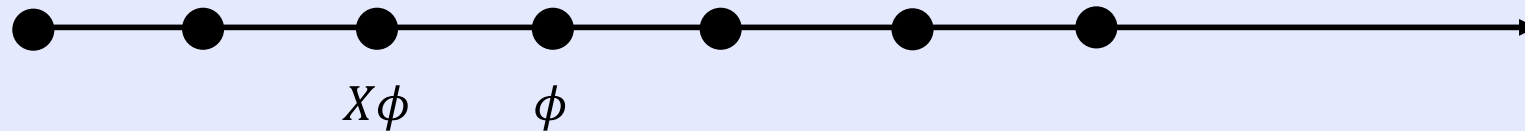
## Example (traffic light)



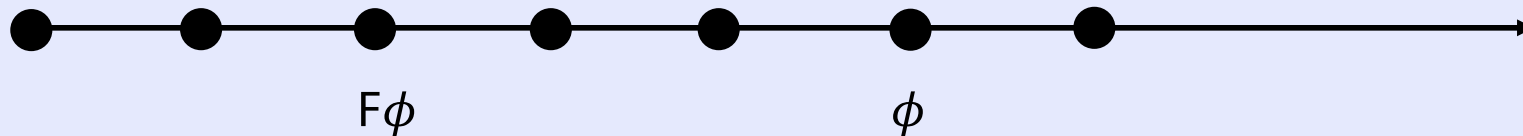
# Syntax and semantics

## Definition (Temporal Modalities of LTL)

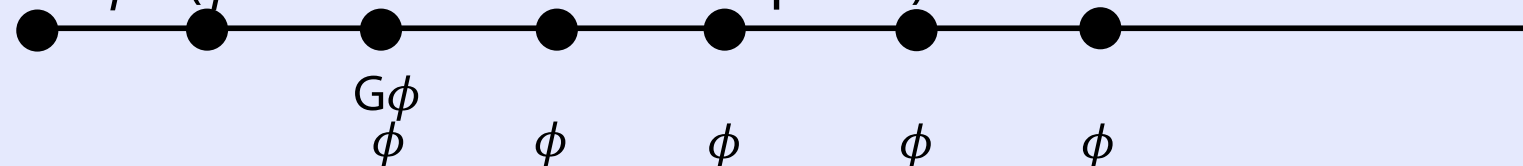
- $X\phi$  ( $\phi$  is true at the next time)



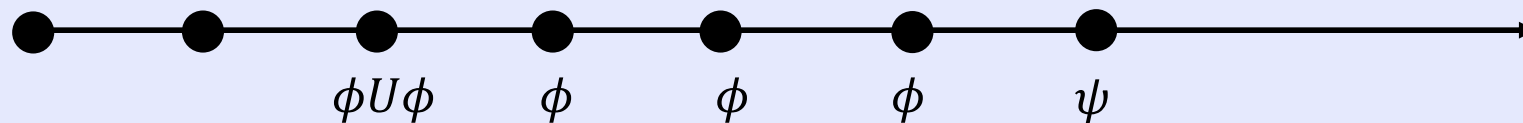
- $F\phi$  ( $\phi$  is true at some point in the future)



- $G\phi$  ( $\phi$  is true at all future time points)



- $\phi U \psi$  ( $\psi$  is true at some future time point and  $\phi$  holds until  $\psi$ )



# Syntax and semantics

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- $(\mathbb{N}, V), t \models p$  if  $p \in V(t)$
- $(\mathbb{N}, V), t \models \neg \phi$  if not  $(\mathbb{N}, V), t \models \phi$
- $(\mathbb{N}, V), t \models \phi \vee \psi$  if  $(\mathbb{N}, V), t \models \phi$  or  $(\mathbb{N}, V), t \models \psi$
- $(\mathbb{N}, V), t \models X \phi$  if  $(\mathbb{N}, V), t + 1 \models \phi$
- $(\mathbb{N}, V), t \models F \phi$  if there is  $t' \geq t$  such that  $(\mathbb{N}, V), t' \models \phi$
- $(\mathbb{N}, V), t \models G \phi$  if for all  $t' \geq t$ :  $(\mathbb{N}, V), t' \models \phi$
- $(\mathbb{N}, V), t \models \phi U \psi$  if there is  $t' \geq t$  such that  $(\mathbb{N}, V), t' \models \psi$   
and  
 $(\mathbb{N}, V), t'' \models \phi$  for all  $t'' \in [t, t' - 1]$

# Satisfiability problem (reminder)

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## Definition

The satisfiability problem is:

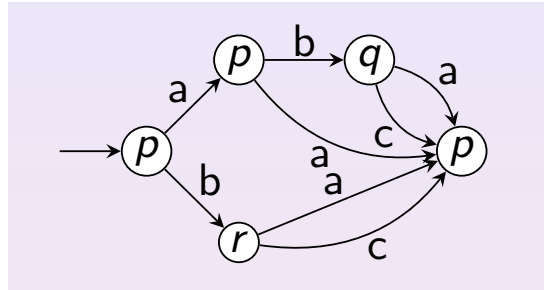
- Input: a formula  $\phi$
- Output: yes if there is  $V$  such that  $(\mathbb{N}, V), t \models \phi$

## Theorem

The satisfiability problem is PSPACE-complete



# Model checking (reminder)



## Definition

The model checking problem is:

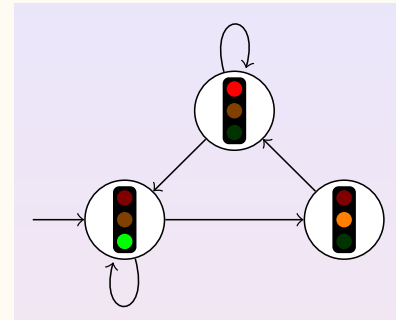
- Input: a transition system  $S$ ; an LTL formula  $\phi$
- Output: yes if all paths of  $S$  starting from an initial state of  $S$  satisfy  $\phi$

## Theorem

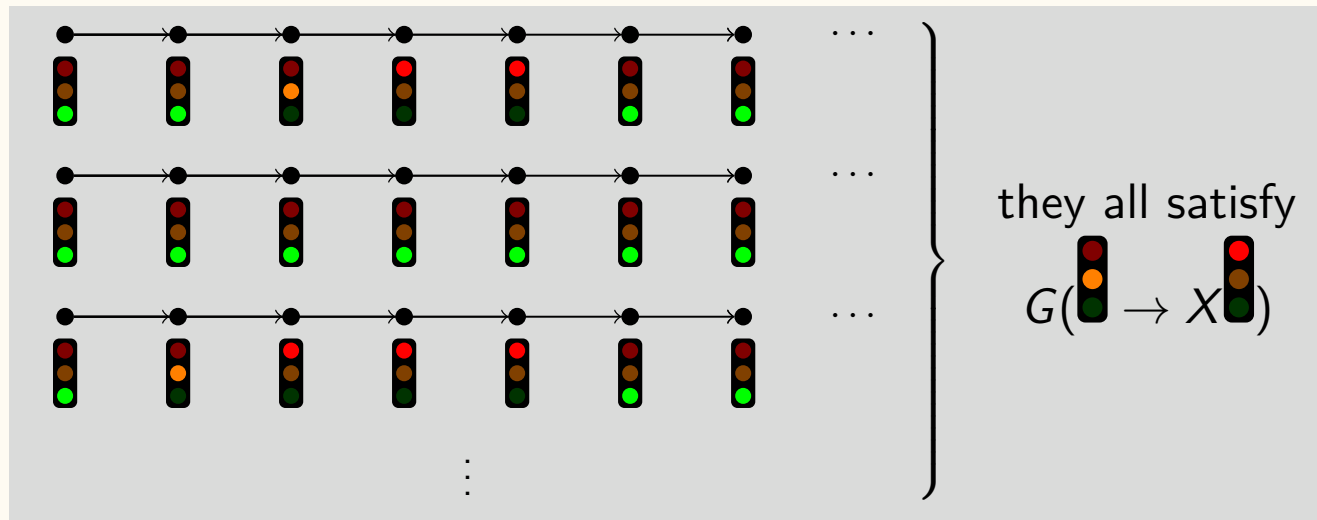
The model checking problem of LTL is PSPACE-complete

# Example

Transition system S:



Paths of S starting from initial state



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# EPISTEMIC LINEAR TEMPORAL LOGIC



# A combined logic

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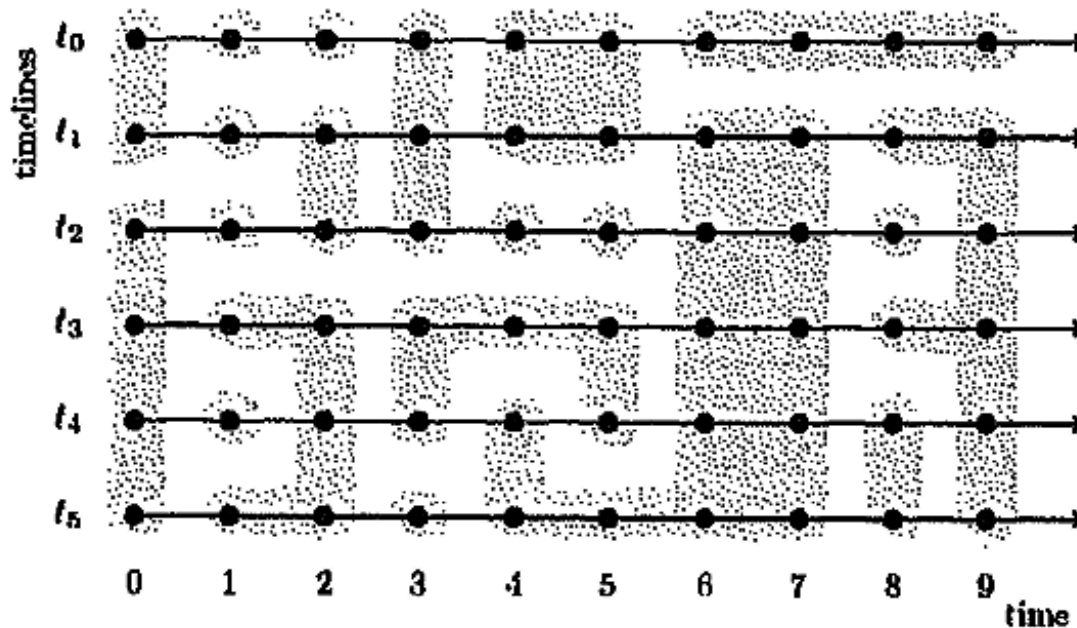
- Epistemic linear temporal logic (ELTL)
  - Epistemic logic (with epistemic operators  $K_a$ ) combined with
  - Linear temporal logic (with temporal operators  $X, F, G, U$ )
- Example of combining systems/logics
  - Conference series „Frontiers of combining systems“ (Frocos)
  - Interesting (ancient Dialogue-style) paper on combining systems : P. Blackburn and M. De Rijke., 1997
  - Overview in Stanford Encyclopedia of Philosophy: Carnielli and Coniglio: Combining Logics, 2020

# Models

## Definition

An ELTL model is a structure  $\mathcal{M} = (TL \times \mathbb{N}, (\sim_a)_{a \in AGT}, V)$  such that

- $TL$  is a non-empty set of timelines (runs)
- For all agents  $a$ ,  $\sim_a$  is an equivalence relation on  $TL \times \mathbb{N}$
- $V: TL \times \mathbb{N} \rightarrow 2^{AP}$



Case of one agent  $a$ ;  
regions denote  
equivalence classes of  $\sim_a$

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# INTERACTION BETWEEN KNOWLEDGE AND TIME



# Axiomation in case: no interaction -> Fusion

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- All classical tautologies (and their uniform substitutions)

- $K_a(\phi \rightarrow \psi) \rightarrow (K_a\phi \rightarrow K_a\psi)$

- $K_a\phi \rightarrow \phi$

- $\widehat{K}_a \top$

- $K_a\phi \rightarrow K_aK_a\phi$

- $\neg K_a\phi \rightarrow K_a\neg K_a\phi$

- $G(\phi \rightarrow \psi) \rightarrow (G\phi \rightarrow G\psi)$

- $X(\phi \rightarrow \psi) \rightarrow (X\phi \rightarrow X\psi)$

- $X\neg\phi \leftrightarrow \neg X\phi$

- $G\phi \rightarrow (\phi \wedge XG\phi)$

- $G(\phi \rightarrow X\phi) \rightarrow (\phi \wedge G\phi)$

- $(\phi U \psi) \rightarrow F\psi$

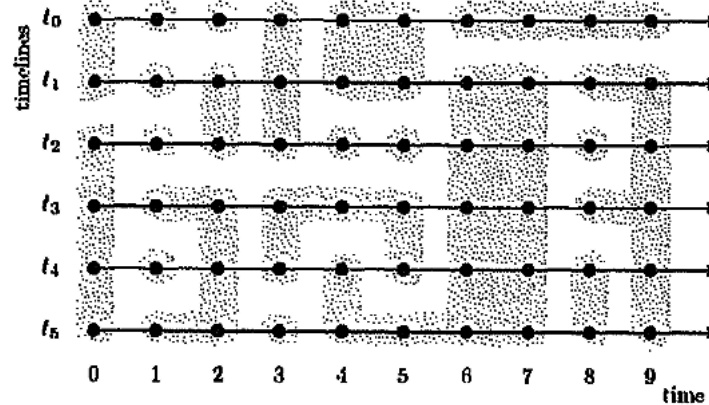
- $(\phi U \psi) \leftrightarrow (\psi \vee X(\phi U \psi))$

EL

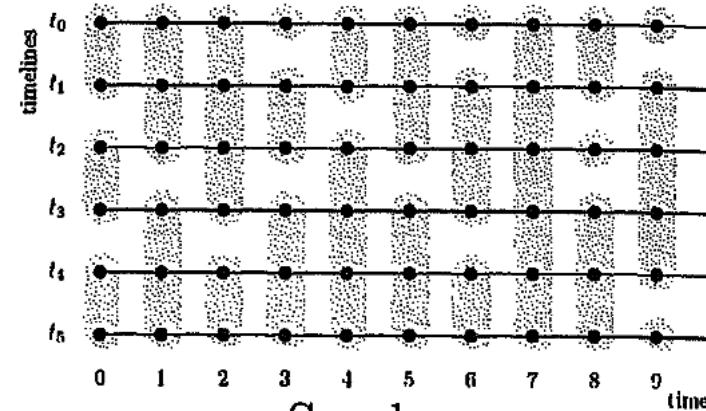
LTL



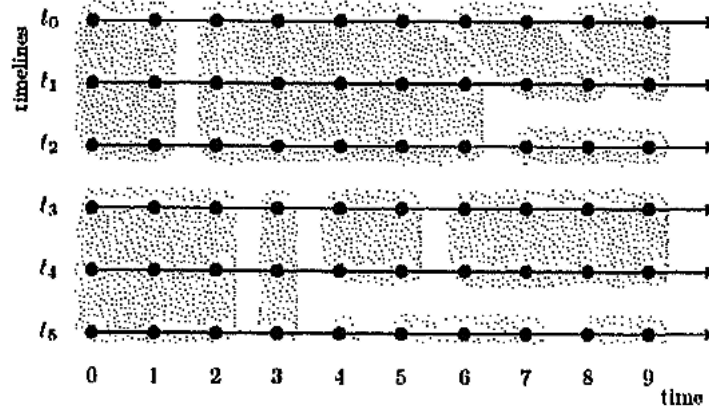
# Adding interaction



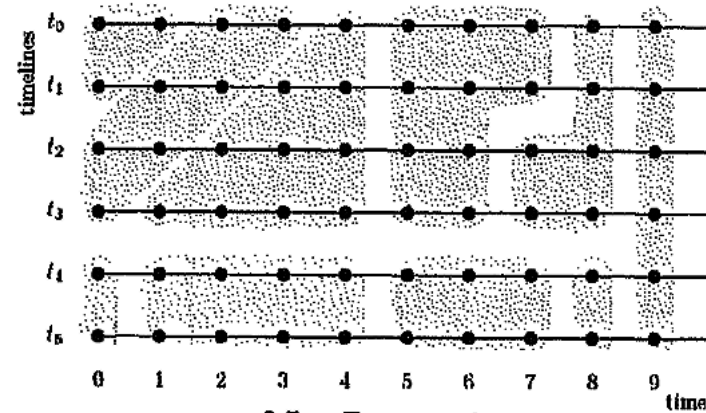
No assumptions



Synchrony.



Perfect Recall.



No Learning.

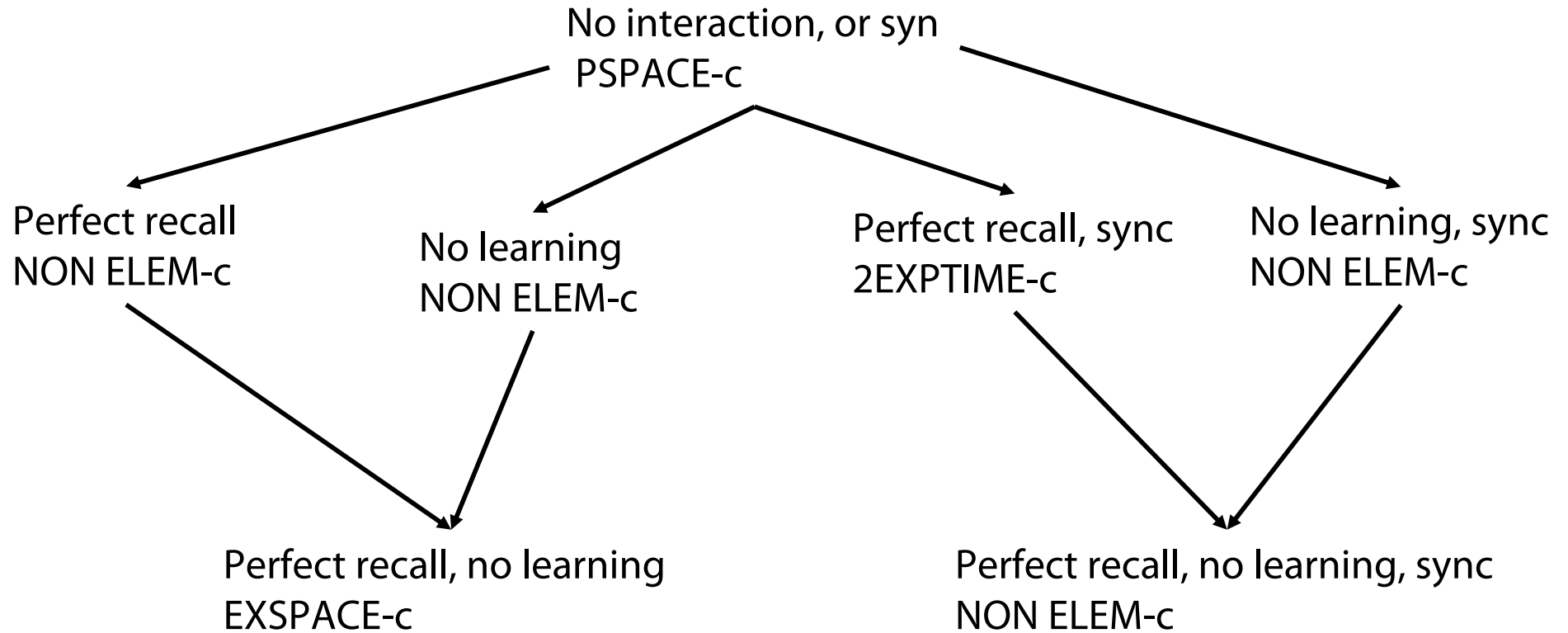
For additional criteria (resulting in 96 different epistemic temporal logics see: Halpern/Vardi, 1989)



# Corresponding axioms

Synchronous	Agents know the time t (not an axiom)
Perfect recall, Synchronous	$K_a X\phi \rightarrow X K_a\phi$
Perfect recall	$K_a\phi \wedge X(K_a\psi \wedge \neg K_a\chi) \rightarrow \neg K_a\neg(K_a\phi U(K_a\psi U\neg\chi))$
No learning	$(K_a\phi U K_a\phi) \rightarrow K_a(K_a\phi U K_a\psi)$
No learning, Synchronous	$XK_a\phi \rightarrow K_aX\phi$

# Complexity of the satisfiability problem



(( Reminder:

$$\text{Complexity Class ELEMANTARY} = \bigcup_{k \in \mathbb{N}} k - \text{EXP} = \text{DTIME}(2^n) \cup \text{DTIME}(2^{2^n}) \cup \dots$$

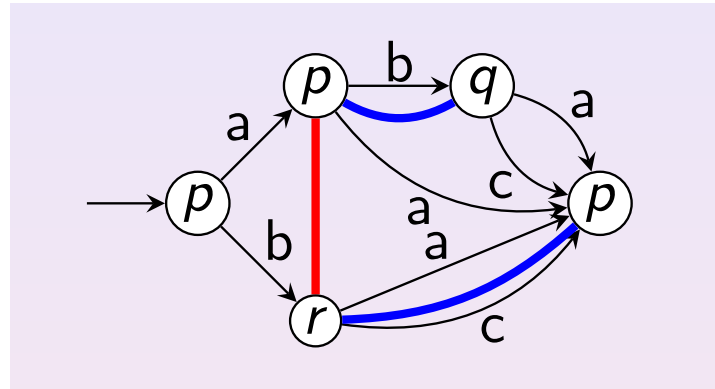


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# MODEL CHECKING



# Model checking



## Definition

The model checking problem is:

- Input:
  - an epistemic transition system  $S$ , i.e. a transition system augmented with epistemic relations  $(R_a)_{a \in AGT}$  with a set of initial states;
  - an LTL formula  $\phi$
- Output: yes if " $\mathcal{M}_S, (\rho, 0) \models \phi$ " for all paths  $\rho$  of  $S$  starting from an initial state of  $S$

# Possible Definition of $\mathcal{M}_S$

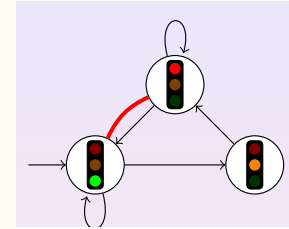
## Definition

Given a transition system  $S$ , define  $\mathcal{M}_S = (TL \times \mathbb{N}, (\sim_a)_{a \in AGT}, V)$  such that

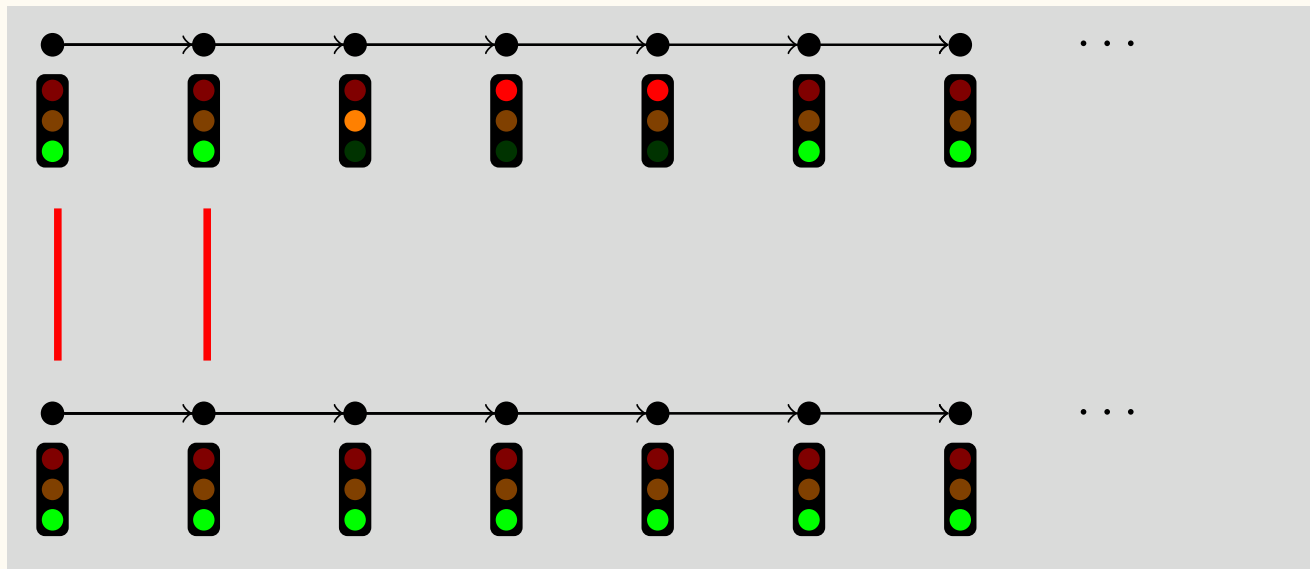
- $TL$  is the set of paths of  $S$  starting in an initial state of  $S$ ;
- For all agents  $a$ :  $(\rho, t) \sim_a (\rho', t')$  if
  - $t = t'$  (synchrony)
  - $\rho[i]R_a\rho'[i]$  for all  $i \in \{0, \dots, t\}$  (perfect recall)
- $V: TL \times \mathbb{N} \rightarrow 2^{AP}$  is defined by  
 $V(\rho, t) =$  set of propositions true at  $\rho[t]$

# Example

Transition system S:



Perfect recall



# Another Possible Definition of $\mathcal{M}_S$

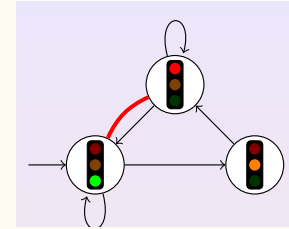
## Definition

Given a transition system  $S$ , define  $\mathcal{M}_S = (TL \times \mathbb{N}, (\sim_a)_{a \in AGT}, V)$  such that

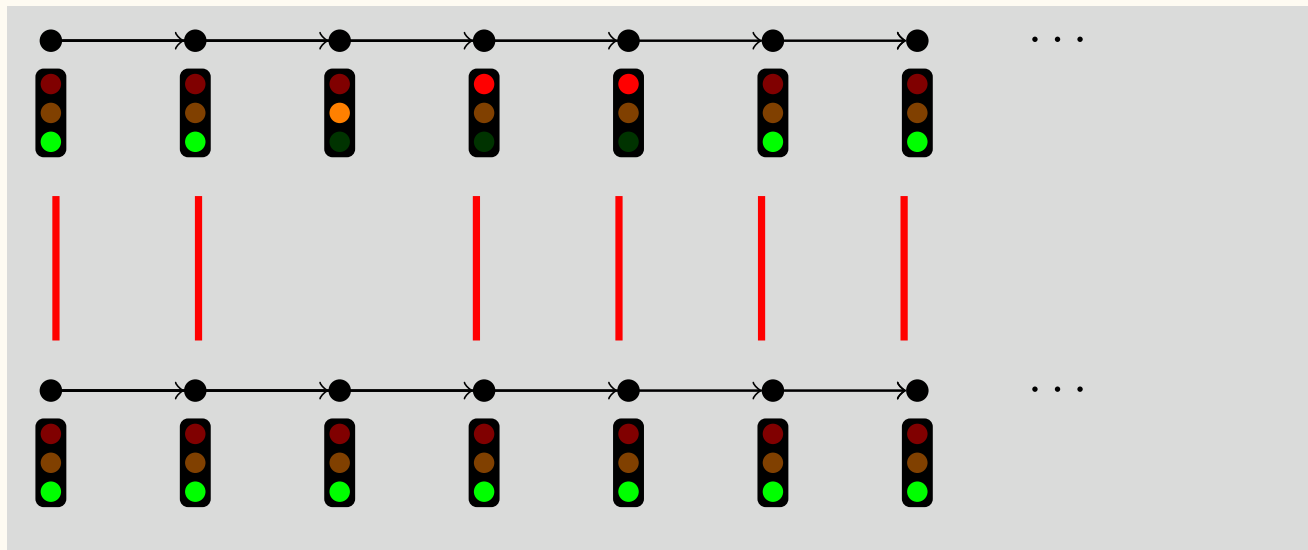
- $TL$  is the set of paths of  $S$  starting in an initial state of  $S$ ;
- For all agents  $a$ :  $(\rho, t) \sim_a (\rho', t')$  if
  - $t = t'$  (synchrony)
  - $\rho[t] R_a \rho'[t]$  (memoryless)
- $V: TL \times \mathbb{N} \rightarrow 2^{AP}$  is defined by  
 $V(\rho, t) =$  set of propositions true at  $\rho[t]$

# Example

Transition system S:



Memoryless





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## Theorem (Engelhardt et al. 2007)

The model checking problem for memoryless and synchronous systems is PSPACE-complete

## Theorem (van der Meyden and Shilov, 1999)

The model checking problem under perfect recall and synchrony is

- Undecidable if CK (common knowledge operator) and until ( $U$ )
- NON ELEM-c if until but not CK
- PSPACE-c if CK but not until

See also (Bozzelli et al 2019) for recent results.

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Uhhh, a lecture with a hopefully useful

# APPENDIX




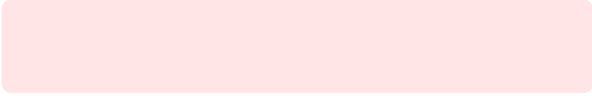

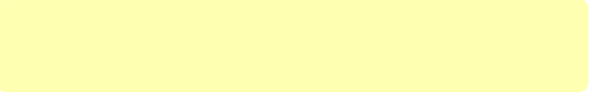
# References

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- P. Blackburn and M. De Rijke. Zooming in, zooming out. *Journal of Logic, Language and Information*, 6(1):5–31, 1997.
- W. Carnielli and M. E. Coniglio. Combining logics. *The Stanford Encyclopedia of Philosophy* (Winter 2008 Edition), Edward N. Zalta (ed.), <http://plato.stanford.edu/archives/win2008/entries/logic-combining/>.
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- K. Engelhardt, P. Gammie, and R. Meyden. Model checking knowledge and linear time: Pspace cases. In *Proceedings of the International Symposium on Logical Foundations of Computer Science, LFCS '07*, pages 195—211, Berlin, Heidelberg, 2007. Springer-Verlag.
- L. Bozzelli, B. Maubert, and A. Murano. The complexity of model checking knowledge and time. In *Proceedings of the 28th International Joint Conference on Artificial Intelligence, IJCAI'19*, pages 1595– 1601. AAAI Press, 2019.

# Color Convention in this course

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- Formulae, when occurring inline
- Newly introduced terminology and definitions 
- Important **results (observations, theorems)** as well as emphasizing some aspects 
- **Examples** are given with standard orange with possibly light orange frame 
- Comments and notes 
- Algorithms 